## PLAY YOUR BEST CARD! (4-8) PLAYERS)

- 1. Choose a player to be the first judge. This player deals 4 cards, face down, to each player (including him or herself).
- 2. The judge takes an Apple Board and writes down a person, place, or thing (for example, "Clown" or "An angry elephant"). After reading it aloud, the judge places the Apple Board face up on the table.
- 3. All players (except the judge) select the card from their hand that makes the best combination with what the judge wrote and place their card face down on the table.
- 4. The judge mixes the cards, turns them over one at a time and reads each sentence aloud, then selects the one he or she thinks is best. The judge awards the chosen card to the person who played it. To keep score, players keep cards they've won on the table until the end of the game. Other cards played during the round are discarded.
- 5. The role of judge passes to the player on the left. The new judge deals enough cards to bring everyone's hand back up to 4 then writes a new word or phrase to begin the next round.

#### Winning the Game

The first player to collect 4 cards wins the game!

Only use washable markers that come with the toy. Recap markers after use.

The pens may stain or stick to some surfaces. Protect play area before use Game Where You Recap pens after use.

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Original Concept and Prototype: Matthew Kirby

CJL08-1100491197 DOM



# Fill in the Laughs!

Apples to Apples<sup>™</sup> Freestyle is an outrageous version of the classic Apples to Apples® party game that lets you create the laughs! Special "fill-in-the-blank" cards allow players to completely customize their answers – no two games are alike! With two hilarious ways to play, Apples to Apples™ Freestyle gives you a blank slate to be as crazy as you want to be!

#### **CONTENTS**

216 Fill-in-the-Blank Cards Each featuring a fill-in-the-blank sentence.

5 Erasable Apple Boards Write on them with the wet-erase pens.



I would

Please remove all components from the container and compare them to the contents is the state of the Contents from the Contents and compare them to the Contents list. If any items are missing, please call 1-800-524-8697. Outside the U.S. and Canada, please consult the listing of your local Mattel offices at the end of these instructions. Keep these instructions for future reference as they contain important information

#### **OBJECT**

Be the first player to win 4 rounds by making the best combinations.

NOTE: Clean the Apple Boards with a damp cloth or paper towel between turns.

#### TWO WAYS TO PLAY!

If you're feeling creative, Everybody Writes is perfect for 4-6 players. If you'd rather play cards instead of writing your own answers, Play Your Best Card works with up to 8 players.

### EVERYBODY WRITES! (4-6 PLAYERS)

- 1. Choose a player to be the first judge. This player turns over the top card from the fill-in-the-blank deck, reads it aloud and places it face up on the table.
- 2. The other players take an Apple Board and wet-erase pen then write down whatever they think best fills in the blank. When finished, they place their Apple Boards face down on the table.

#### What Should I Write?

You can write down any person, place, or thing you can imagine!





It can be a single word...

...or a short phrase...

...as long as it makes you laugh! And remember – the more unexpected the answer is, the more the judge may like it!

3. The judge mixes the Apple Boards, turns them over one at a time and reads each answer aloud, then selects the one he or she thinks is best.

#### **Tiebreakers**

If more than one player writes the same winning answer, the judge asks each player to defend their answer by explaining why they wrote it and why they should win the round. Get creative with your reasons! Whoever the judge thinks makes the best case is declared the winner of the round.

- 4. The judge awards the fill-in-the-blank card to the person who played the selected answer. To keep score, players keep cards they've won on the table until the end of the game.
- 5. The role of judge passes to the player on the left. The new judge takes the card deck and gives his or her Apple Board and wet-erase pen to the previous judge. The new judge turns over another card and the next round begins.

#### Winning the Game

The first player to collect 4 cards wins the game!