

Pixter[®]
Deluxe Software



Fisher-Price[®]

Owner's Manual

Model Number: B2650

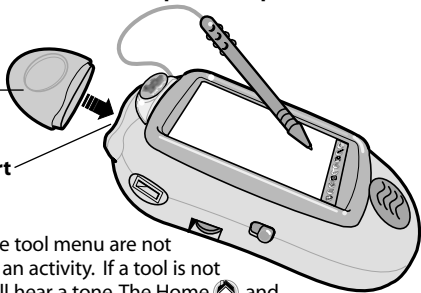




Let's Go!



Before inserting a software cartridge, turn power off! Insert the software cartridge into the software port. Turn power back on.

Software Cartridge

Software Port



- Some of the tools on the tool menu are not available for use during an activity. If a tool is not available for use, you will hear a tone. The Home  and the Save It (or Send It)  tools are always available for use.

Hint: This software cartridge can be used with Pixter[®], Pixter[®] Plus and Pixter[®] 2.0 units. The Save It  tool on the tool menu with Pixter[®] and Pixter[®] Plus is different than the Save It or Send It  tool on Pixter[®] 2.0.

- Please keep this manual for future reference, as it contains important information.

IMPORTANT! If the tip of the stylus and the image on screen do not align, it's time to calibrate them! Please refer to page 41, Calibrating the Stylus.



Music Video Creator

Choose an activity from the Home Screen: **Jam 'n Groove**, **Set Designer**, **Dance Master**, or **It's a Wrap!** Touch the activity on the screen with the stylus.



Jam 'n Groove

Choose instruments and music style!



Set Designer

Set the stage for your music video.



Dance Master

Choose a dancer and hot moves!



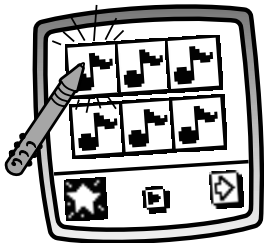
It's a wrap!


Put the set, music and moves together for the ultimate music video.

Hint: If you have a Pixter® 2.0, you can link to another Pixter® 2.0 to send a set design or message to a friend!

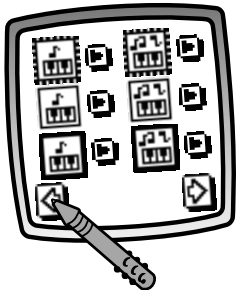


Jam 'n Groove

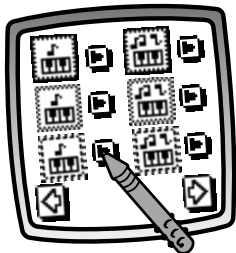


- You're ready to create the first bar of music. Touch the blinking musical note  with the stylus.

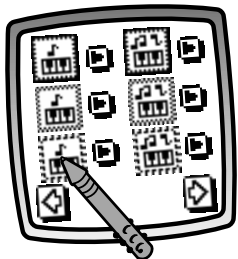
Hint: You can create up to 12 bars of music!



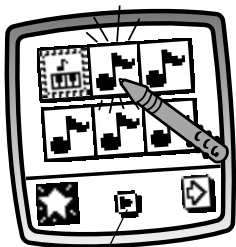
- Touch the arrows on the bottom of the screen with the stylus to scroll through different instrument and style choices.



- If you'd like to hear the instrument and style of music, touch the small arrow next to your choice with the stylus.




- To make a selection for the first bar, touch your choice with the stylus.

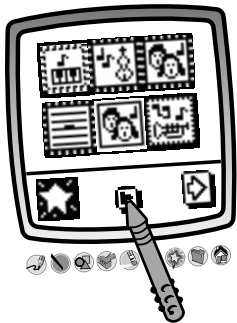




Play Button


- Now it's time to create the second bar of music. Touch the blinking musical note with the stylus.
- Repeat this same procedure to complete the second bar of music.

Hints:

- If you'd like to change a previous bar of music, touch that musical note with the stylus.
- If you'd like to play the first bar of music, touch the play button  at the bottom of the screen with the stylus.

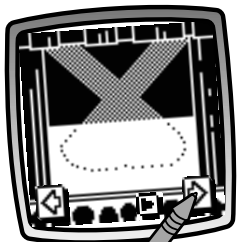


- After you have created 12 bars of music, touch the Save It  tool on the tool menu with the stylus.
- To hear your musical creation, touch the play button  on the bottom of the screen with the stylus.

Hint: When you go to the *Dance Master* or *It's a Wrap!* activities, simply touch the star button  with the stylus to choose your musical creation.



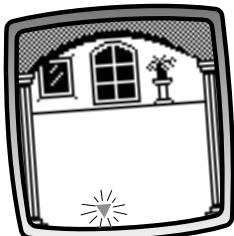
Set Designer





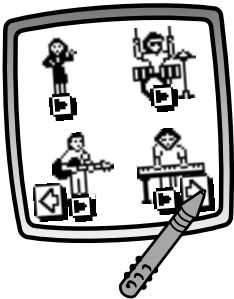
- Touch the large arrows on the bottom of the screen with the stylus to scroll through different settings.



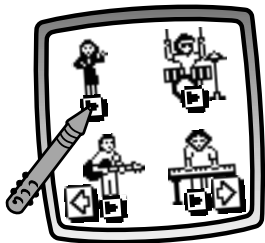
- When you find one that you like, touch the screen with the stylus.



- The blinking arrow at the bottom of the screen encourages you to use the Stamp It  tool on the tool menu. Touch the Stamp It  tool on the tool menu with the stylus.

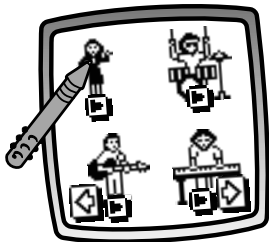


- Touch the large arrows on the bottom of the screen with the stylus to scroll through different stamper choices.



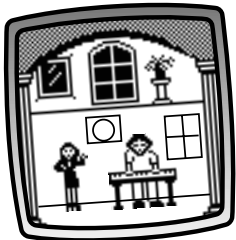
- If you'd like to see how a stamper moves, touch the small arrow below the stamper.

Hint: Some stampers do not move and do not have a small arrow below it.

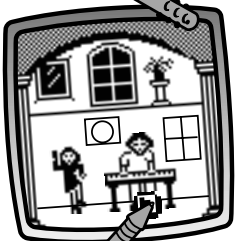



- When you find a stamper that you like, touch your choice with the stylus to select it.



Hint: You can choose up to two moving stampers for a set design.



- Use the other tools on the tool menu to fill in your set: "Pencil" Tool ; Straight Line ; Shape Maker ; Erase It ; or Special Effects Selector .



- Touch the play button  with the stylus on the bottom of the screen to see your set design in action.

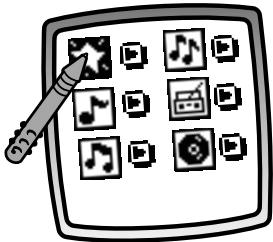
Hint: If you'd like to save your stage for the *It's a Wrap!* activity, touch *Save It*  on the tool menu with the stylus. If you'd like to go to a different activity, touch *Home*  on the tool menu with the stylus to return to the Home Screen.



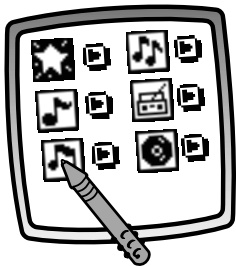
Dance Master



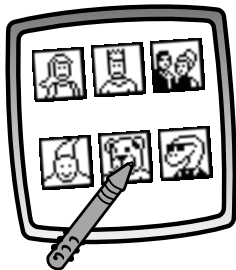
- First, select music for your dance routine.
- If you'd like to hear a sample of the music choice, touch the arrow next to your choice with the stylus.



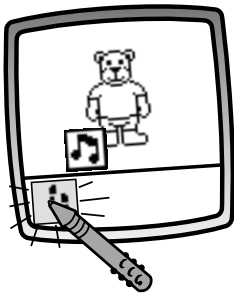
- To use your own music creation, touch the ★ with the stylus in the upper left corner of the screen.




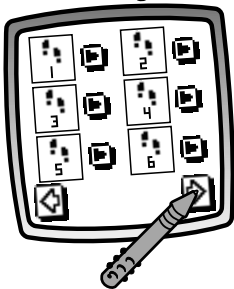
- To select music, touch your choice with the stylus.



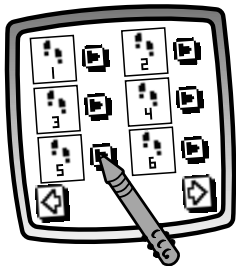
- Choose a dancer. Touch your choice with the stylus.



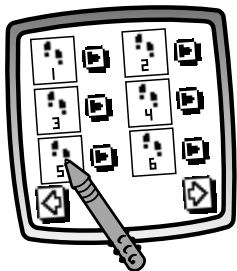
- Now it's time to choose the moves for your routine. Touch the blinking box  on the bottom of the screen with the stylus.



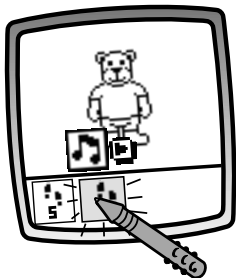
- Touch the large arrows on the bottom of the screen with the stylus to scroll through dance move choices.




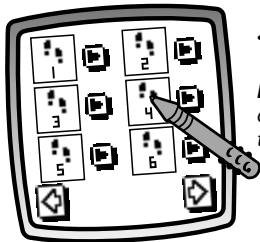
- If you'd like to see the dance move, touch the small arrow next to your choice with the stylus.



- To make a selection, touch your choice with the stylus.

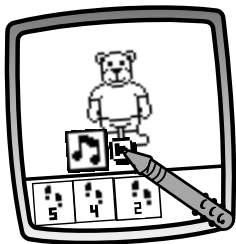



- Now it's time to create the second part of your dance routine. Touch the blinking box  with the stylus.

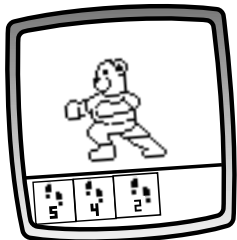




- Repeat this same procedure to select up to 12 dance moves!

Hint: If you'd like to change a previous part of your dance routine, touch that box with the stylus.



- Touch the play button  on the bottom of the screen with the stylus to watch your dance routine.



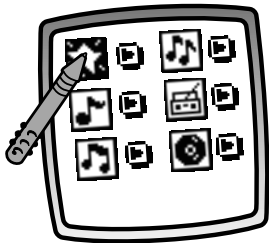
- If you'd like to save this dance routine for the It's a Wrap! activity, touch Save It  on the tool menu with the stylus. If you'd like to go to a different activity, touch Home  on the tool menu with the stylus to return to the Home Screen.




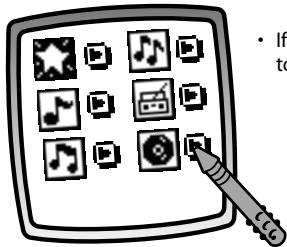


It's a Wrap!

Music



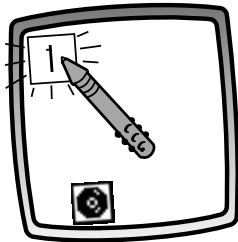
- To use your own music creation, touch the  in the upper left corner of the screen with the stylus.



- If you'd like to hear a style of music, touch the arrow next to your choice.



- When you find one that you like, touch it with the stylus.

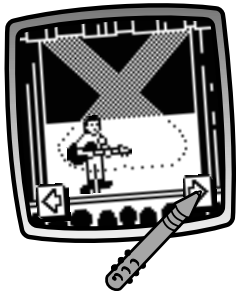


- Now, you're ready to set up frame one of your music video. Touch the blinking box with the stylus.

Hint: You can create up to 10 frames!

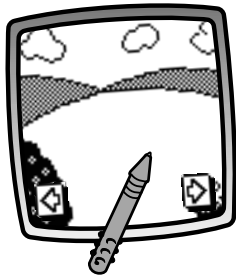


Set Design

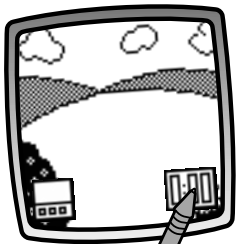


- Choose a setting. Touch the arrows on the bottom of the screen with the stylus to scroll through different settings.

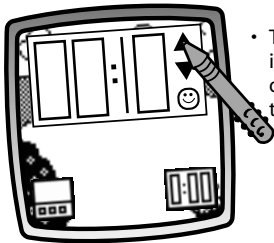
Hint: *If you saved a set in the Set Designer activity, it will be the first choice shown!*





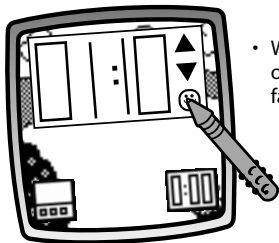
- When you find one that you like, touch the screen with the stylus.



- Touch the timer  on the bottom right corner of the screen with the stylus.





- Touch the up arrow  with the stylus to increase the time of the frame; touch the down arrow  with the stylus to decrease the time of a frame.



- When you're happy with the amount of time for the frame, touch the smiley face 😊 with the stylus.

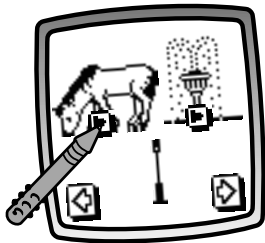


- Now it's time to decorate, add dancers or moving stamps. Use any of the tools on the menu. For dancers or moving stamps, touch  for dancers or  for moving stamps with the stylus.

Moving Stamps

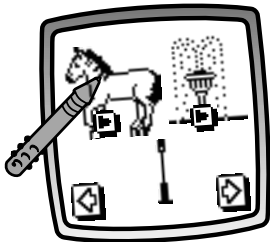
Dancers





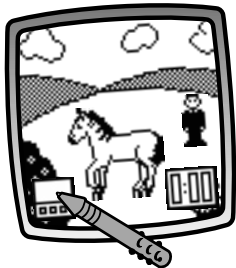
- If you'd like to see how a stamper moves, touch the small arrow below the stamper with the stylus.


Hint: Some stampers do not move and do not have an arrow below it.

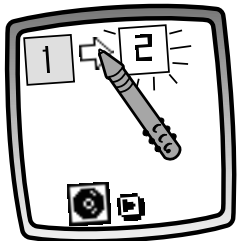


- When you find a stamper that you like, touch your choice with the stylus to select it.

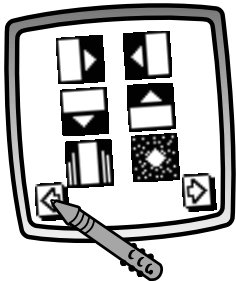
Hint: You can choose up to two moving stampers for each frame.



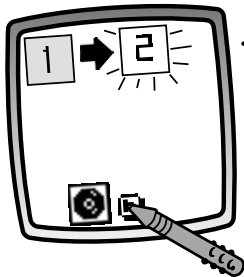
- When you've completed the frame, touch  on the bottom left corner of the screen with the stylus to save it.




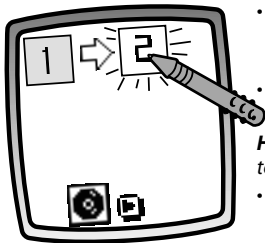
- Touch the large arrow between the two frames with the stylus to select a transition frame.



- Touch the arrows on the bottom of the screen with the stylus to view different transition screens.
- When you find one that you like, touch your choice with the stylus.




- Touch the play button  on the bottom of the screen with the stylus to play the frame or frames you've just created.





- Now it's time to create the second frame for your music video. Touch the blinking box with the stylus.

- Repeat this same procedure to create up to 10 frames for your music video!

Hint: If you'd like to change a previous frame, touch that box with the stylus.

- Touch the play button  on the bottom of the screen with the stylus to watch your music video.



- If you'd like to save your music video, touch Save It  on the tool menu with the stylus. If you'd like to go to a different activity, touch Home  on the tool menu with the stylus to return to the Home Screen.





Tool Menu

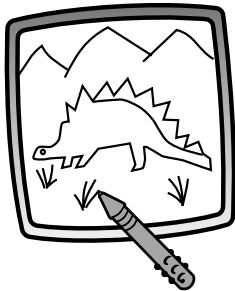


"Pencil" Tool

Pixter®, Pixter® Plus, Pixter® 2.0



Touch for freestyle drawing or writing.



Create your own drawing or write a message with the stylus.

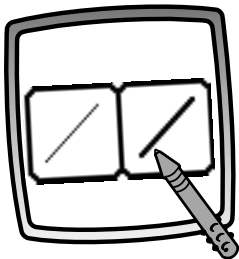


Straight Line

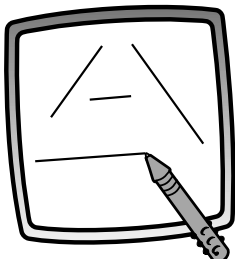
Pixter®, Pixter® Plus, Pixter® 2.0



Touch to make a straight line.



Now, choose the line thickness for your “pencil” tool.



Touch the screen with the stylus. Now, drag the stylus on the screen and stop. Look – a straight line!

Hint: Make your own shapes or create your own connect-the-dots.

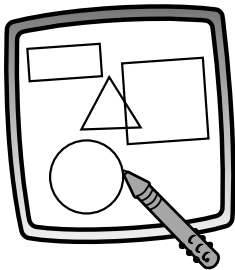
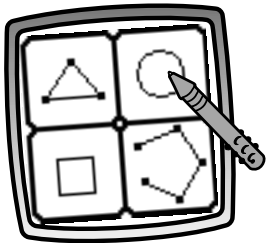


Shape Maker

Pixter®, Pixter® Plus, Pixter® 2.0



Touch to make shapes.



Now, choose the shape:

- Triangle
- Circle
- Square/rectangle
- Make your own shape!

Touch the screen and drag the stylus to make small or large shapes.

Hint: To make a triangle, touch the screen and drag the stylus to make the base of the triangle. Then, touch the base line with the stylus and drag it to complete the triangle.

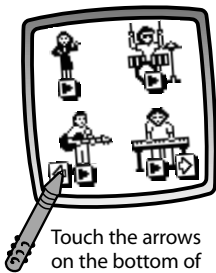


Stamp It!

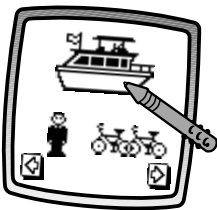
Pixter®, *Pixter® Plus*, *Pixter® 2.0*



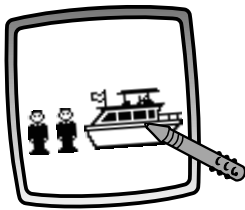
Touch for stamper art.




Touch the arrows on the bottom of the screen with the stylus to see each of the stamper designs.



Touch the screen with the stylus to choose a stamper.



Touch the screen as many times as you like with the stylus for lots of stamper fun!

Hint: To choose more than one stamper, simply touch the Stamp It  tool; touch the arrows to scroll through the different stampers; and touch the screen with the stylus to choose a stamper and look – you're back to your activity.

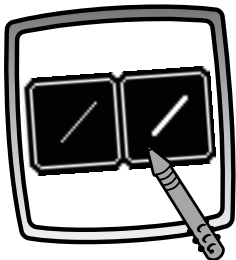


Eraser

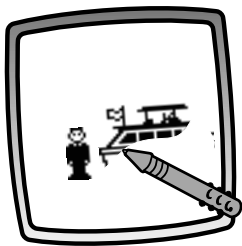
Pixter®, *Pixter® Plus*, *Pixter® 2.0*



Touch to make your stylus an eraser.



Now, choose the line thickness for your eraser.



Use your stylus to erase any part of what's on the screen.

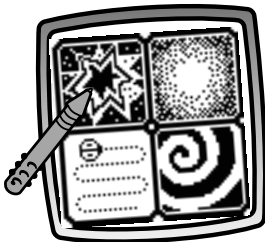


Full Screen Erase

Pixter®, Pixter® Plus, Pixter® 2.0



Touch to choose an animated full screen erase with cool sound effects.



Choose one of the options and watch and listen as your drawing disappears.



Hint: After using the full screen erase, you're still in the same activity using the same tool.

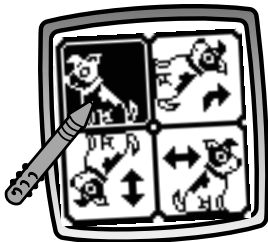


Special Effects Selector

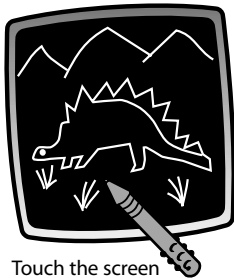
Pixter®



Touch to choose a special effect.



Rotate it, mirror it or switch from white to black or black to white.



Touch the screen with the stylus and watch your drawing change.

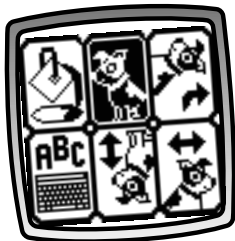


Special Effects Selector

Pixter® Plus, Pixter® 2.0



Touch to choose a special effect.



Switch from white to black or black to white; rotate it, mirror it, fill in a selected drawing area or write a caption.

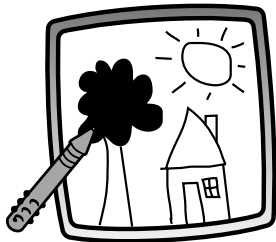
White to Black/Black to White/Mirror Tool



Touch the screen with the stylus and watch the special effect.



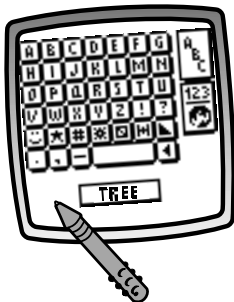
Quick Paint Tool



To fill in a selected drawing area, select the area. Watch the selected area fill in.



Typing Tool



To create your own caption, touch each letter of each word with the stylus. Touch the bottom of the screen with the stylus. You're back to your creation. Touch the screen with the stylus to "stamp" your caption on the screen.

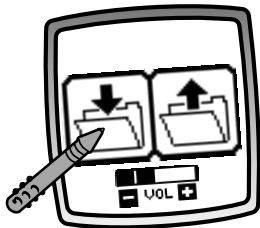





Save It! (and Adjust the Volume)

Pixter® and Pixter® Plus



Touch to save or retrieve a picture;
or adjust the volume (at any time).



Touch **IN** file  to save; touch **OUT** file  to retrieve; touch Volume Control  to increase or decrease volume to a comfortable level.

Hint: You can save one picture at a time! Each time you save a picture, it replaces the one already there.



Save It or Send It
(Add a Subject Line to your message
and Adjust the Volume too)

Pixter® 2.0






Touch this tool to send a picture to another Pixter® 2.0 unit; save or retrieve a picture; or adjust the volume.






Save It



Touch the **IN** file  to save; touch the **OUT** of file  to retrieve; touch the volume control  to increase or decrease sound to a comfortable level.

Hints:

- You can save one picture at a time! Each time you save a picture, it replaces the one already there.
- After you save a picture, it will appear on your screen again. To play a new activity, touch Home  on the tool menu.

Add a Subject Line to Your Message





To create a subject line for messages, touch each letter of each word with the stylus. When you are finished, touch the screen. Your subject line is automatically stored.



Send It



To send a score or picture, make sure the receiver (the other Pixter™ 2.0 unit) is at least one foot but no more than five feet away and signal domes are aligned! Touch the  on the screen.

To receive a message touch the nodding yes face  on the screen.

Tips

- Make sure the path between the signal domes is free of obstacles.
- For best performance, avoid using in areas of bright light.



Home



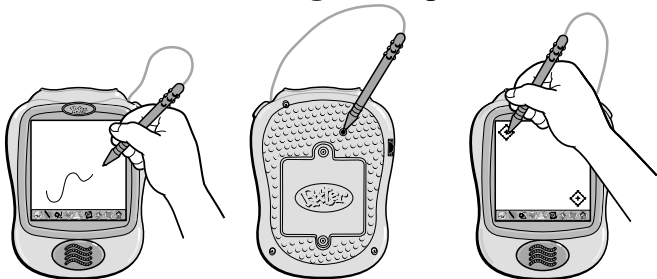
Touch to go back to the Home Screen.






Choose an activity: Jam 'n Groove,
Set Designer, Dance Master or It's a Wrap! .



Calibrating the Stylus



IMPORTANT! The mark made on your screen from the stylus and the location of the tip of the stylus may not align. When this happens, you need to calibrate the stylus.

- Turn Pixter® power on. Wait until you see the Home Screen.
- Turn Pixter over and locate the calibration hole.
- Insert, push and hold the stylus in the calibration hole. Turn Pixter over so that you can see the screen.
- When you see two , remove the stylus from the calibration hole.
- First touch the  in the upper left corner with the tip of the stylus.
- Then, touch the  in the lower right corner with the tip of the stylus.



Care

- Keep water, sand and dirt off of this cartridge.
- Keep this cartridge away from direct sunlight and excessive heat.
- Do not immerse the cartridge. Simply wipe the outside of the cartridge with a cloth to clean.
- This cartridge has no consumer serviceable parts. Please do not take this cartridge apart.



One (1) Year Limited Warranty

Fisher-Price, Inc., 636 Girard Avenue, East Aurora, New York 14052 warrants Pixter® Music Video Creator is free from all defects in material and workmanship when used under normal conditions for a period of one (1) year from the date of purchase.

Should the product fail to perform properly, we will repair or replace it at our option, free of charge. Purchaser is responsible for shipping the product to Consumer Relations at the address indicated above and for all associated freight and insurance cost. Fisher-Price, Inc. will bear the cost of shipping the repaired or replaced item to you. This warranty is void if the owner repairs or modifies the product. This warranty excludes any liability other than that expressly stated above including but not limited to any incidental or consequential damages.

SOME STATES DO NOT ALLOW THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU.

THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS, AND YOU MAY ALSO HAVE OTHER RIGHTS WHICH MAY VARY FROM STATE TO STATE.



Consumer Information

Questions? We'd like to hear from you!

Call Fisher-Price® Consumer Relations, toll-free at **1-800-432-5437**, 8 AM- 6 PM EST Monday through Friday. Hearing-impaired consumers using TTY/TDD equipment, please call 1-800-382-7470. Or, write to: Fisher-Price® Consumer Relations, 636 Girard Avenue, East Aurora, New York 14052.

For countries outside the United States:

CANADA

Questions? 1-800-567-7724, Mattel Canada Inc., 6155 Freemont Blvd., Mississauga, Ontario L5R 3W2.

GREAT BRITAIN

Mattel UK Ltd, Vanwall Business Park, Maidenhead SL6 4UB. Helpline: 01628 500302.

AUSTRALIA

Australia: Mattel Australia Pty. Ltd., 658 Church Street, Locked Bag #870, Richmond, Victoria 3121 Australia. Consumer Advisory Service 1300 135 312.

NEW ZEALAND

16-18 William Pickering Drive, Albany 1331, Auckland.

ASIA

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www.pixter.com

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