

Front Cover

Size: 10.5" X10.5"


Inside Lef


SETUP
The obstacle areas on the game board are numbered 1-4. Place each
\#1 Weave Poles
\#2 slide
\#3 Tunnel
\#4 Hoop Jump
See the diagram below the image of the game board to make sure that the obstacles are correctly placed. The obstacles need to be positioned on the Place the Winners' Circle Platform in the center of the game board, as shown. Place the Puppy Treat Tokens in a pile within all players' reach. Make sure hat the image of the treats are facing up.
Each player takes a Puppy Mover. Place your mover on the Start Space -

## LET'S PLAY

On your turn roll the die and move your puppy that
many spaces on the track. Movement around the trat moes clockwise.
If you rolled the "Nap Time" icon on the die, your
puppy won't move this turn. Stay where oyoure until puppy won't move this turn. Stay where yo
your next turn when you get to roll again.


There areseverat speciar spaces on the track.


Roll again! Your puppy loves to strut her stuff!
Go to the Grooming Station! It's time for a new fur-do!
Take a Puppy Treat! Your puppy performed a trick! When you arrive at an obstacle, stop there regardless of the number you rolled. Now your puppy gets to perform a trick.
f your puppy successfuly performs the trick, she gets a If your puppy successfully performs the trick, she gets a
treat. Take a Puppy Treat Token and place it near you with the treat facing up. See "The Obstacles" for descriptions of
After your puppy attempts a trick, whether she successfully completes it o When your puppy has earned the required number of treats, she gets a trophy! Count all of the treats she has earned from performing tricks $P$ PUS any the ereceived whe
landing on the Bonus Puppy $T$ reat spaces. If she has all of landing on the Bonus Puppy Treat spaces. If she has all
the treats she needs, flip over one of her Puppy Treat Tokens to reveal her trophy (then put the rest of you tokens back in the pile).
After your puppy has earned her trophy, she still needs to get all the way
back to the Start Space (Goold Paw Print) and then proceed to the Winners' Circle. See "The Winners' Circle" for more details.

If you do not have the number of treats needed to earn your trophy, must continue going around the track collecting more until you do.

## THE OBSTACLES

When a puppy reaches one of the 4 obstacles, stop there. Now she gets to - If your puppy successfully completes the trick, take a Puppy Treat Token If she does not successfully complete the trick, do not take a toke After your puppy has performed the trick-whether or not she is
successful - place her on the next space (paw print) after the obstacle to wait for your next turn.


1 Weave Poles - Place your puppy on the short post. Use the round tab on the course, she has successfully completed that trick!

*2 Slide - Place your puppy in the seat and use the knob on the side to lift it to the top of the slide. Weeeeee.... she'II slide down and when she reaches the


3 Tunnel - Place your puppy on the seat and pull it back, then let go to the other side of the tunnel to successfully complete this trick!


