

Color Pixter[®] Software



TEEN TITANS

Owner's Manual

Model Number: H2329

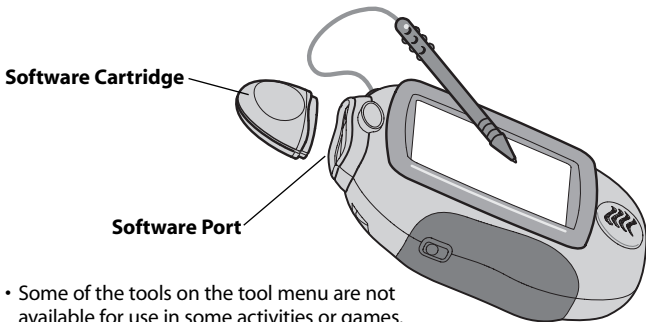
Fisher-Price





Let's Go!

Before inserting a software cartridge, turn power off! Insert the software cartridge into the software port. Turn power back on.



- Some of the tools on the tool menu are not available for use in some activities or games. If a tool is not available for use, you will hear a tone.
- Please keep this manual for future reference, as it contains important information.

IMPORTANT! If the tip of the stylus and the image on screen do not align, it's time to calibrate them! Please refer to page 27, Calibrating the Stylus.



Choose a Game or Activity!

Choose a game or activity from the Home Screen:

Action Recall Challenge, Save the City, Bop the Bad Guys, Comic Page Creator and Super Mix 'n Match.



Action Recall Challenge



Save the City



Bop the Bad Guys



Comic Page Creator



Super Mix 'n Match



Action Recall

Objective: Can you copy a Teen Titan™ Super Hero action moves?



- First, select a Super Hero. Touch your choice on the screen with the stylus.



- Watch the action move on the screen.



- Now, look at the action moves on the bottom of the screen. Which one matches the move you just saw? Touch your choice on the screen with the stylus.

Hint: Touch the help button  on the screen with the stylus for help.

Action Moves



- **Awesome!** You chose the right move.



- Try again!

Hint: : If you select incorrectly three times, the game is over.



- Watch the action sequence on the screen.



- Touch the action moves on the bottom of the screen with the stylus in the order you saw them.



- Jump to the next level!

Hint: If you'd like to play another activity, touch Home  on the tool menu with the stylus.





Save the City

Objective: *Save as many pedestrians as you can before the villains catch you!*



- First, select a Super Hero. Touch your choice on the screen with the stylus.

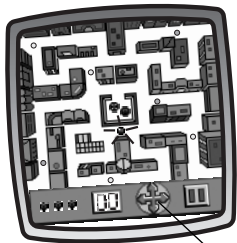
Pedestrian

Villains



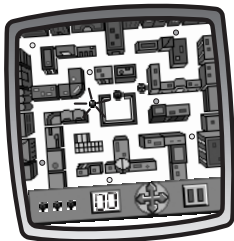
- Look at the screen.
 - Your Teen Titan™ Super Hero is the blinking dot on the screen.
 - The villains are the larger dots in the middle of the screen.
 - The smaller dots on the screen are the pedestrians that need your help.

Teen Titan™ Super Hero



Controller

- Use the controller on the screen to move your Super Hero:
 - Touch the top to move up.
 - Touch the bottom to move down.
 - Touch the left to move left.
 - Touch the right to move right.

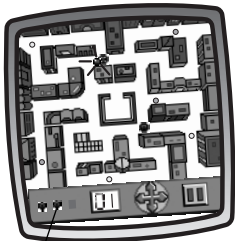


- Watch your Super Hero move through the streets.



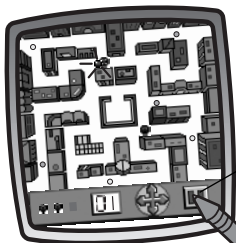
Score

- **Alright!** You saved a pedestrian.
You score a point!



Chances

- **Uh-oh!** Stay away from the villains.
You lose a chance.
- Hint:** You have three chances! When you use them up, the game is over.



- Touch the pause button  on the screen with the stylus to pause the game.

Pause Button



Exit

- When you get to an “exit”, the screen switches to a new screen. Simply continue your rescue!

Hint: Each level has three screens. Save all of the pedestrians on all three screens!



- Jump to the next level!

Hint: If you'd like to play another activity, touch Home  on the tool menu with the stylus.



Bop the Bad Guys

Objective: *Bop the villains and score as many points as possible!*



- Watch for a villain to “pop” up from behind an object.

Villain

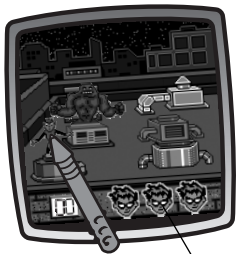


- Touch the villain on the screen with the stylus.



Score

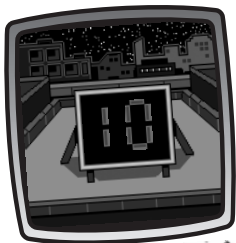
- **Good Job!** You score a point.



Chances

- Oops, you bopped a Teen Titan™ or a pedestrian. You lose a chance!

Hint: You have three chances! When you use them up, the game is over.



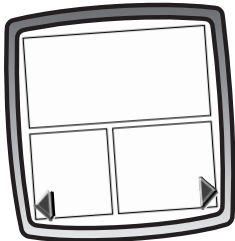
- Jump to the next level!

Hint: If you'd like to play another activity, touch Home  on the tool menu with the stylus.

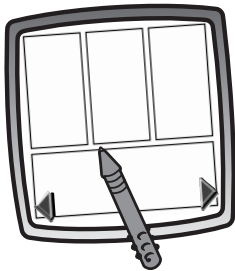


Comic Page Creator

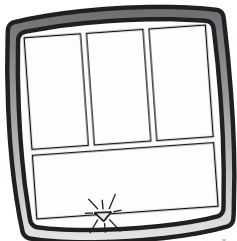
Objective: Create digital Teen Titan™ comic adventures!



- First, choose a page layout.
- Touch the arrows on the bottom of the screen with the stylus to scroll through choices.

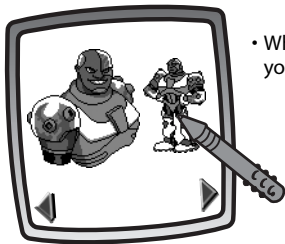


- When you find a page layout that you like, touch the screen with the stylus.

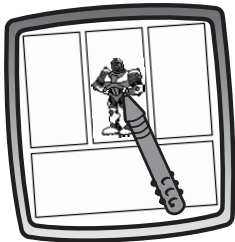


- The blinking arrow on the bottom of the screen encourages you to use the Stamp It!  tool on the tool menu. Touch the Stamp It! tool on the tool menu with the stylus.

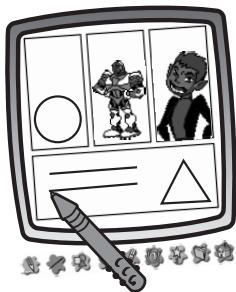
- Touch the arrows on the bottom of the screen with the stylus to scroll through different stampers.



- When you find one that you like, touch your choice on the screen with the stylus.



- You're back to your page layout. Touch the screen with the stylus to place your stamper.



- You can also use the tools on the tool menu to add to your page layout: "Pencil" Tool ; Straight Line ; Shape Maker ; Stamp It ; Magic Wand Eraser ; or Special Effects Selector .

Hint: When you're finished creating, you can Save It  or touch Home  on the tool menu with the stylus to return to the Home Screen.



Super Mix 'n Match

Objective: Mix and match parts to create a Teen Titan™ in cool action pose!



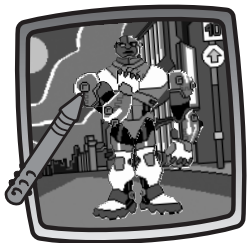
- First, select a Super Hero. Touch your choice on the screen with the stylus.



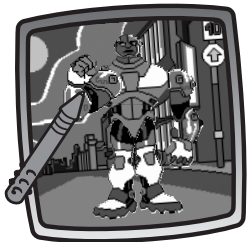
- Now, choose a location.
- Touch the arrows on the bottom of the screen with the stylus to scroll through choices.



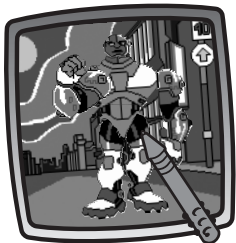
- When you find one that you like, touch the screen with the stylus.



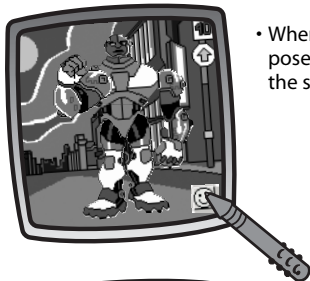
- Touch any of the highlighted body parts on the screen with the stylus to change the pose.



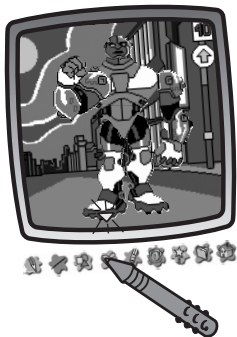
- Touch the same body part on the screen with the stylus for a different pose.



- Choose a different body part. Touch your choice on the screen with the stylus.



- When you finish creating an action pose, touch the smiley button  on the screen with the stylus.



- The blinking arrow on the bottom of the screen encourages you to use the Stamp It!  tool on the tool menu. Touch the Stamp It! tool on the tool menu with the stylus.



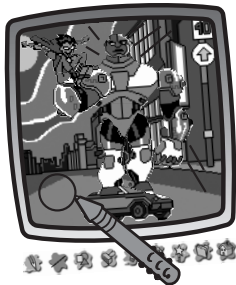
- Touch the arrows on the bottom of the screen with the stylus to scroll through different stampers.



- When you find one that you like, touch your choice on the screen with the stylus.



- Touch the screen with the stylus to place your stamper.



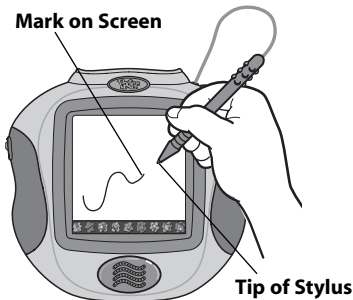
- You can also use the tools on the tool menu to finish your scene: "Pencil" Tool ; Straight Line ; Shape Maker ; Stamp It ; Magic Wand Eraser ; or Special Effects Selector .

Hint: When you're finished creating, you can Save It or touch Home on the tool menu with the stylus to return to the Home Screen.



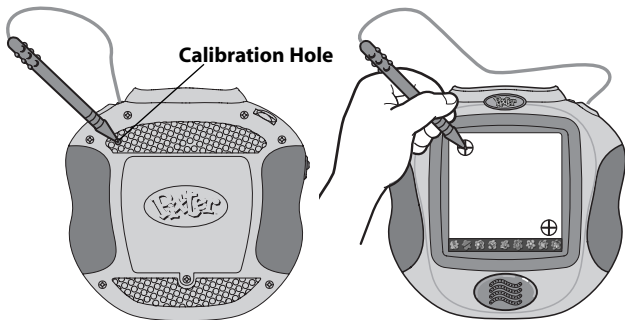
Calibrating the Stylus

Mark on Screen



Tip of Stylus

IMPORTANT! The mark made on your screen from the stylus and the location of the tip of the stylus may not align. When this happens, you need to calibrate the stylus.



- Turn Pixter® power on. Wait until you see the Home Screen.
- Turn Pixter over and locate the calibration hole.
- Insert, push and hold the stylus in the calibration hole. Turn Pixter® over so that you can see the screen.
- When you see two ⊕, remove the stylus from the calibration hole.
- First touch the ⊕ in the upper left corner with the tip of the stylus.
- Then, touch the ⊕ in the lower right corner with the tip of the stylus.

Hint: After calibrating your screen, the contrast resets to the mid-level.
To change the contrast on the screen, touch the Save It! 🛠 tool.



Care

- Keep water, sand and dirt off of this cartridge.
- Keep this cartridge away from direct sunlight and excessive heat.
- Do not immerse the cartridge. Simply wipe the outside of the cartridge with a cloth to clean.
- This cartridge has no consumer serviceable parts. Please do not take this cartridge apart.



One (1) Year Limited Warranty

Fisher-Price, Inc., 636 Girard Avenue, East Aurora, New York 14052 warrants Pixter® Color is free from all defects in material and workmanship when used under normal conditions for a period of one (1) year from the date of purchase.

Should the product fail to perform properly, we will repair or replace it at our option, free of charge. Purchaser is responsible for shipping the product to Consumer Relations at the address indicated above and for all associated freight and insurance cost. Fisher-Price, Inc. will bear the cost of shipping the repaired or replaced item to you.

This warranty is void if the owner repairs or modifies the product. This warranty excludes any liability other than that expressly stated above including but not limited to any incidental or consequential damages.

SOME STATES DO NOT ALLOW THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU.

THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS, AND YOU MAY ALSO HAVE OTHER RIGHTS WHICH MAY VARY FROM STATE TO STATE.



Consumer Information

Questions? We'd like to hear from you!

Call Fisher-Price® Consumer Relations, toll-free at **1-800-432-5437**, 8 AM- 6 PM EST Monday through Friday. Hearing-impaired consumers using TTY/TDD equipment, please call 1-800-382-7470. Visit us on-line at **www.service.fisher-price.com**.

Write to:

Fisher-Price® Consumer Relations
636 Girard Avenue
East Aurora, New York 14052

For countries outside the United States:

CANADA

Questions? 1-800-432-5437, Mattel Canada Inc., 6155 Freemont Blvd., Mississauga, Ontario, L5R 3W2.

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