

**THOMAS
& FRIENDS™**



Adult assembly required.

Phillips screwdriver (not included) is required for battery installation.

This toy requires four AAA (LR03) **alkaline** batteries (included).

For longer life, use **alkaline** batteries.

Keep these instructions for future reference as they contain important information.

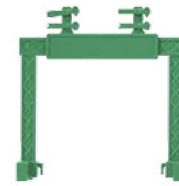
ALL AROUND SODOR DELUXE SET

What's Included



2

What's Included



x2



D1 x4



BS1



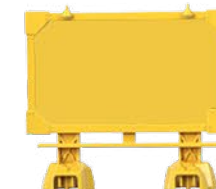
RS2 x8



RR1 x7



RB1 x2



3

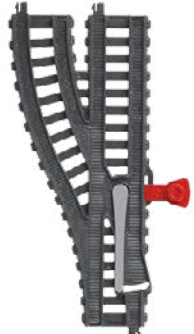
What's Included



S1 x7



PR



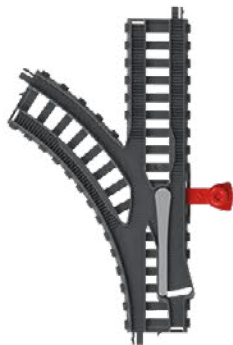
PL



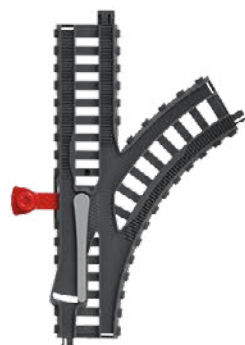
CU4 x2



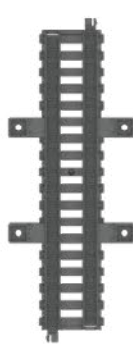
C x10



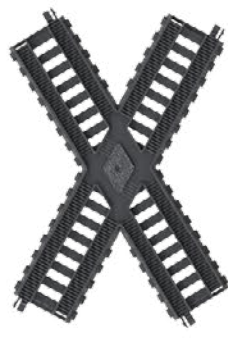
TL x2



TR x5



TU4



X



ES3 x7



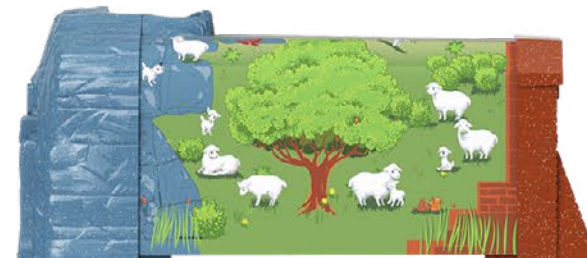
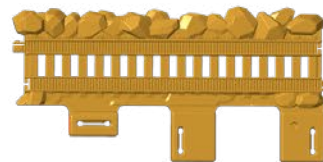
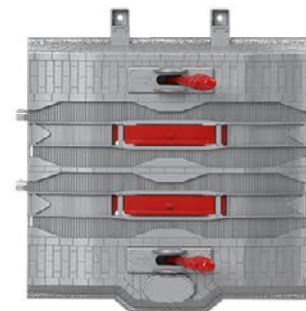
AR x2



AL x5

4

What's Included



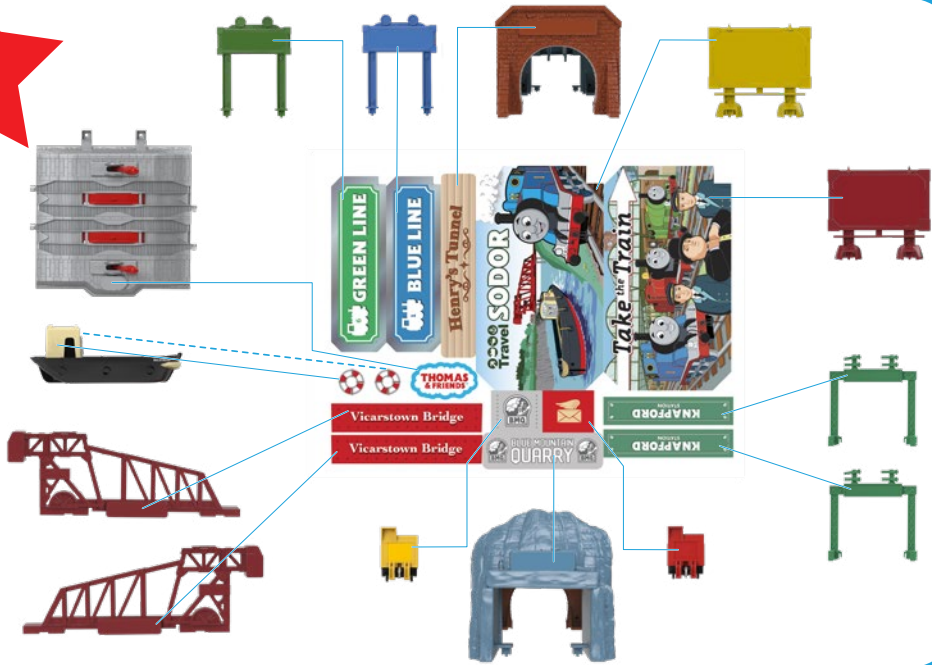
5

Assembly

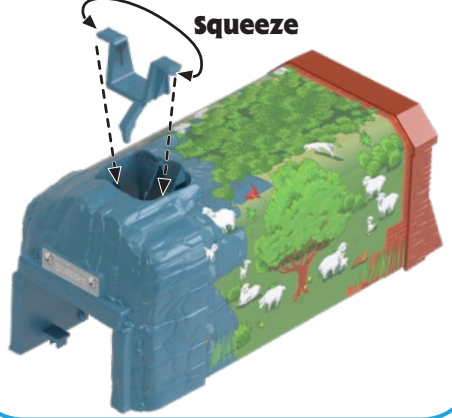


Assembly step marked with a star indicate a permanent assembly. Once this part is assembled, it can't be taken apart.

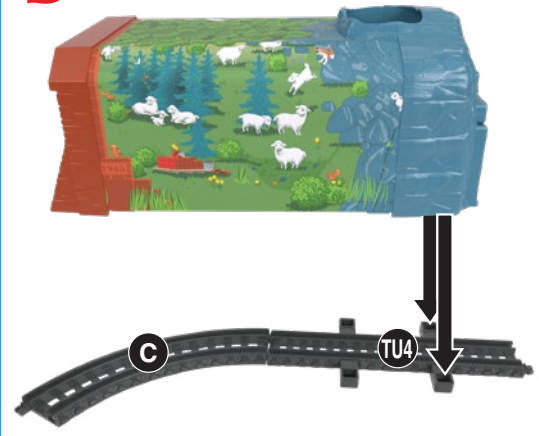
1



2 Squeeze the boulder holder tabs slightly and insert it into the opening in Blue Mountain. Then, fit each tab, one at a time, into the holes in the mountain walls.



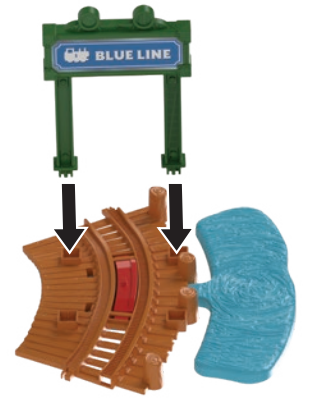
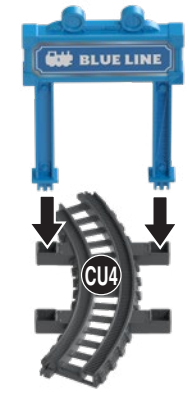
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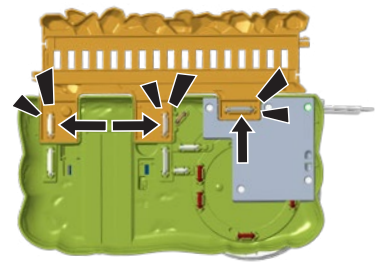
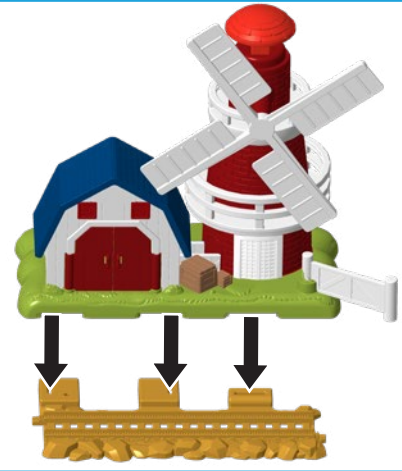
6

Assembly

4



5

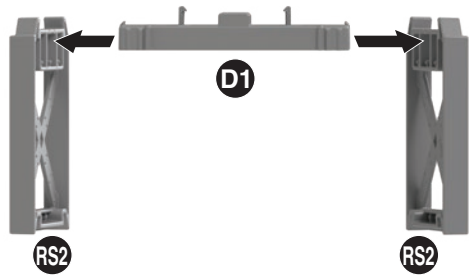


Press near each tab to "snap" in place.

7

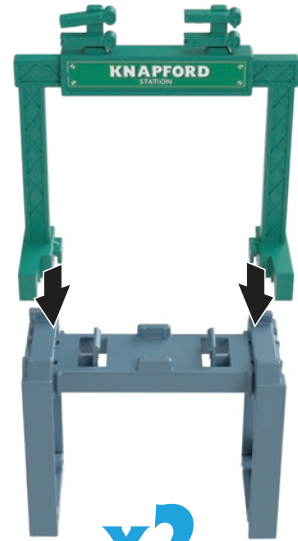
Assembly

6



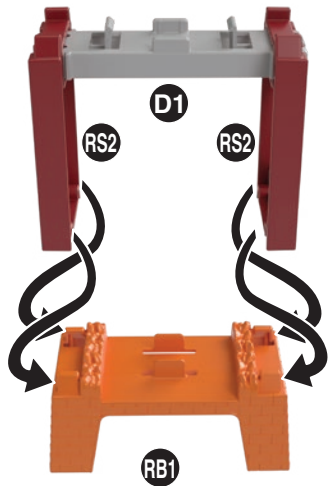
x4

7



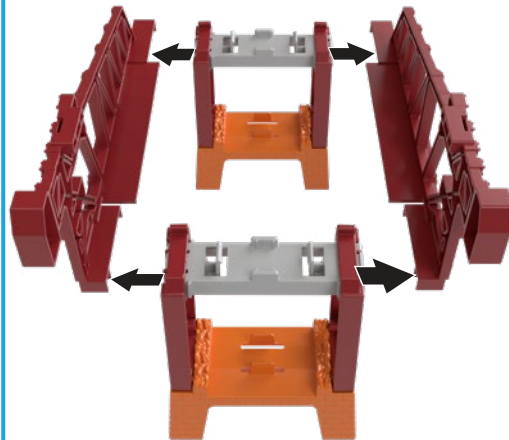
x2

8



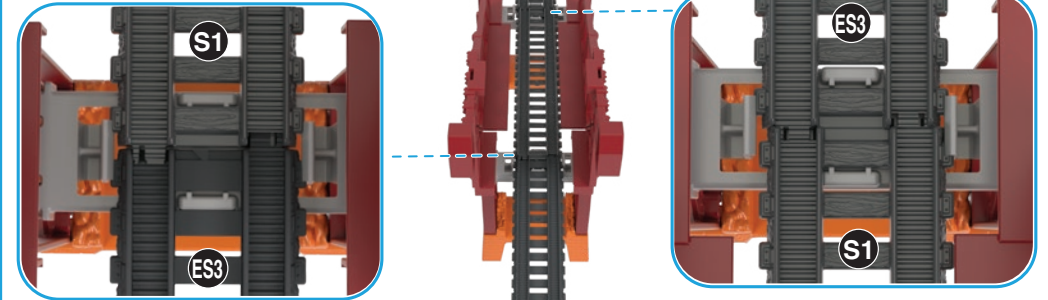
x2

9



8

Assembly



10

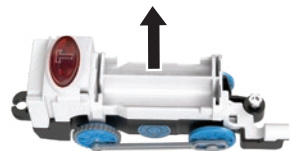
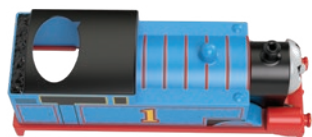
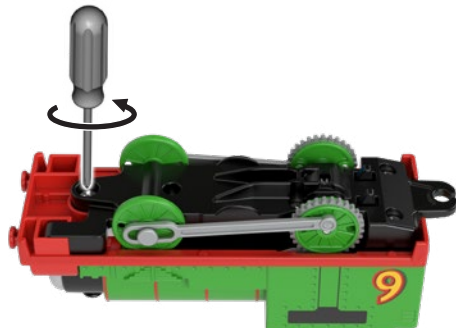
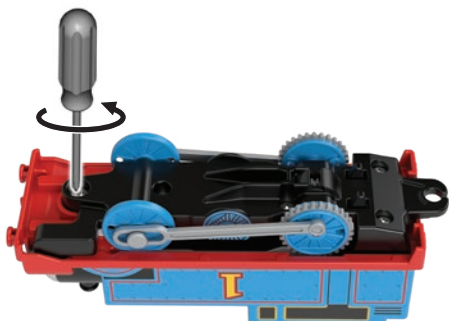


9

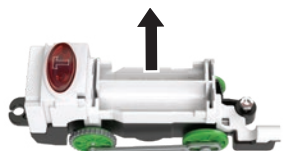
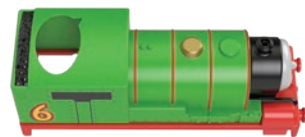
Battery Installation



- Access the battery compartment by loosening the screw in the bottom of each engine and separating the top halves of the engine from the bottom halves of the engine. Remove the worn batteries and properly dispose.
- Insert new batteries as indicated inside each battery compartment. Re-assemble the halves of each engine and tighten each screw.
- If an engine begins to malfunction, first check battery installation. You may need to reset the electronics by removing the batteries and reinstalling them. If an engine continues to malfunction or no longer operates, it's time to replace the batteries with fresh batteries.



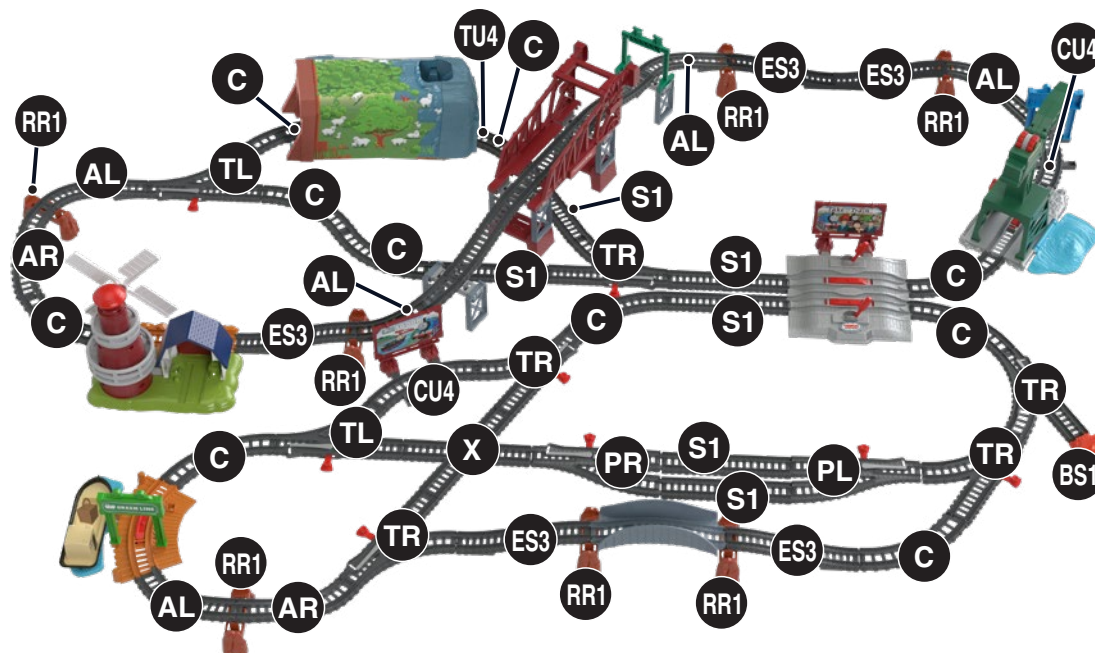
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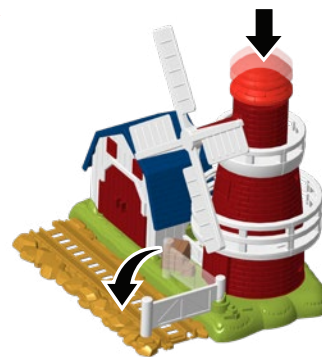
Ready to play?



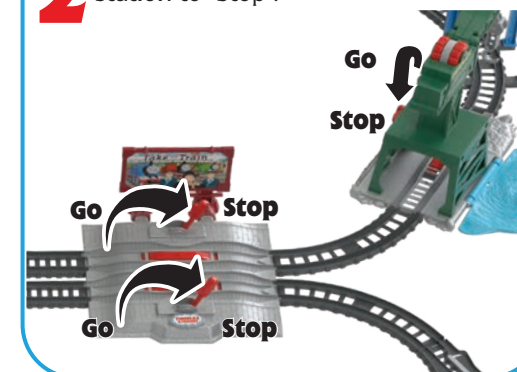
This set includes tracks with a bend so that the engine can climb up and travel down! Look for codes on the bottom of each track.



1 Open the gate onto the track. Press the top of the windmill down.



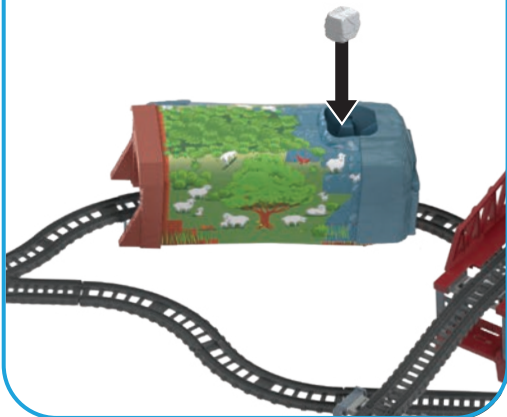
2 Set the stop track and the loading station to "Stop".



11

Ready to play?

3 Load the boulder into Blue Mountain.



4 Dock Bulstrode at Brendam Docks. Load a crate onto Bulstrode.



5 Place the engines with the cargo cars on the loading station track. The loading station track includes guides to position the engines just right!



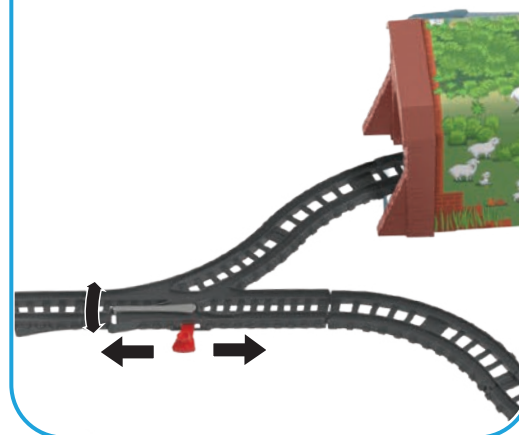
12

Let's play!

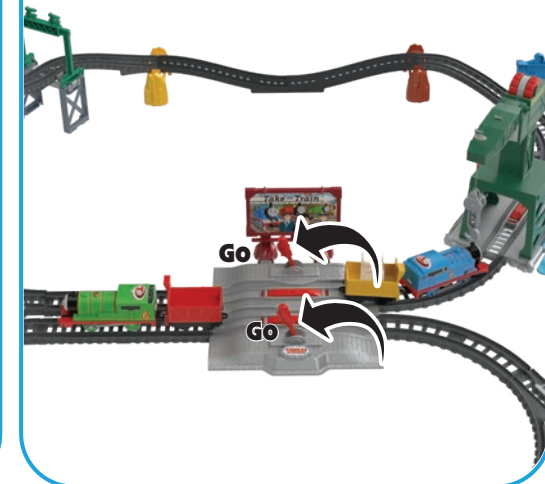
1 Press the engine buttons to turn power ON. Flip the levers and watch the engines GO! Push the levers back into the stop position for the next time the engines come around the track. Press the buttons again to pause engine movement and listen to them talk to each other. Press and hold the buttons for about three seconds to turn each engine OFF completely. Want to make an engine go again? Press the button!



2 Use the switch tracks to change the track the engine travels on.



3 When the engines arrive at the loading station, they'll recognize each other! Then flip the levers back to release the engines.



13

Let's play!

- 4** When an engine passes through Henry's Tunnel and Blue Mountain, the boulder falls into the cargo car!



- 5** As engine stops, turn to lower Cranky's hook to pick up crate of lobsters.



- 6** Spin Cranky to deliver crate of lobsters.



- 7** Flip the lever to release the engine.



14

Let's play!

- 8** With Bulstrode docked, the engine must stop at Brendam Docks. Listen to the engines chat while waiting for Bulstrode to leave.



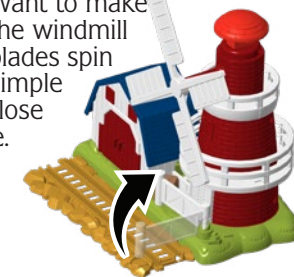
- 9** Launch Bulstrode to release the engine.



- 10** When the engine opens the gate, the windmill blades spin!



- 11** Want to make the windmill blades spin with a simple press? Close the gate.



Press the top of the windmill.

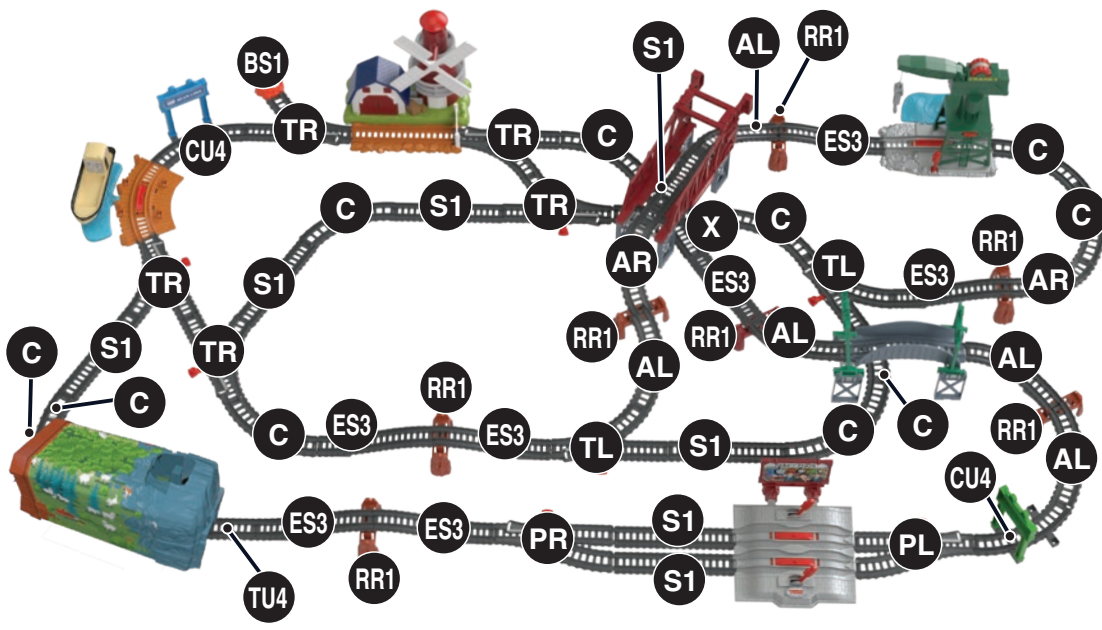


15

Try this track layout!

Parts not used:

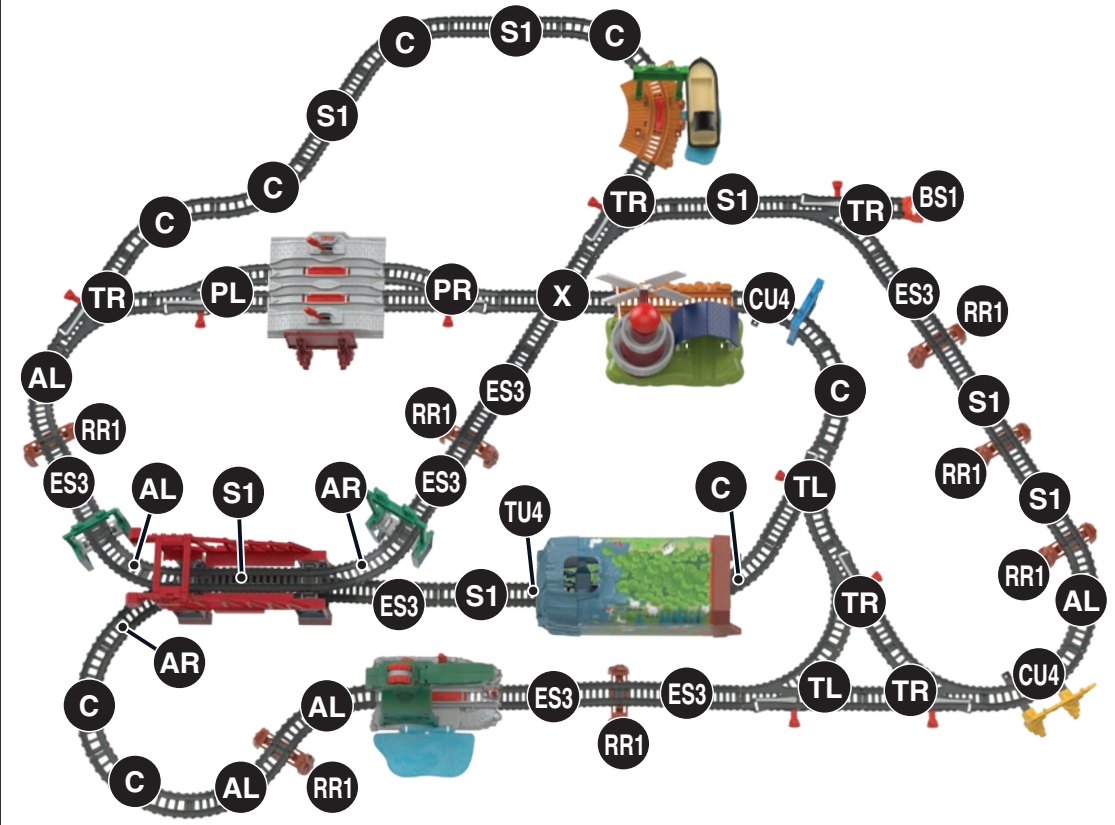
RB1 x2



Try this track layout!

Parts not used:

C x2



Troubleshooting

PROBLEM	SOLUTION
An engine does not move but still talks and its front light blinks three times	When battery power is low, the engine front light blinks three times. Be sure to replace batteries with two, new AAA (LR03) alkaline batteries.
When an engine stops, the other engine stops and talks	If the button on an engine is pressed to pause movement or it is stopped on a stop track, the loading station or Brendan Dock, the other engine stops to chat and then starts moving again.
An engine doesn't move or talk	The engine is in sleep mode (after about five minutes of inactivity) or is paused.. Press the button on the engine to wake it up. Batteries are dead. Replace the batteries with two, new AAA (LR03) alkaline batteries
The engines do not react to each other	Battery power may be low in either or both engines. Replace batteries with two, new AAA (LR03) alkaline batteries. The distance between the engines is too great. Make sure the engines are no further apart than six feet (1,8 meters). The light in the room may be too bright. Try dimming light by closing curtains or turning a light off. The engines enter sleep mode after about five minutes of inactivity. Press the button on each engine to wake them up.
The engines do not seem to totally turn off	Press and hold each engine button for about three seconds to completely turn off power.
An engine from another set does not work on track in this set.	Some engines from other sets will not fit on this track set. Only talking engines will interact with engines included with this set.

BATTERY SAFETY INFORMATION

In exceptional circumstances batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:

- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the product before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable batteries.
- Do not mix old and new batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity (+ and -).
- Exhausted batteries are to be removed from the product.
- The supply terminals are not to be short-circuited.
- Dispose of batteries safely.
- Do not dispose of this product in a fire. The batteries inside may explode or leak.

FCC STATEMENT (UNITED STATES ONLY)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

NOTE: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

CAN ICES-3 (B)/NMB-3 (B)

Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device.

L'utilisation de ce dispositif est autorisée seulement aux conditions suivantes : (1) il ne doit pas produire de brouillage et (2) il doit pouvoir tolérer tout brouillage radioélectrique reçu, même si ce brouillage est susceptible de compromettre son fonctionnement.



Protect the environment by not disposing of this product or any batteries with household waste. This symbol indicates that this product shall not be treated as household waste. Check your local authority for recycling advice and facilities.



UNITED STATES

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CANADA

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Mattel U.K. Limited, The Porter Building, 1 Brunel Way, Slough SL1 1FQ, UK.
www.service.mattel.com/uk.

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Thomas the Tank Engine & Friends™



CREATED BY BRITT ALLCROFT

Based on the Railway Series by The Reverend W Awdry.

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