VIEW • MASTER[®]

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VIRTUAL REALITY STARTER PACK



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WHAT'S INSIDE?



- 1 View-Master[®] VR Viewer
- 2 1 View-Master[®] VR Preview Reel
- **3** 1 Adapter for iPhone[®] 5s, iPhone 5c, iPhone 5

REMEMBER: Don't lose your preview reel! Without it, you won't be able to access the sample content in any of the View-Master® VR Experience Packs.

COMPATIBLE DEVICES

View-Master[®] VR works best with the following smartphone devices (not included):

Samsung Galaxy S®6 Samsung Galaxy S®5 Samsung Galaxy S®4 Samsung Galaxy Note® 4 Motorola Moto X™ (2014) Motorola Droid Turbo LG G4™ LG G3 HTC One® Nexus 6[™] Nexus 5 iPhone[®] 6 plus iPhone 6 iPhone 5s iPhone 5c* iPhone 5* iOS 8 and above

NOTE: View-Master[®] VR may also work with newer model Android[™] smartphones not listed above that have screens between 5 and 6 inches. *View-Master[®] VR apps may not be optimized for iPhone 5 and iPhone 5C.

1. DOWNLOAD THE APP

First, download any of the View-Master® Experience Pack apps from the App Store or Google Play. Take your pick from:

- View-Master[®] Space
- View-Master[®] Destinations
- View-Master® Nat Geo Wildlife



We reserve the right to terminate the apps after 10/31/17



The Starter Pack preview reel will allow you to unlock **sample** content from each of these Experience Packs.



Full content of an Experience Pack is available by purchasing the Experience Pack at retail or by making an in-app purchase.

Each sold separately, subject to availability.

2. INSERT YOUR SMARTPHONE

- Launch the app and choose your preview experience.
- When prompted, flip the latch to open the View-Master® VR viewer.





Open the viewer.

Remove any case from your device then place your device between the clamps in the View-Master® VR viewer so the screen is facing you.





Aligning Your Viewer: It is very important that you center your device in the View-Master[®] VR viewer. Line up the divider in the middle of the screen with the white mark on the lower clamp.



When using an iPhone 5s, iPhone 5c or iPhone 5,

you need to place the adapter onto one side of the iPhone before placing your iPhone in the viewer.



Place the adapter onto either side of the iPhone.



Insert iPhone into viewer with the adapter in the double clamps.

3. USING THE REEL

- Make sure the app is still running.
- Close the viewer and lock the latch.
- Place your hand through the wrist strap.
- Place the preview reel on a flat surface.
- Look through the viewer at the reel from a distance of 10 inches or less.
- Digital icons will appear above the reel. This effect is called Augmented Reality, or **AR**.



Select which experience you want to explore by looking at the appropriate AR icon and pulling the lever.

Now it's time to see the world in a whole new way. Enjoy!

TROUBLESHOOTING

TO ADJUST THE VOLUME - before placing your smartphone in the viewer, you can use either the physical volume buttons on the phone or go to **SETTINGS** in the app.

IF THE AR ICONS DON'T APPEAR WHEN YOU

LOOK AT THE REEL – move the viewer closer to the reel (less than 10 inches).

NOTE: AR icons work best when looking straight down at the reel, and in a well-lit room.

IF THE TINTED WINDOW POPS FROM THE VIEWER -

orient the window so the View-Master[®] icon is positioned at the top then push the window into the back of the viewer until it snaps into place.

IF THE LEVER ISN'T WORKING – Launch a VR experience then remove your smartphone and tap the gear icon at the bottom of the screen. Follow the prompts to configure your viewer (you may be required to download the Google Cardboard app). Follow the prompts to scan the QR code inside your viewer or use the QR code below.

IF THE 3D EFFECT IS BLURRY - open the

View-Master[®] VR viewer and re-center your device. If your view is still blurry or is showing double images, remove your smartphone and tap the gear icon at the bottom of the screen. Follow the prompts to configure your viewer (you may be required to download the Google Cardboard app). Follow the prompts to scan the QR code inside your viewer or use the QR code below.



For additional help visit www.view-master.com/troubleshooting

WARNINGS

LEGAL

Calls or other incoming notifications may interrupt your experience.

CAUTION: This viewer is intended for viewing 3D content. Some users may experience motion sickness while viewing 3D images. If you experience dizziness or disorientation, immediately discontinue use of this device until the discomfort subsides.

NOTE: Please be aware of your surroundings. Users should remain stationary while using this product. Standing in a single spot is optimal.

THE VIEW-MASTER® VR VIEWER IS NOT A PROTECTIVE CASE.

Works with specially formatted content only.

Images appear on your device touch screen.

Mattel is not responsible for content distributed through the App Store or Google Play[™], except for Mattel generated content. Please refer to Apple Inc. and Google Terms of Service.

WARNING

Prevent serious injury.

Periodically check electronic device for cracks, broken glass or other damage. If damaged, immediately remove from this product. ©2015 Mattel. All Rights Reserved. Mattel, Inc., 636 Girard Avenue, East Aurora, NY 14052, U.S.A. Consumer Services 1-800-524-8697.

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