



OFF-ROAD MAXIMUM DESTRUCTION® BATTLE

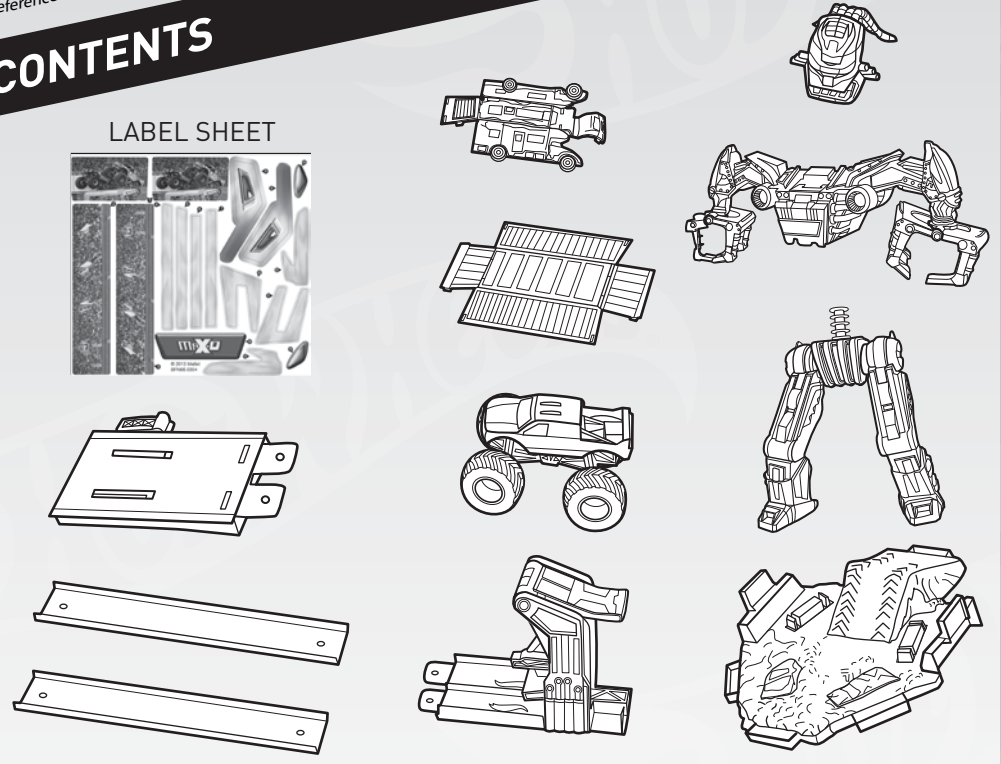
INSTRUCTIONS

Please keep these instructions for future reference as they contain important information.

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LABEL SHEET

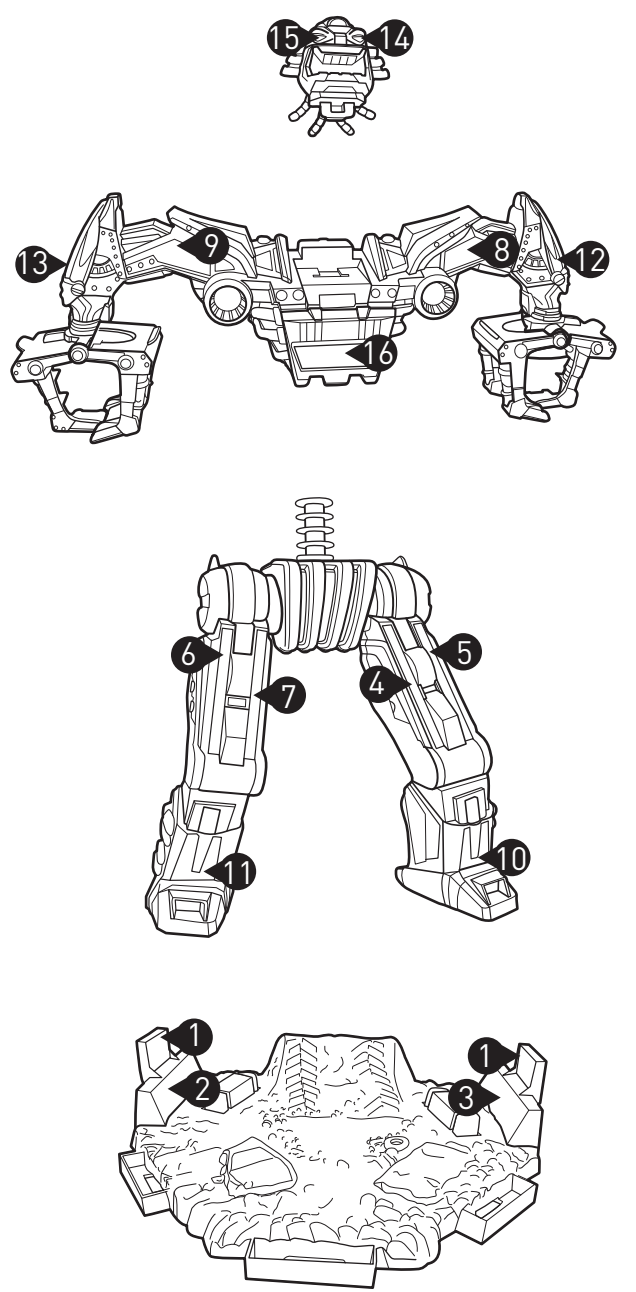


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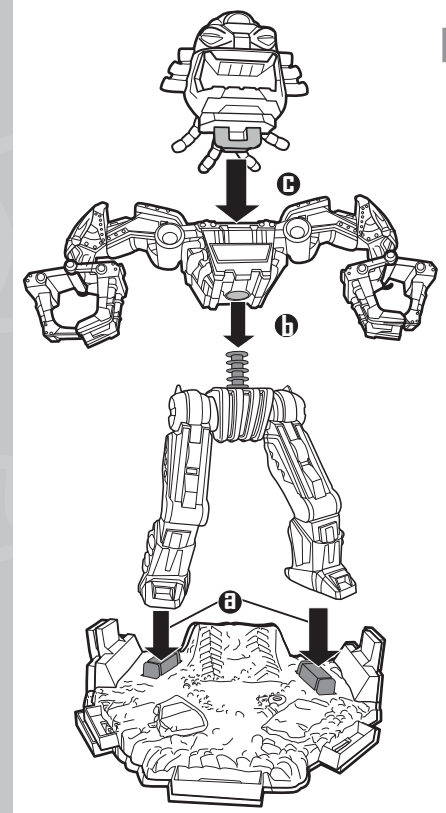
1 APPLY LABELS

Helpful Hint: Apply labels before assembly by number as indicated.

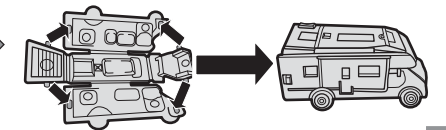


2 ASSEMBLY

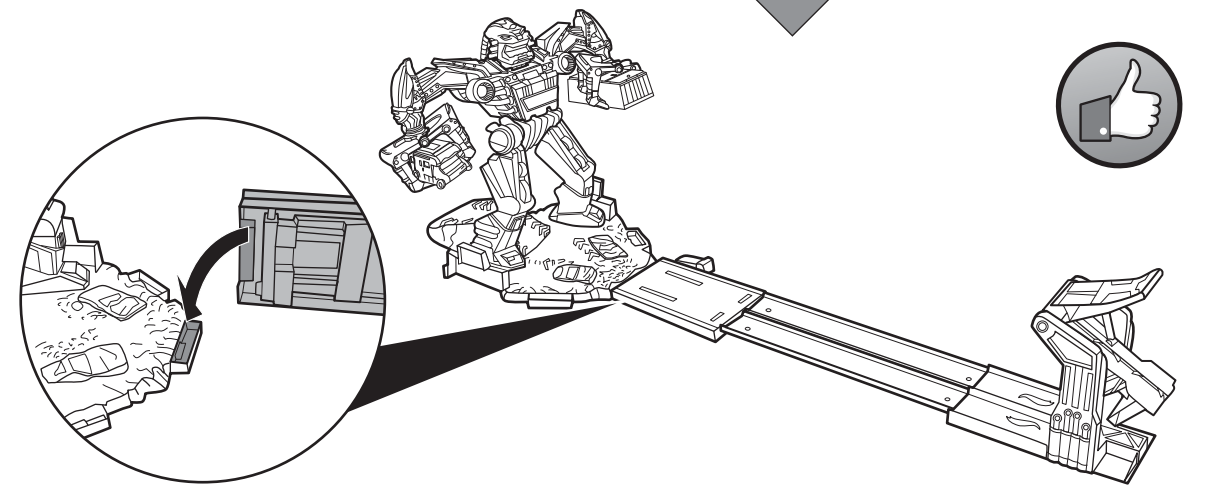
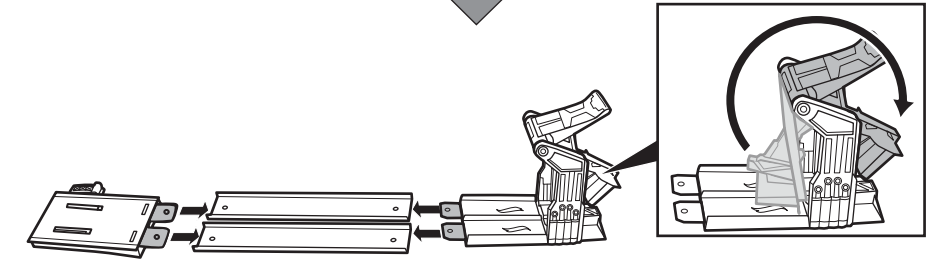
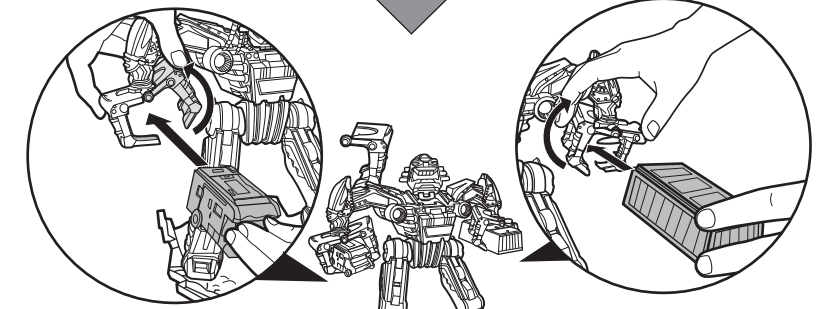
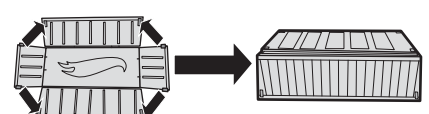
Assemble the figure.



Assemble crushable vehicle.



Assemble collapsible carton.



3 TO PLAY

1. Pound to launch truck past the figure.

2. Figure spins!

3.

Hit the figure's chest to make it explode!
WARNING: DO NOT AIM AT EYES OR FACE.
ONLY USE PROJECTILES SUPPLIED WITH THIS TOY. DO NOT FIRE AT POINT-BLANK RANGE.

4 MORE WAYS TO PLAY

1.

CONNECT ADDITIONAL SETS (SOLD SEPARATELY) TO LAUNCH FROM MULTIPLE DIRECTIONS.

2.

WORKS WITH MOST HOT WHEELS® VEHICLES (NOT INCLUDED).

TROUBLESHOOTING

Q: My car keeps slowing down by itself on the tracks.

A: Lint may collect around your car's axles. This may cause the car to run slowly. Use tweezers or a toothpick to remove lint.

Q: The figure's head and torso keep popping off when I try to connect them to the legs. How can I fix that?

A: Connecting the head, torso and legs is a two step process. The torso and legs **MUST** be connected together before you connect the head to the torso.

Q: Why can't I connect the figure's torso to the legs?

A: Do not press the figure's chest button. Try holding the figure's left and right arm when connecting to its legs.