



Don't let the Raptors fall!

OBJECT

To carefully pull colored sticks from the Dinosaur Habitat without letting the Raptors tumble out. The Player who lets the lowest number of Raptors fall by the end of the game is the winner!

WARNING: CHOKING HAZARD – Small parts. Not for children under 3 years.

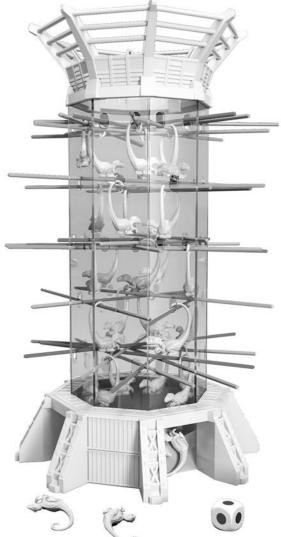
CONTENTS

1 Dinosaur Habitat 30 Raptors (29 Green, 1 Blue) 30 Sticks in 3 colors 1 Die

Please remove all contents from the package and compare them to the above list. If any of the items are missing, please consult your telephone directory for a listing of your local Mattel office.

Colors and decorations may vary from those shown.

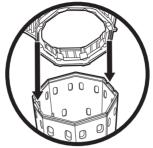


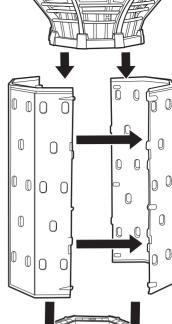


ASSEMB

- 1. Snap the two sides of the Dinosaur Habitat together.
- 2. Snap the connected two sides into the base
- 3. Snap the safety rails into the top of the Dinosaur Habitat.
- 4. Cut the plastic sticks off of their frame. Use safety scissors.

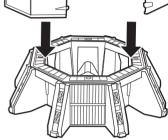








There are two ways to play Tumblin' Monkeys® Raptors Jurassic World™: "Standard" and "Rescue Blue."



STANDARD

- 1. Randomly place two sticks of each color through the holes on each level of the Dinosaur Habitat.
- 2. Drop all the Raptors EXCEPT THE BLUE RAPTOR in the top. If any fall out, put them in again.



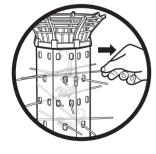
- 1. Randomly place two sticks of each color through the holes on each level of the Dinosaur Habitat.
- 2. Drop all the Raptors in the top. Put Blue in last, leaving her on top. If any fall out, put them in again.



- 1. The youngest player goes first.
- 2. On your turn, roll the die and carefully pull out one stick of the matching color from the Dinosaur Habitat – always taking sticks from the highest level first.
- 3. If any Raptors fall from the Dinosaur Habitat, you must keep them.
- 4. If all the sticks of one color have been removed and you roll that color, you are lucky and miss that turn.
- 5. Continue in turn (clockwise) until all the Raptors have fallen out of the Dinosaur Habitat.
- 6. The player with the LEAST Raptors wins the game!

ESCUE BLUE

Same as steps 1, 2 and 4 above, except the objective is to get Blue to drop when you pull out a stick. If you are successful, you WIN!







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