**Sound** – This button turns the sound ON and OFF.

**Reset** – This button is on the bottom of the unit. Insert a blunt point into this button to reset the game to its original settings.

**Sleep Mode** – After 5 minutes of inactivity, the game will automatically shut down, going into “sleep mode”. To turn it on again and resume your game, simply press the ON/YES/NEW GAME button.

**How to Play**

Although you’ll never beat me, I’ll tell you how to play anyway!

Make sure that the power ON/OFF switch is at the ON position. Press and hold the NEW GAME button to begin a new game. Once you have started the game, think of something, anything and answer my questions.

I’ll begin by asking if you’re thinking of an animal, vegetable, mineral, other, or unknown. Please press YES or NO to respond to my question. Once this question is answered, game play advances and I will display the next question.

I’ll ask you a series of questions that should be answered honestly by pressing the YES, NO, SOMETIMES, RARELY, or UNKNOWN button. I may try and guess what you’re thinking prior to 20 questions. However, once I’ve guessed, I’ll ask you if I’m correct and you should respond by pressing the YES or NO button. If you tell me that I’m correct, I win and the game is over. However, if I’m not correct, I will continue to ask additional questions and then guess again.

When I guess what you’re thinking, I win! If all my guesses are wrong, you win. But don’t worry, that will never happen.

**Alternative Ways to Play:**

**Challenge 20Q**
Choose teams and play against 20Q! The team that guesses the number of questions 20Q will answer in wins.

**Try the Obscure**
The first team to come up with the most obscure thing that stumps 20Q wins.

**Try the Impossible**
Group up in teams and play against 20Q! Choose one player to think of something, anything and write it down on a piece of paper. This player will answer 20Q’s questions as honestly as possible. The first team to guess before 20Q wins!

Good Luck! You’re going to need it!

**Battery Installation**
This game is powered by 3C batteries.
- Using a screwdriver, loosen the screw until the battery compartment door can be removed.
- Insert 3C batteries (we recommend alkaline) as indicated inside the battery compartment.
- Replace the battery compartment door and tighten the screw with a screwdriver. Do not over-tighten.

**Adult Supervision is Recommended When Changing Batteries.**

**CAUTION**
- As with all small batteries, the batteries used with this device should be kept away from small children who might still put things in their mouths. If a battery is swallowed, consult a physician immediately.
- Be sure you insert the battery correctly and always follow the device and battery manufacturer’s instructions.
- Do not dispose of batteries in fire.
**Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user’s authority to operate the equipment.**

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

**WARNING:** Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user’s authority to operate the equipment.

**NOTE:** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.

**6-MONTH LIMITED WARRANTY FOR US**

Radica Games Limited warrants this product for a period of 6 months from the original purchase date under normal use against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship. Radica Games Limited will not be liable for any costs incurred due to loss of use of this product or other incidental or consequential costs, expenses or damages incurred by the purchaser. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitations may not apply to you. This warranty gives you specific legal rights and you may also have other legal rights, which vary from state to state.

**YOUR STATUTORY RIGHTS ARE NOT EFFECTED.**

**6-MONTH PRODUCT WARRANTY FOR UK**

All products in the RADICA® range are fully guaranteed for a period of 6 months from the original purchase date under normal use, against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship.

In the unlikely event that you do experience a problem within the first 6 months, please telephone the Technical Support team: Tel. 0871 222 8278. Calls are charged at 10p per minute and will show up on your standard telephone bill. Helpline hours are 2pm-11pm, Monday to Friday.

**IMPORTANT:** Always test the product with fresh alkaline batteries. Even new batteries may be defective or weak and low battery power is a frequent cause of unsatisfactory operation.

**Look out for other 20Q games!**

How do you play 20Q Challenge? Check out www.radicagames.com and let us know on the 20Q message board.

**Distributed in the U.S. by:**
Radica U.S. Ltd.
13628-A Beta Road
Dallas, TX 75244-4510

**Distributed in the U.K. by:**
RADICA U.K. Ltd.
The Old Stables, Munns Farm,
Cote Green, Hertfordshire,
SG14 2NL, England

**ALL RIGHTS RESERVED**

**PRODUCT SHAPE™**
© 2005 RADICA GAMES LTD.

**RGD 20Q** is a trademark of 20Q.net, Inc. Used under license by Radica Games Ltd. © 2005 RADICA GAMES LTD. PRODUCT SHAPETM ALL RIGHTS RESERVED

Play on-line at www.20Q.net. Marketed under license from 20Q.net, Inc. All rights reserved.