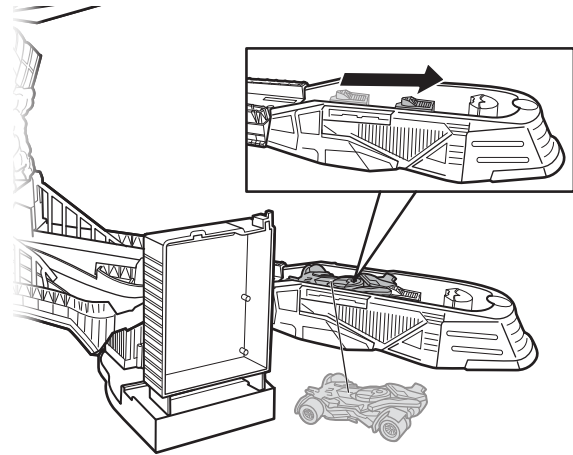
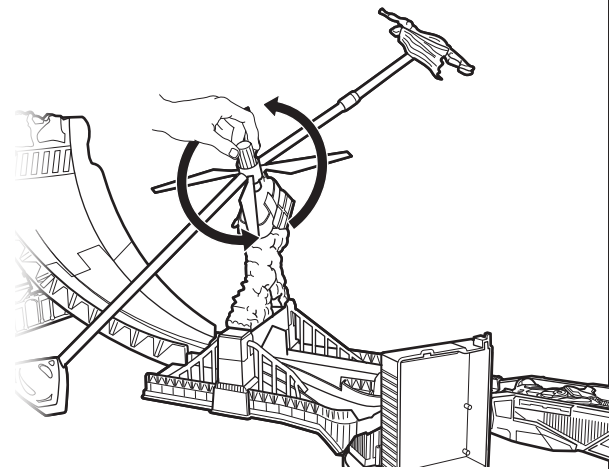


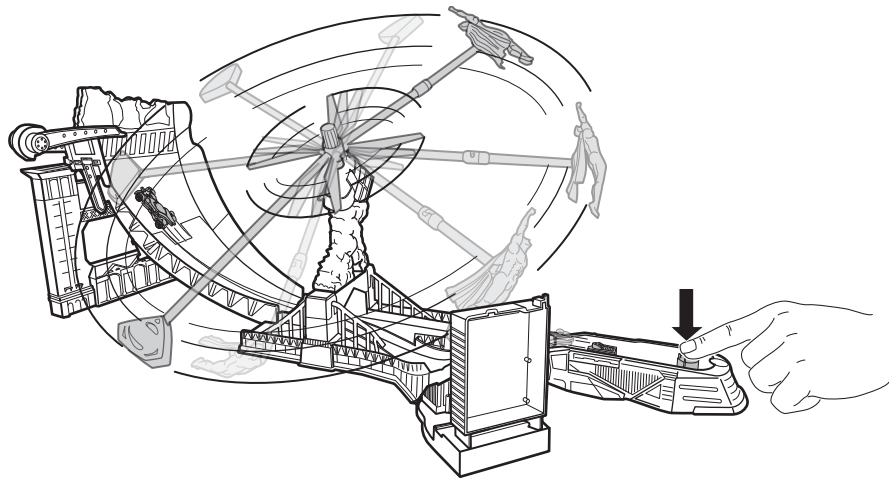
1. PULL LAUNCHER BACK TO LOCKED POSITION, THEN INSERT THE *BATMOBILE*.



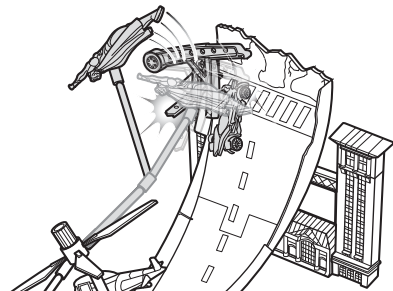
2. SPIN *SUPERMAN* INTO ACTION!



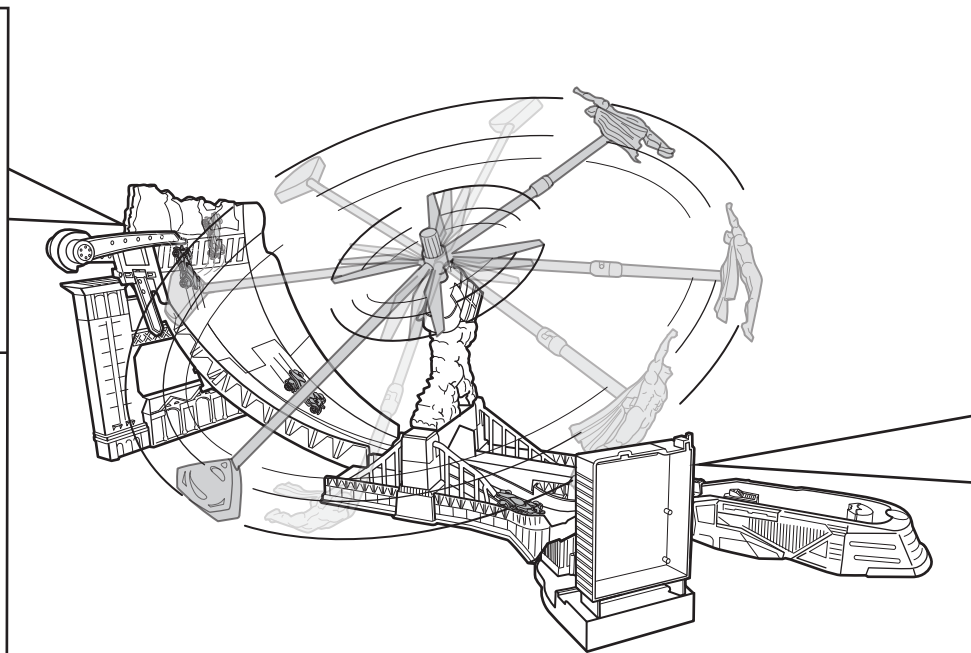
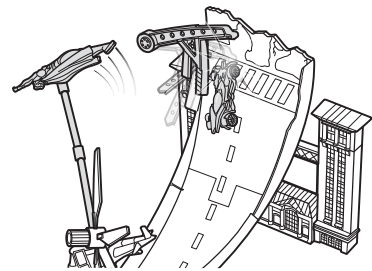
3. LAUNCH THE *BATMOBILE*!



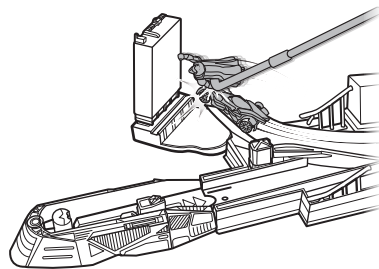
4. TIME YOUR LAUNCH TO KNOCK OFF *SUPERMAN* ...



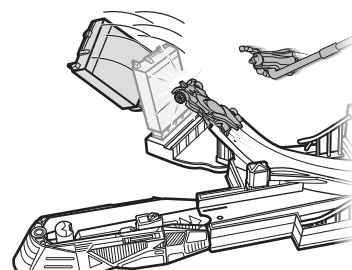
OR ELSE HE FLIES AWAY.



KNOCK *SUPERMAN* DOWN THE SECOND TIME AROUND...



OR YOU'LL CRASH THROUGH THE DAILY PLANET.

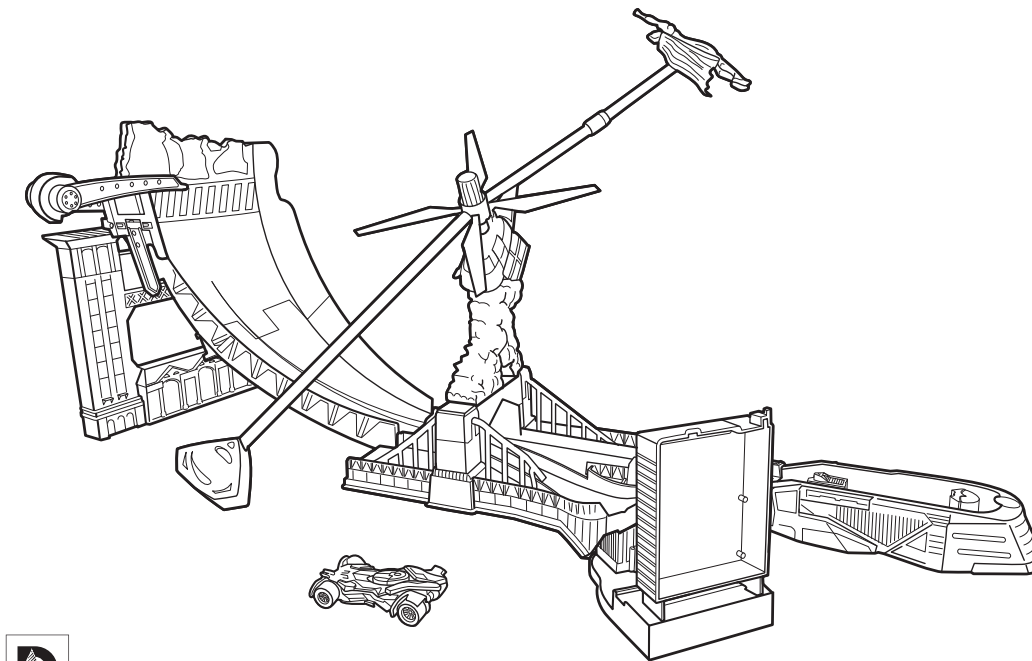


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BATMOBILE™ CITY CHASE



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PLEASE KEEP THESE INSTRUCTIONS FOR FUTURE REFERENCE AS THEY CONTAIN IMPORTANT INFORMATION.

