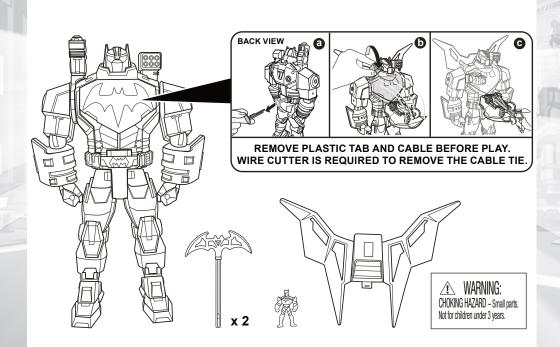
# ULTIMATE BAT-MECH™ INSTRUCTIONS



Please keep these instructions for future reference as they contain important information.

**CONTENTS** 

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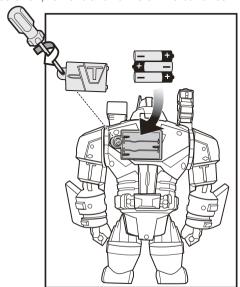


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#### **11** BATTERY INSTALLATION

- Batteries included are for demonstration purposes only.
- Replace the batteries if lights dim or sounds distort.
- Unscrew the battery cover with a Phillips head screwdriver (not included).
- · Remove batteries and dispose of them safely.
- Install 3 new AAA (LR03) alkaline batteries in the orientation (+/-) shown.
- Replace battery cover and tighten screw.
- For longer life, use alkaline batteries.
- When exposed to an electrostatic source, the product may malfunction. To resume normal operation, remove and re-install the batteries.



**NOTE:** The figure is equipped with an automatic shut-off feature that helps preserve battery life.

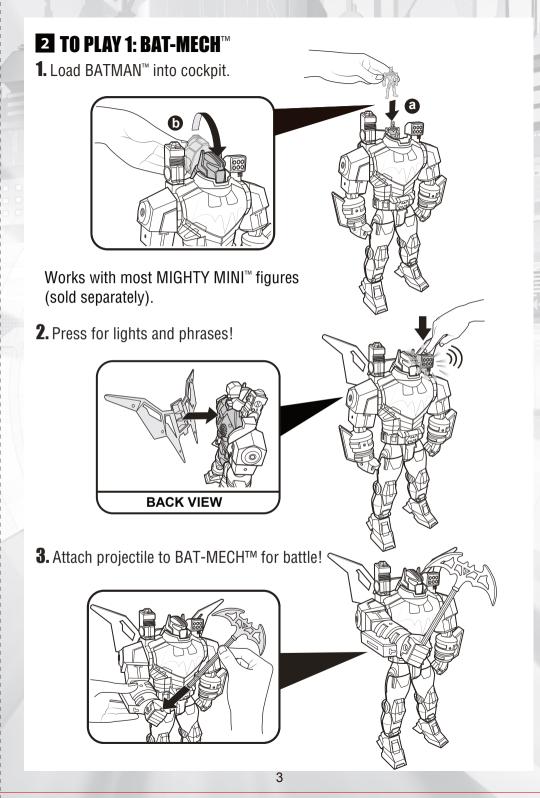
#### **BATTERY SAFETY INFORMATION**

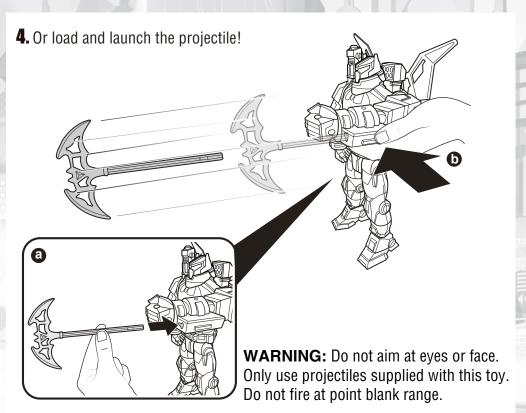
In exceptional circumstances batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:

Non-rechargeable batteries are not to be recharged. • Rechargeable batteries are to be removed from the product before being charged. • Rechargeable batteries are only to be charged under adult supervision. • Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries. • Do not mix old and new batteries. • Only batteries of the same or equivalent type as recommended are to be used. • Batteries are to be inserted with the correct polarity. • Exhausted batteries are to be removed from the product. • The supply terminals are not to be short-circuited. • Dispose of battery(ies) safely. • Do not dispose of this product in a fire. The batteries inside may explode or leak.



Protect the environment by not disposing of this product with household waste (2012/19/EU). Check your local authority for recycling advice and facilities.





### **3 TO PLAY 2: BATMOBILE™**

**1.** Pull lever half way to open.



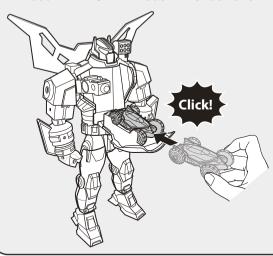
**2.** Pull lever all the way down to launch BATMOBILE™.



#### 3 TO PLAY 2: BATMOBILE™ (CONTD.)

#### **RESET**

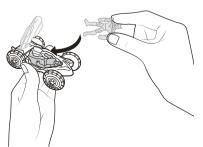
**1.** Place BATMOBILE<sup>™</sup> back into launcher. **2.** Close launcher.



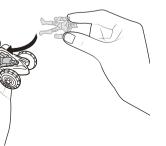


#### **4** TO PLAY 3: BATWING

**1.** Load BATMAN™ into BATMOBILE™. **2.** Close the door.

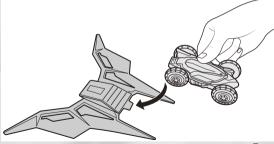


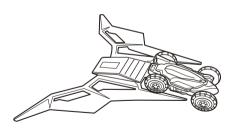
**3.** Attach BATWING to BATMOBILE™.





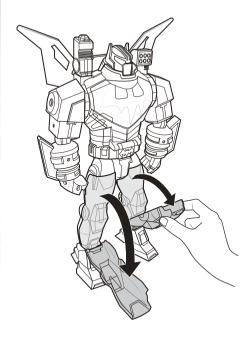
**4.** BATWING is ready for action!



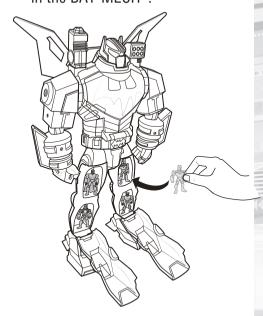


## **5** STORAGE

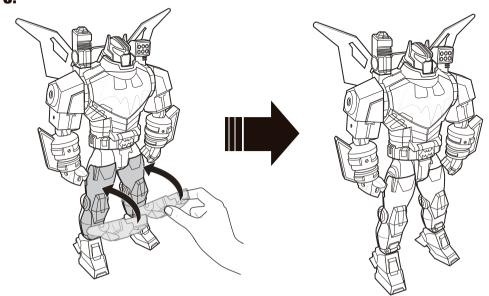
1.



**2.** Store MIGHTY MINI™ figures in the BAT-MECH™!



3.



ADDITIONAL FIGURES SOLD SEPARATELY.