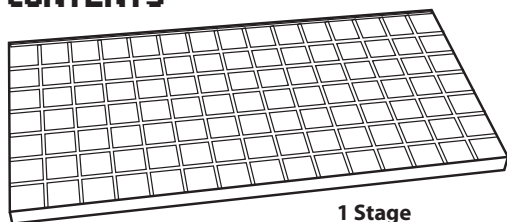


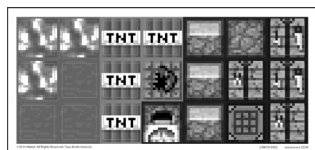
STOP-MOTION MOVIE CREATOR

INSTRUCTIONS

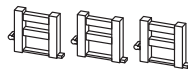
CONTENTS



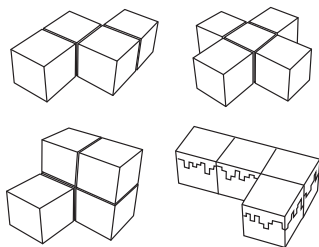
1 Stage



1 Sticker Sheet



3 Fences

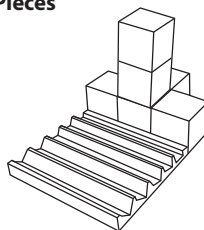
2 Background Cards
(double-sided for 4 scenes)

(2 pieces)

8 Environment Pieces



3 Clear Jump FX Blocks

1 Phone/
Tablet Holder
(2 pieces)

4 Props

Furnace
(dark gray)Crafting Table
(light tan)TNT
(red)

Torch

4 Mini-Figures

Alex
(with diamond pickaxe)

Zombie

Zombie
in FlamesSpider
Jockey

Colors and decorations
may vary from those shown.

Please remove everything from the package and compare to the contents shown here. If any items are missing, please contact your local Mattel office. Keep these instructions for future reference as they contain important information.

MINIMUM REQUIREMENTS

iPhone, iPad or iPod touch with a rear-facing camera and iOS 7 and above.

Android™ devices with a rear-facing camera running Android 4.2.2 or above.

Compatible with Fire HDX 8.9, Fire HD 7, and Fire HD 6 with rear-facing cameras.

DOWNLOADING THE APP

Ask a Parent for Help!



For iPhone, iPad or iPod touch users, download the **"Stop-Motion Movie Creator"** App by Mattel from the App StoreSM and launch the App.



For Android users, download the **"Stop-Motion Movie Creator"** App by Mattel on Google PlayTM and launch the App.



For Fire users, download the **"Stop-Motion Movie Creator"** App by Mattel from the Amazon Appstore and launch the App.

We reserve the right to terminate the App after 6/1/17.

WHAT IS STOP-MOTION ANIMATION?

It's a movie-making technique that seems to bring still objects to life! Just keep your camera in one place as you take a picture of an object, move the object slightly, take another picture, move the object again, and so on. When you play the series of pictures back like a slide show, the object will look like it's moving around by itself!

GETTING STARTED

After launching the App, tap the MOVIE CAMERA button to start making your movie.

If you have any questions, tap the QUESTION MARK button in the upper left corner of the screen to view descriptions of the features available on that screen.

BUILDING A SET

Before you can start shooting a movie, you will need to build a set where the action will take place. You have many pieces to choose from.

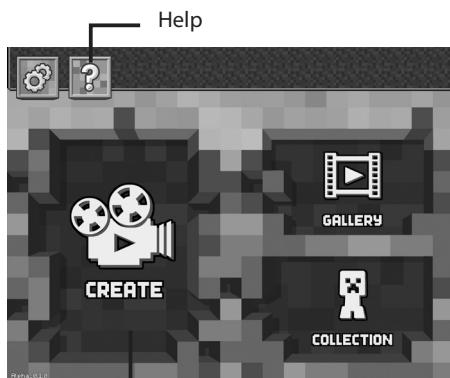
The Stage

Place the stage on a solid, level surface with the grid facing up. You don't want it to shake while you're shooting your movie.

The Backgrounds

Each card features two backgrounds, one on each side. Choose the one you want and slide it into the slot along the back of the stage.

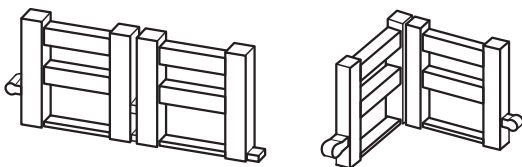
TIP: Slide the second card behind the first so the background will be more stable.



Create Your Movie

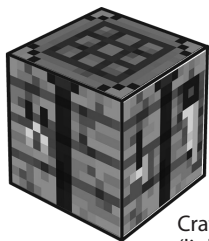
Fences

Fences can be snapped together.

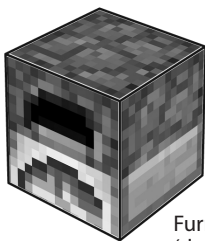


Prop Blocks

Apply stickers to each of the 5-sided prop blocks as described below:



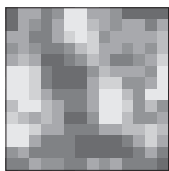
Crafting Table
(light tan block)



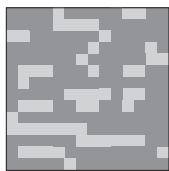
Furnace
(dark gray block)



TNT
(red block)



Lava



Water

Use the additional water and lava stickers to decorate the set as you like.

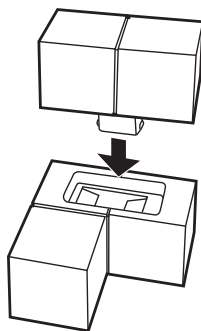
NOTE: Be careful – the stickers are permanent, so once you apply them you won't be able to remove them.

Environment Pieces

Position them on the grid however you like. Make sure the bases of the blocks fit within the grid so they don't slide around.

One of the blocks comes in two pieces. Snap them together as shown.

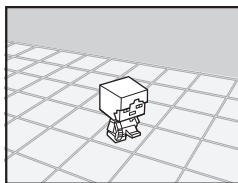
Note: You will not be able to separate them once assembled.



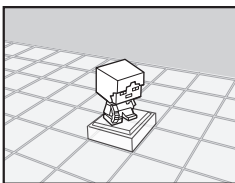
Jump FX Blocks (Clear)

Use these clear blocks when you want to make a mini-figure look as if it is jumping. Take a series of pictures, stacking one block at a time beneath the figure. When you play the movie back the mini-figure will look like it is jumping.

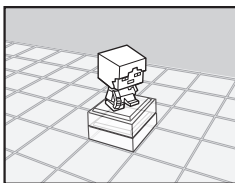
Making a Mini-Figure Jump



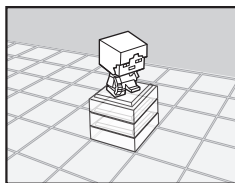
First Picture



Second Picture



Third Picture



Fourth Picture

Two Zombies (Creating a in Flames Effect)

Take a picture of the normal Zombie. Replace it with the Zombie in Flames, take a few pictures of this mini-figure, then swap the normal Zombie back in and take another picture. When you play the movie back, the Zombie will look like it was in flames and flashed orange.

Items

The torch has a base and can stand on its own.

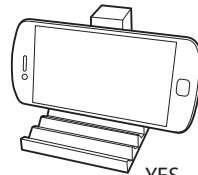
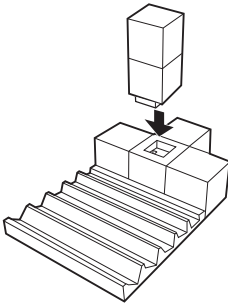


Torch

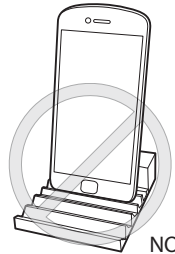
THE CAMERA STAND

Snap the two pieces of the Camera Stand together.

Place your camera device in the stand lengthwise, not upright. Fit one side between the ridges in the base and lean the other side against the post. Make sure the camera lens isn't being covered by the post.



YES



NO

If you don't like the way the shot looks, reposition your device between different ridges to give yourself a different angle of the stage, or try elevating the camera stand.

Slide the entire Camera Stand closer or further away from the stage to zoom in or out.

TROUBLESHOOTING

If you have any questions about how to operate any features within the App, refer to the Help menu by pressing the QUESTION MARK button in the upper left corner of the screen.

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