

Fisher Price[®]

Rockin' Aquarium Gym[™]

Please keep this instruction sheet for future reference, as it contains important information.

Requires three "C" (LR14) **alkaline** batteries (not included).

Adult assembly is required.

Tool required for assembly: Phillips screwdriver (not included).

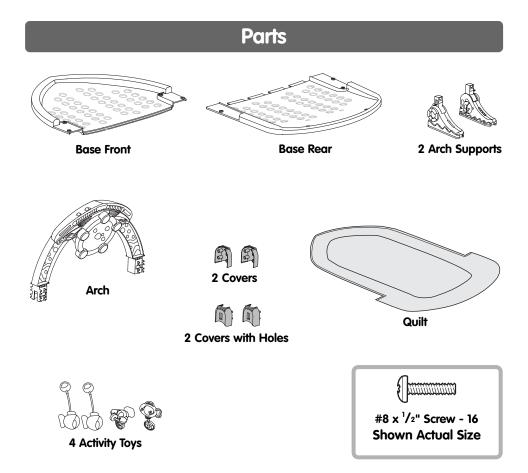




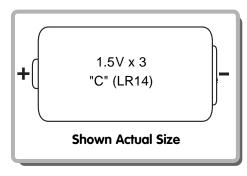
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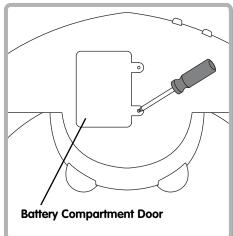
This product contains small parts. For assembly by an adult. Take extra care during unpacking and assembly.

To prevent entanglement injury, NEVER place gym in a crib or playpen. NEVER add strings, ties or other products to gym.



Battery Installation





- Locate the battery compartment on the back of the arch.
- Loosen the screws in the battery compartment door with a Phillips screwdriver. Remove the battery compartment door.
- Insert three "C" (LR14) **alkaline** batteries.

Hint: We recommend using **alkaline** batteries for longer life.

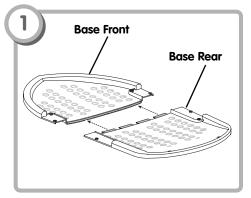
- Replace the battery compartment door and tighten the screws with a Phillips screwdriver. Do not over-tighten.
- When lights, sounds or motions from this toy become faint or stop, it's time for an adult to change the batteries!

Battery Safety Information

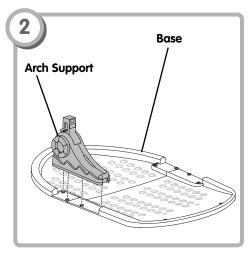
Batteries may leak fluids that can cause a chemical burn injury or ruin your toy. To avoid battery leakage:

- Do not mix old and new batteries or batteries of different types: alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium).
- Insert batteries as indicated inside the battery compartment.
- Remove batteries during long periods of non-use. Always remove exhausted batteries from the toy. Dispose of batteries safely. Do not dispose of batteries in a fire. The batteries may explode or leak.
- Never short-circuit the battery terminals.
- Use only batteries of the same or equivalent type, as recommended.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging.
- If removable, rechargeable batteries are used, they are only to be charged under adult supervision.

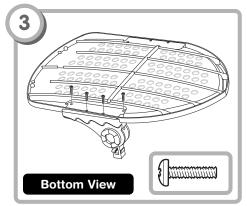
Assembly



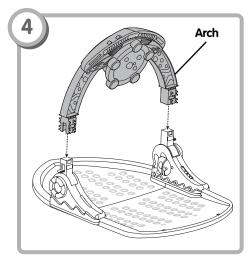
• Fit the two halves of the base together, as shown.



• Fit an arch support onto the base, as shown.

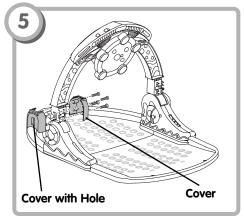


- Turn the base over so the bottom is facing you. Insert four screws through the base and into the arch support. Tighten the screws with a Phillips screwdriver. Do not over-tighten
- Repeat this procedure to attach the other arch support.

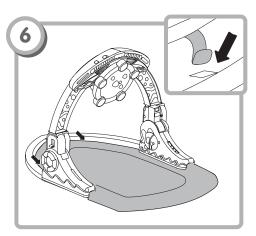


• Slide and **"snap"** the arch onto the two arch supports, as shown.

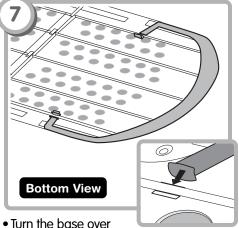
Assembly



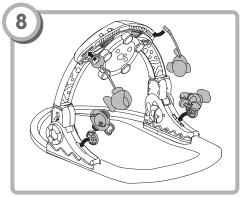
- Fit a cover and cover with hole onto the arch assembly above the arch support, as shown.
- Insert four screws into the cover and tighten the screws with a Phillips screw-driver to secure it. Do not over-tighten.
- Repeat this procedure to attach the covers to the other side of the arch assembly.



- Fit the quilt, print side up, onto the base.
- Fit the two straps near the front of the quilt into the slots in the base. Make sure the tab at the end of each strap forms a "T" under the base.



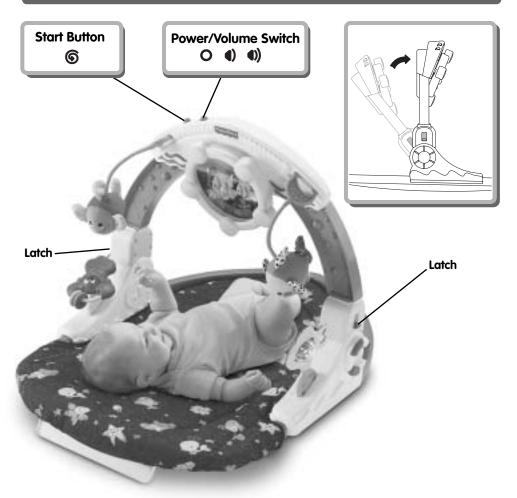
- Turn the base over and fit the two long straps on the sides of the quilt into the slots in the base, as shown. Make sure the tab at the end of each strap forms a "T" in the base.
- Turn the base upright and pull up on the quilt to be sure it is secure to the base.



• Fit the four activity toys into the four slots on the gym. There are two near the top of the arch and two in the arch supports.

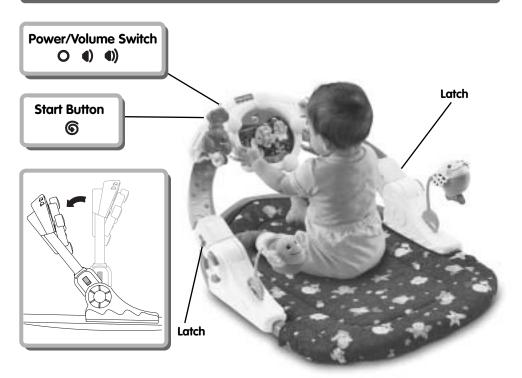
Hint: When this toy is used as a baby activated gym, position the two longer activity toys near the top of the gym. When used in sit, rock and play mode, position the two longer toys in the arch supports.

Baby Activated Aquarium Gym!



- To convert to a **Baby Activated Aquarium Gym**, lift the latches on either side of the arch and rotate the arch up until it **"snaps"** into position.
- Locate the power/volume switch on top of the arch. The switch has three positions: off **O**; on with low volume **I** and on with high volume **I**. Slide the power/volume switch to the off position **O** when not in use.
- ullet Press the start button ullet for extended music, motion and fun sound effects.
- Music will play continuously for about five minutes while motions will go on and off.
- To restart, press the start button again.
- Baby's natural movement (batting or kicking at toys) also activates lights, music and lots of underwater movement.

Sit, Rock and Play!



- To convert to **Sit**, **Rock and Play**, lift the latches on either side of the arch and rotate the arch down toward the front of the toy until the arch "**snaps**" into position.
- Locate the power/volume switch on top of the arch. The switch has three positions: off O; on with low volume A and on with high volume A. Slide the power/volume switch to the off position O when not in use.
- Press the start button 6 for extended music, motion and fun sound effects.
- Music will play continuously for about five minutes while motions will go on and off.
- To restart, press the start button again.
- Baby's natural movement (rocking or turning the "steering wheel" also activates lights, music and movement.

Hint: If your child is not actively playing with this toy, it turns off automatically (sleep mode).

Consumer Information

Questions? We'd like to hear from you!

Call Fisher-Price[®] Consumer Relations, toll-free at **1-800-432-5437 (KIDS)**, 8 AM - 6 PM EST Monday through Friday. Hearing-impaired consumers using TTY/TDD equipment, please call 1-800-382-7470. Or, write to: Fisher-Price[®] Consumer Relations, 636 Girard Avenue, East Aurora, New York 14052.

For countries outside the United States:

CANADA Questions? 1-800-567-7724. Mattel Canada Inc., 6155 Freemont Blvd., Mississauga, Ontario L5R 3W2. GREAT BRITAIN Mattel UK Ltd, Vanwall Business Park, Maidenhead SL6 4UB. Helpline: 01628 500302. AUSTRALIA Mattel Australia Pty. Ltd., 658 Church Street, Locked Bag #870, Richmond, Victoria 3121 Australia. Consumer Advisory Service 1300 135 312.

NEW ZEALAND 16-18 William Pickering Drive, Albany 1331, Auckland.

ASIA Mattel East Asia Ltd, Room 1106, South Tower, World Finance Centre, Harbour City, Tsimshatsui, HK, China.

FCC Note (United States Only)

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions. may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

Note: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.