

The ball must bounce at least once before it goes into the tray.

If you use all your balls, take one out of the tray to keep going until someone is able to...

3) MATCH CARD.

Line up the balls of your color in the tray to match the design on the card. BUT WATCH OUT - the tray may TILT causing some of the balls to change position making it more difficult to complete the challenge card!



GRAB CARD.

If you're the first to match the design, take the card.



FIRST TO GET 3 CARDS WINS!

But you'll want to keep playing!

THERE'S MORE THAN ONE WAY TO PLAY. MIX AND MATCH AT WILL!

ALL PLAY

OR

All players bounce at the same time. If you're the first to match the design, grab that card quick!

ONE BOUNCE

Take turns. Each player bounces in one ball at a time on their turn. Play is clockwise.

CARDS:

Some card patterns are easier than others. The cards with more balls in the design tend to be harder. You can mix them together any way you like to decide what kind of a challenge you're up for.

PLAYERS:

Play as a team with teammates playing across from each other or with 2 players it's every player for themselves.

CONSUMER INFORMATION

Need Assistance? Visit service.mattel.com or call 1-800-524-8697 (US and Canada only).

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