

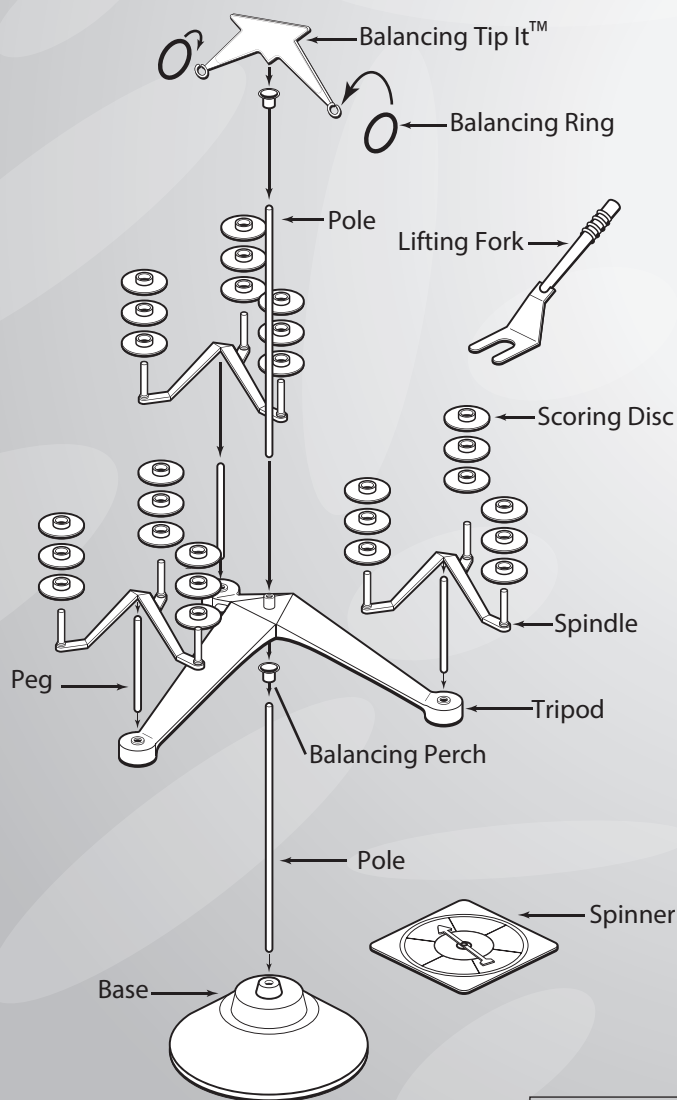
Tip*it™



**Take the discs
but don't topple
the tower!**

CONTENTS:

- 1 Base, 1 Tripod, 2 Balancing Poles, 2 Balancing Perches
- 2 Balancing Rings, 1 Balancing Tip It™, 3 Pegs
- 3 Spindles, 1 Lifting Fork, 27 Scoring Disks, 1 Spinner



ASSEMBLY DIAGRAM

WARNING:
CHOKING HAZARD - Small parts.
Not for children under 3 years.

SET UP: (see diagram)

1. Apply labels to the Balancing Tip It™ piece.
2. Place 3 Scoring Discs on each Spindle Peg (3 Spindles total) alternating the three colored discs so the same colors do not touch.
3. Assemble Tip It™ as shown in diagram. For best results, assemble Tip It™ Base, place Discs on Spindle, while holding Tripod, place Spindles on Tripod.
4. Place Balancing Tip It™ on the Perch on top of the Long Pole.
5. Assemble the Spinner.

PLAYING THE GAME:

1. Youngest player goes first.
2. Spin the Spinner and note the where the pointer stops.
3. Using the Lifting Fork, try to remove that Color Disc from any of the 9 locations, without causing the Balancing Tip It™ to fall. If other discs are in the way, you must move them to a different location. No discs should touch the table other than the Color Disc you have selected. If you drop a disc that you are moving to a different location, you must return it to the Spindle and you lose your turn. You may not steady or touch Tip It™ with your hand during play.
4. Play continues in a clockwise direction.
5. If you spin a color and there are no discs of that color, then you lose your turn.

SKIP AND PUT ONE BACK:

- If the spinner lands on the Skip space, you lose your turn and the next player goes.
- If the spinner lands on the Put One Back space, you must return one of your colored disks to a spindle.
- If you don't have a disc yet spin again.

TOPPLING THE BALANCING TIP IT™:

If you topple the Balancing Tip It™ during your move, the game is over and the player with the most discs of the same color is the winner. Note: If you topple the Balancing Tip It™ you cannot win even if you have the most discs.

WINNING THE GAME:

The first player to get 3 discs of the same color wins.

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