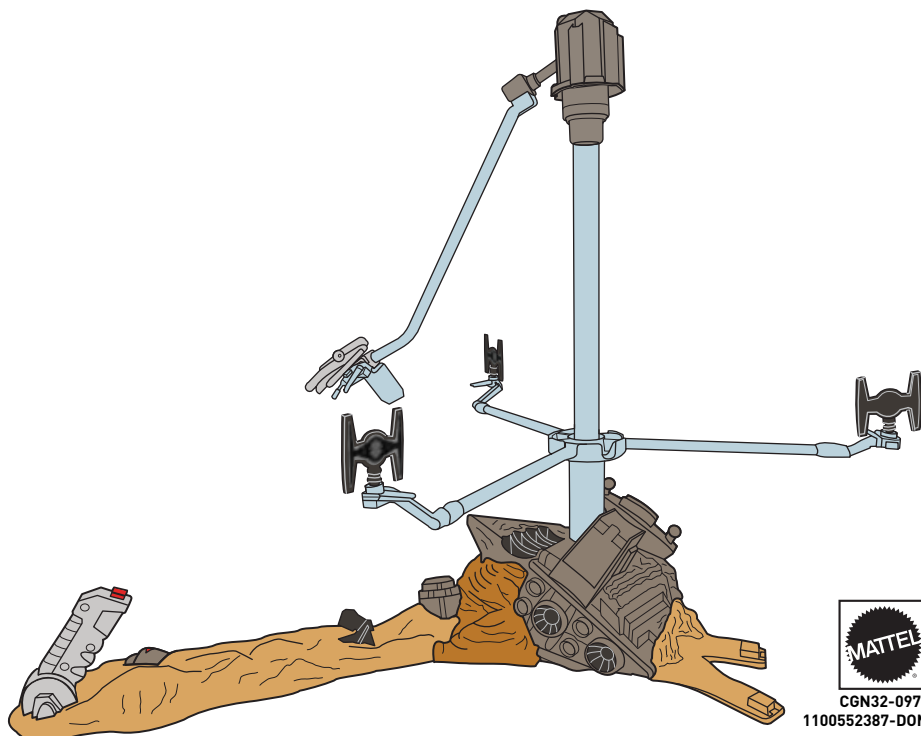


STAR WARS™



ESCAPE FROM JAKKU™



CGN32-0970
1100552387-DOM

5+

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service.mattel.com

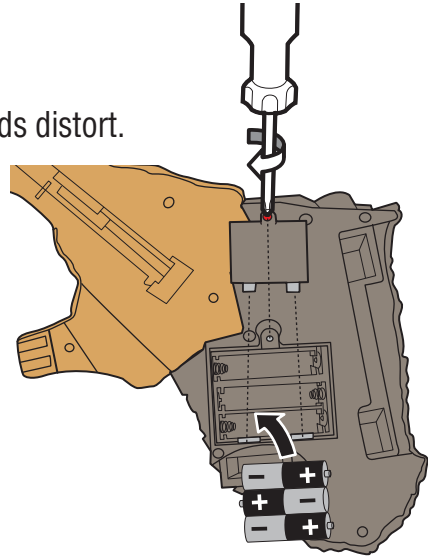
HOTWHEELS.COM

**REQUIRES 3AA (LR6) ALKALINE BATTERIES.
DISPOSE OF BATTERIES SAFELY.**

PLEASE KEEP THESE INSTRUCTIONS FOR FUTURE
REFERENCE AS THEY CONTAIN IMPORTANT INFORMATION.

BATTERY REPLACEMENT

- Replace the batteries if movement slows or sounds distort.
- Unscrew the battery cover with a Phillips head screwdriver (not included).
- Remove batteries and dispose of them safely.
- Install 3 new AA (LR6) alkaline batteries (not included) in the orientation (+/-) shown.
- Replace battery cover and tighten screw.
- For longer life use alkaline batteries.
- When exposed to an electrostatic source, the product may malfunction. To resume normal operation, remove and re-install the batteries.



BATTERY SAFETY INFORMATION

In exceptional circumstances batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:

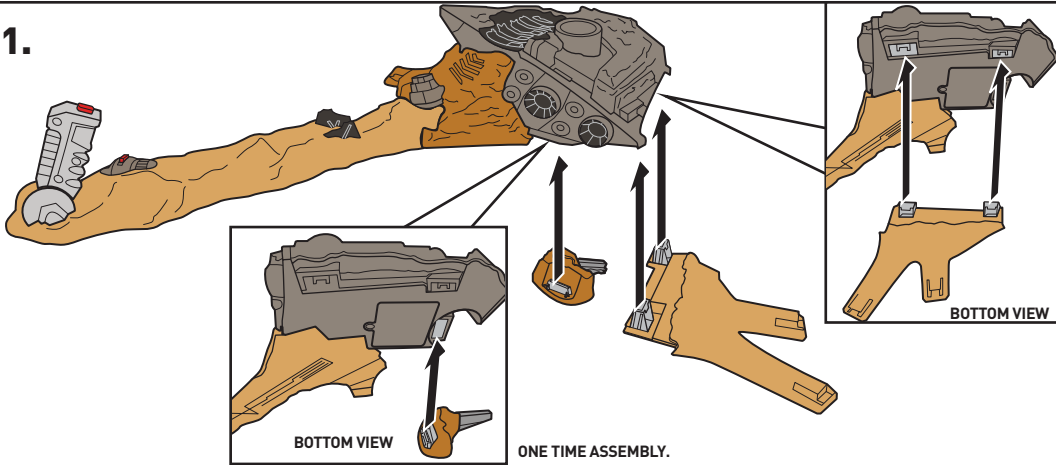
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the product before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Do not mix old and new batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the product.
- The supply terminals are not to be short-circuited.
- Dispose of battery(ies) safely.
- Do not dispose of this product in a fire. The batteries inside may explode or leak.



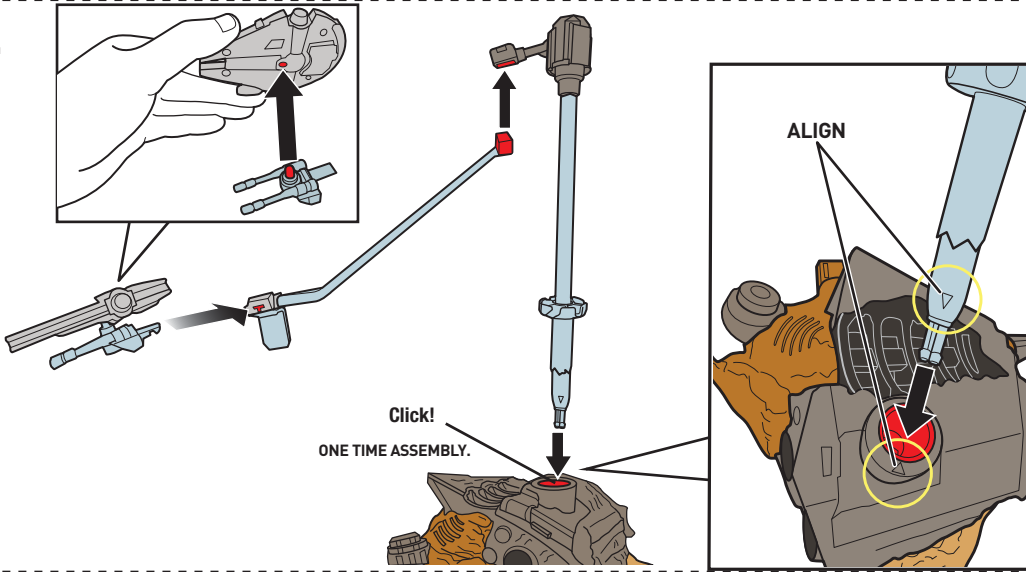
Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities.

ASSEMBLY

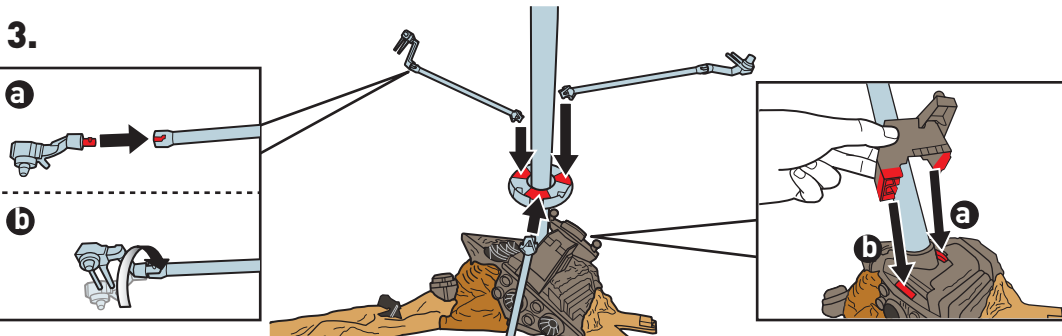
1.



2.

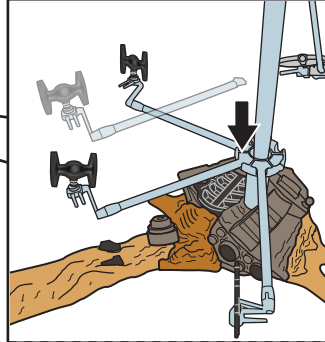
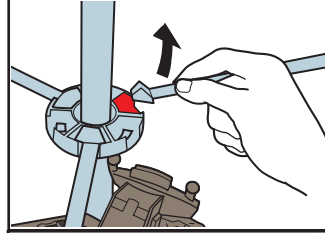
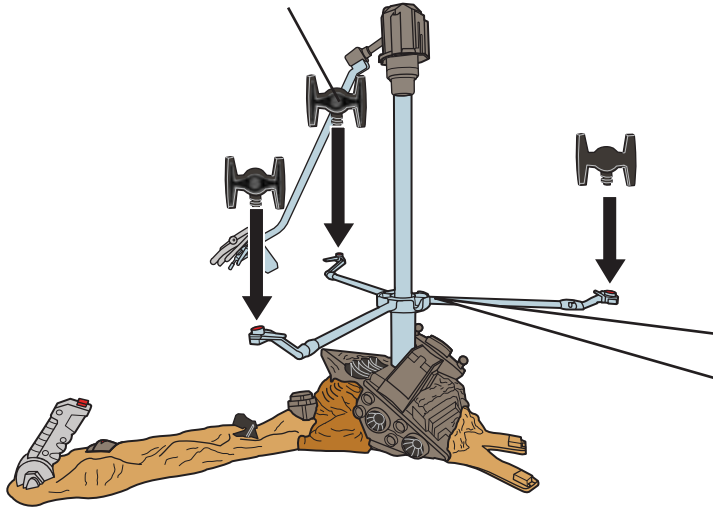


3.



4. YOU CAN REPLACE TIE FIGHTER™ TARGETS WITH DIE-CAST STARSHIPS (NOT INCLUDED).

MOVE TARGET HOLDERS TO DIFFERENT SPOTS FOR A NEW CHALLENGE!



**3 OPPONENT
STARSHIP SLOTS**

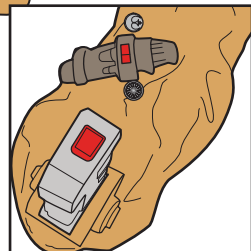
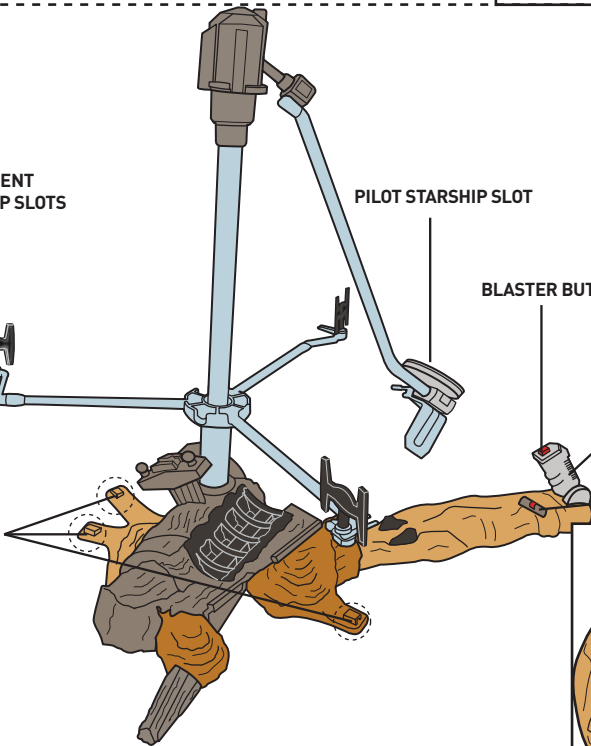
PILOT STARSHIP SLOT

BLASTER BUTTON

**PILOT STARSHIP
CONTROLLER**

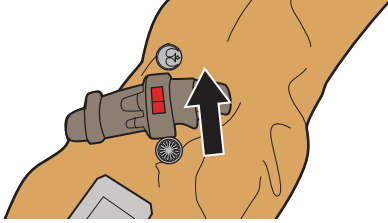
SOUND SWITCH

**FLIGHT NAVIGATOR™
STANDS (NOT INCLUDED)
CAN ATTACH TO SET.**

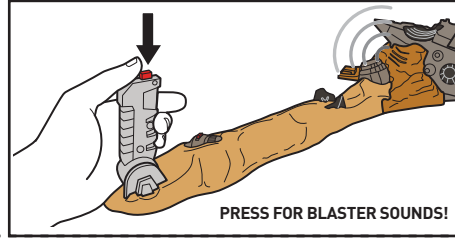
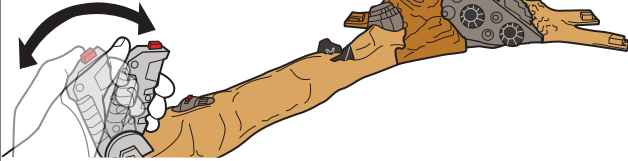
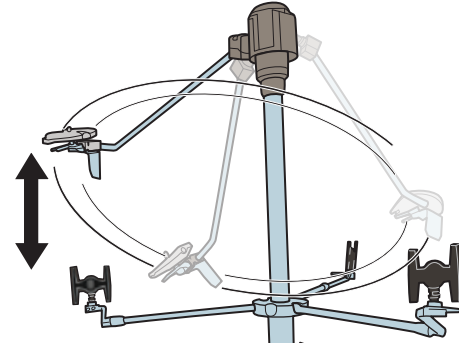


PLAY AS THE RESISTANCE

1. PUSH SOUND SWITCH UP TO RESISTANCE ICON.

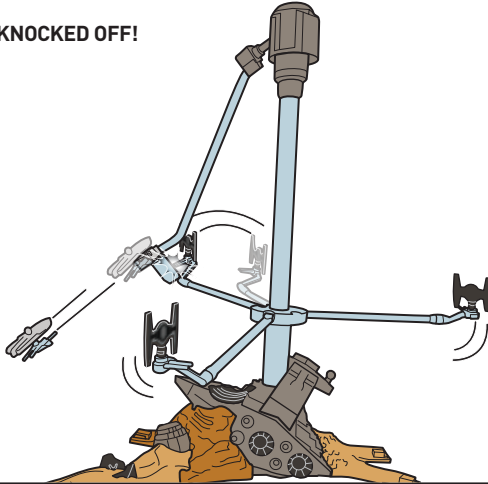


2. USE CONTROLLER TO FLY SHIP UP AND DOWN.

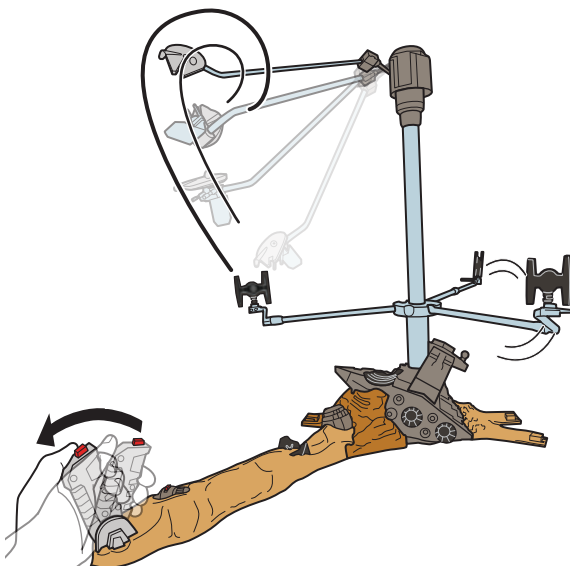


PRESS FOR BLASTER SOUNDS!

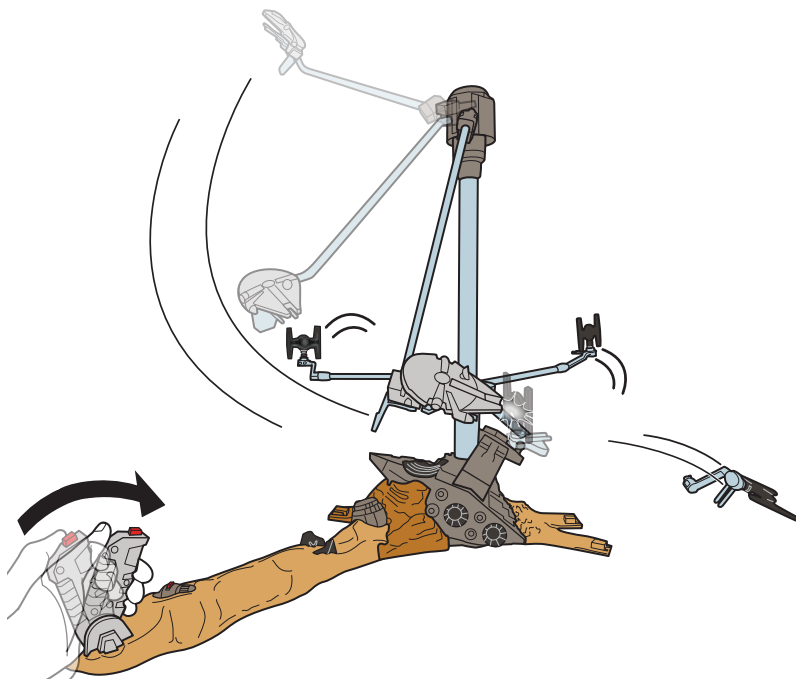
3. AVOID OPPONENTS OR GET KNOCKED OFF!



4. HOLD CONTROLLER ALL THE WAY BACK TO DO A 360° LOOP!

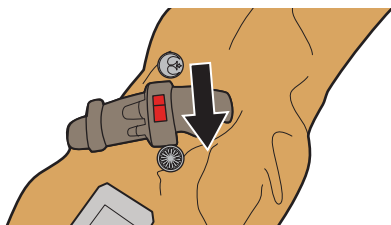


5. PUSH CONTROLLER FORWARD TO SWOOP IN AND ATTACK! TRY TO KNOCK OFF ALL 3 TIE FIGHTERS.



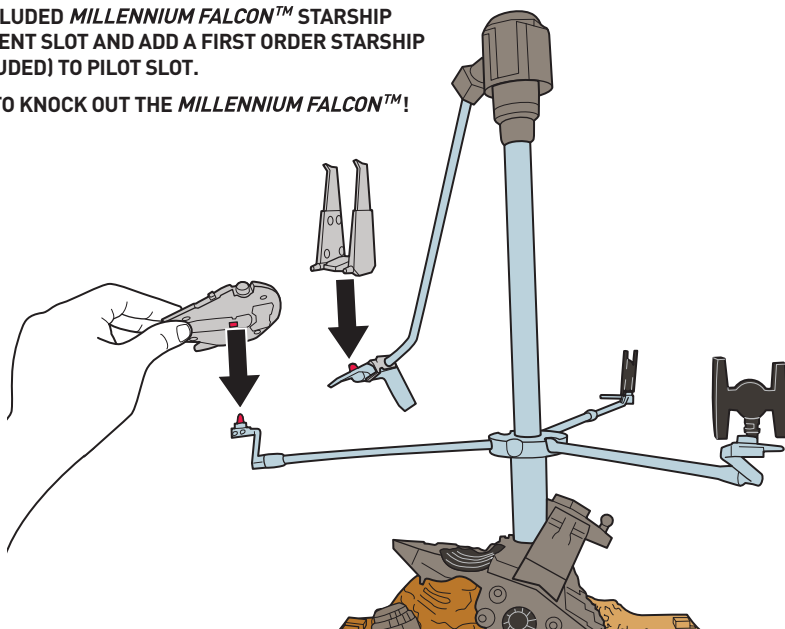
PLAY AS THE FIRST ORDER

1. PUSH SOUND SWITCH DOWN TO FIRST ORDER ICON.



2. PLACE INCLUDED *MILLENNIUM FALCON™* STARSHIP ON OPPONENT SLOT AND ADD A FIRST ORDER STARSHIP (NOT INCLUDED) TO PILOT SLOT.

NOW TRY TO KNOCK OUT THE *MILLENNIUM FALCON™*!



ADDITIONAL SOUNDS

- PUSH SOUND SWITCH UP TO RESISTANCE ICON FOR *MILLENNIUM FALCON™* SOUNDS.
- HOLD BLASTER BUTTON DOWN, THEN PUSH SOUND SWITCH UP TO RESISTANCE ICON FOR X-WING FIGHTER™ SOUNDS.
- PUSH SOUND SWITCH DOWN TO FIRST ORDER ICON FOR TIE FIGHTER™ SOUNDS.
- HOLD BLASTER BUTTON DOWN, THEN PUSH SOUND SWITCH DOWN TO FIRST ORDER ICON FOR ALTERNATE TIE FIGHTER™ SOUNDS.