

Pixter
COLOR
Software



HOT WHEELS

Fisher-Price

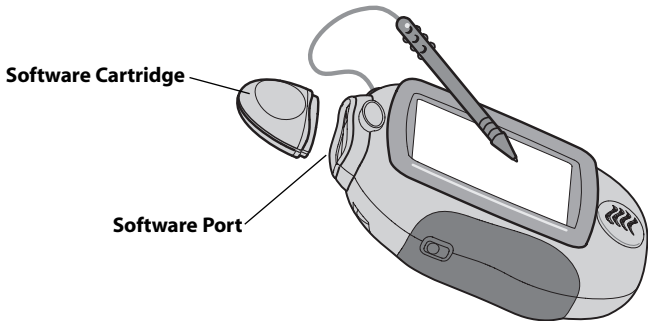
Owner's Manual

Model Number: C5349



Let's Go!

Before inserting a software cartridge, turn power off! Insert the software cartridge into the software port. Turn power back on.



- Some of the tools on the tool menu are not available for use in some games or activities. If a tool is not available for use, you will hear a tone.
- Please keep this manual for future reference, as it contains important information.

IMPORTANT! If the tip of the stylus and the image on screen do not align, it's time to calibrate them! Please refer to page 33, Calibrating the Stylus.



Hot Wheels

Start Your Engine!

Choose an activity or game from the Home Screen: **Music Video Scene Creator**, **Sizzling Graphics Studio**, **Stunt Track Challenge**, and **Performance Racing**. Touch the activity or game on the screen with the stylus.



Music Video Scene Creator



Sizzling Graphics Studio



Stunt Track Challenge



Performance Racing



Music Video Scene Creator



Car Body Style

- You will first need to choose a car body style.
- Touch the arrows on the bottom of the screen with the stylus to scroll through car body styles.



- When you find one that you like, touch your choice on the screen with the stylus.



Location

- Next, find a location for your music video.
- Touch the arrows on the bottom of the screen with the stylus to scroll through different locations.



- When you find one that you like, touch your choice on the screen with the stylus.



Frames



Tricks


Create a Storyboard

- Choose stunts for the video.
- Touch a stunt on the screen with the stylus.



- Now drag the stunt with the stylus to a frame.




- Repeat this procedure to fill the other three frames with stunts.
- Now, touch the arrow  on the screen with the stylus to pick music.



Music

- Choose music for your music video.
- Touch each choice on the screen with the stylus to hear each style of music.




- When you find one that you like, touch the arrow  on the screen with the stylus.




- Look at your music video so far!

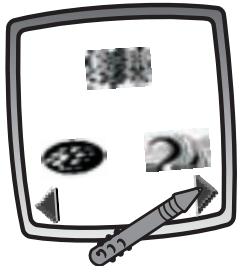


- It's time to add some post production touches to the last image of your music video.
- The blinking arrow on the bottom of the screen encourages you to touch the Stamp It tool  on the tool menu.

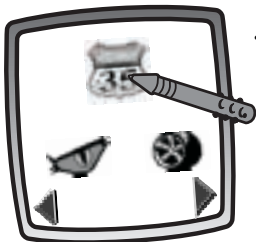
OR

- Replay your music video. Touch  in the upper right corner.

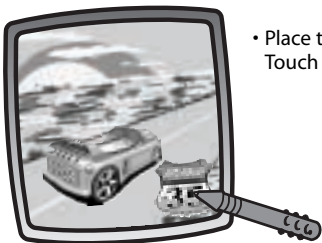
后学决非简单任务



- After touching the Stamp It tool on the tool menu with the stylus, choose a stamper.
- Touch the arrows on the bottom of the screen with the stylus to scroll through choices.



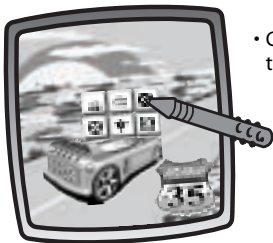
- When you find one that you like, touch your choice on the screen with the stylus.



- Place the stamper on your scene. Touch the screen with the stylus.



- Touch the button on the bottom left corner of the screen with the stylus to choose a cool pencil tool.










- Choose an effect. Touch your choice on the screen with the stylus.



- Use the stylus to add a fun effect!



- Use the other tools on the tool menu to finish your creation: "Pencil" Tool ; Straight Line ; Shape Maker ; Erase It  or Special Effects Selector .

Hint: If you'd like to save your creation, touch Save It  on the tool menu with the stylus. If you'd like to go to a different activity, touch Home  on the tool menu with the stylus to return to the Home Screen.





Sizzling Graphics Studio



- First, you need to choose a vehicle body style.
- Touch the arrows on the bottom of the screen with the stylus to scroll through vehicle body styles.



- When you find one that you like, touch your choice on the screen with the stylus.




Turn Vehicle

Paint

Custom Graphics


Trim

Accessories

- Touch  on the top of the screen with the stylus to turn the vehicle to a different angle.
- Touch the buttons on the bottom of the screen with the stylus to decorate your vehicle.

 Custom Graphics

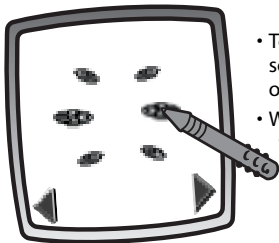
 Trim

 Accessories

 Paint



- Touch any of the buttons on the bottom of the screen with the stylus.





- Touch the arrows on the bottom of the screen with the stylus to scroll through lots of choices.
- When you find something that you like, touch your choice on the screen with the stylus.



- Look at what you've created!



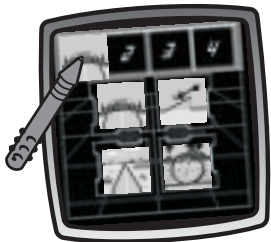
- When you're finished decorating your vehicle, touch the camera  in the upper right corner of the screen with the stylus to show off your creation.

Hint. If you'd like to go to a different activity, touch Home  on the tool menu with the stylus to return to the Home Screen.

Home Screen

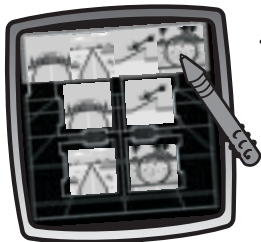


Stunt Track Challenge

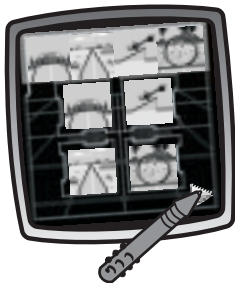


- There are four stunts to choose from.
- Touch a stunt on the screen with the stylus and drag it to a frame.

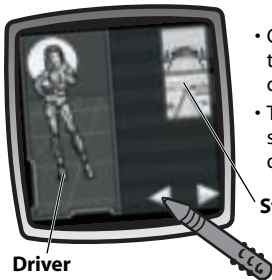
Hint: You get points for each successful stunt performed!



- Repeat this procedure to place stunts in the three remaining frames.



- After you have placed the last stunt in the fourth frame, touch the arrow on the screen with the stylus to continue. You need to pick just the right driver to perform all the stunts!



- Choose a driver. Look at the right side of the screen. You will see which stunts this driver performs.
- Touch the arrows on the bottom of the screen with the stylus to scroll through driver choices.

Stunt

Driver



- When you find a driver that you like, touch the screen with the stylus.



Timer

- It's time to race!
- Watch your time in the upper right corner of the screen.
- Ready, set, go!



- Touch your car on the screen with the stylus.
- Drag the stylus to move the car around the track.

Hint: You're racing against time!



- Don't run into the edges of the track or over obstacles or tumbleweed. You'll lose time!

Hint: After hitting three obstacles, the game is over.



- Continue to drag the car around the track with the stylus until you reach the first stunt.



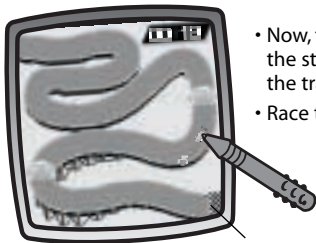
- Let's see how well the driver performs the stunt.



- **Alright!** You get extra points for performing the stunt correctly.



- **Oh well!** Nice try!



- Now, touch your car on the screen with the stylus and continue to drag it around the track.
- Race to the finish line!

Finish Line



- Look at your final time and your point total!



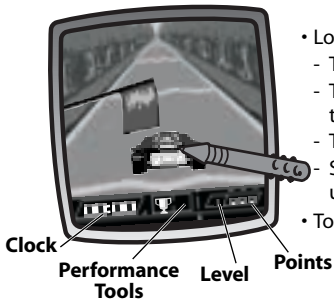
Performance Racing



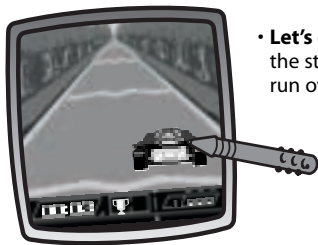
- Choose a driver and car.
- Touch the arrows on the bottom of the screen with the stylus to scroll through driver and car choices.



- When you find a driver and car that you like, touch the screen with the stylus.



- Look at the screen:
 - The clock shows your time.
 - The more performance tools you have the better!
 - The higher the level, the harder the course!
 - Score as many points as possible to move up levels and gain performance tools.
- Touch the car on the screen with the stylus.



- **Let's go!** Drag the car on the screen with the stylus, to move around obstacles and run over bonus objects to collect points.



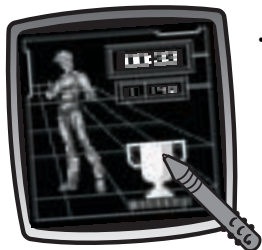
- Go around obstacles! You lose points if you drive over pot holes, tree branches, rocks or puddles!



- Drive over bonus objects to collect points! Each bonus object has different points (35, 50, 75 and 100)!



- You crossed the finish line!



- Let's see if you have enough points to be awarded a performance tool. Touch the winner's cup on the screen with the stylus.



No

Yes

- **Sorry!** You need to improve your performance and race again.
- Touch the nodding racer on the screen with the stylus to play again.
- If you'd like to play another activity, touch the racer shaking his head no on the screen with the stylus.



- **Alright!** You can purchase a performance tool to help you go over obstacles (instead of around them).



- Choose a performance tool. Touch your choice on the screen with the stylus.



Saw Wheel allows you to go over tree branches.



Air Pump allows you to go over pot holes.



Spikey Tires allow you to go over rocks.

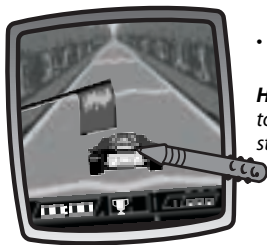


Bigger engine allows you to race faster.




Tires on Water Skis allow you to go over puddles.

Hint: Each level has different performance tools. Some of the tools may not be available.



- Keep racing to improve your time and points!

Hint. If you'd like to go to a different activity, touch Home  on the tool menu with the stylus to return to the Home Screen.



Home



Touch to go back to the Home Screen.

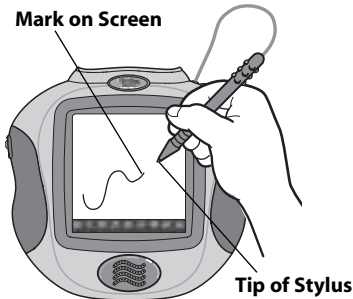


Choose an activity or game: Music Video Scene Creator,
Sizzling Graphics Studio, Stunt Track Challenge,
or Performance Racing

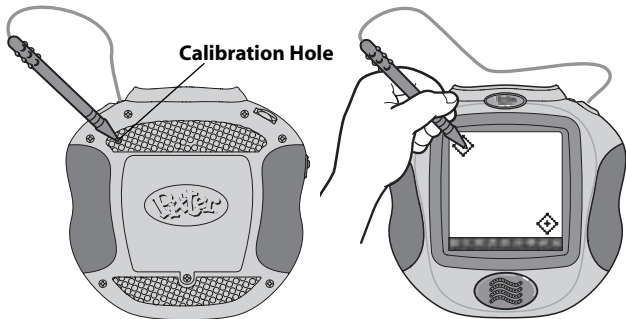





Calibrating the Stylus


Mark on Screen



IMPORTANT! The mark made on your screen from the stylus and the location of the tip of the stylus may not align. When this happens, you need to calibrate the stylus.



- Turn Pixter® power on. Wait until you see the Home Screen.
- Turn Pixter over and locate the calibration hole.
- Insert, push and hold the stylus in the calibration hole. Turn Pixter® over so that you can see the screen.
- When you see two , remove the stylus from the calibration hole.
- First touch the  in the upper left corner with the tip of the stylus.
- Then, touch the  in the lower right corner with the tip of the stylus.

Hint: After calibrating your screen, the contrast resets to the mid-level.
To change the contrast on the screen, touch the Save It!  tool.



Care

- Keep water, sand and dirt off of this cartridge.
- Keep this cartridge away from direct sunlight and excessive heat.
- Do not immerse the cartridge. Simply wipe the outside of the cartridge with a cloth to clean.
- This cartridge has no consumer serviceable parts. Please do not take this cartridge apart.

One (1) Year Limited Warranty

Fisher-Price, Inc., 636 Girard Avenue, East Aurora, New York 14052 warrants Pixter® Color Pet Shop is free from all defects in material and workmanship when used under normal conditions for a period of one (1) year from the date of purchase.

Should the product fail to perform properly, we will repair or replace it at our option, free of charge. Purchaser is responsible for shipping the product to Consumer Relations at the address indicated above and for all associated freight and insurance cost. Fisher-Price, Inc. will bear the cost of shipping the repaired or replaced item to you. This warranty is void if the owner repairs or modifies the product. This warranty excludes any liability other than that expressly stated above including but not limited to any incidental or consequential damages.

SOME STATES DO NOT ALLOW THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU.

THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS, AND YOU MAY ALSO HAVE OTHER RIGHTS WHICH MAY VARY FROM STATE TO STATE.



Questions? We'd like to hear from you!

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Consumer Relations

636 Girard Avenue

East Aurora, New York 14052

For countries outside the United States:

CANADA

Questions? **1-800-567-7724**, Mattel Canada Inc., 6155 Freemont Blvd., Mississauga, Ontario L5R 3W2.

GREAT BRITAIN

Mattel UK Ltd, Vanwall Business Park, Maidenhead SL6 4UB. Helpline: 01628 500302.

AUSTRALIA

Mattel Australia Pty. Ltd., 658 Church Street, Locked Bag #870, Richmond, Victoria 3121 Australia.
Consumer Advisory Service 1300 135 312.

NEW ZEALAND

16-18 William Pickering Drive, Albany 1331, Auckland.

ASIA

Mattel East Asia Ltd, Room 1106, South Tower, World Finance Centre, Harbour City, Tsimshatsui, HK, China.

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