

Personalizing your KNOWS YOUR NAME doll is as simple as three easy steps:

i. INSTALL THE PROGRAM

- 1. Insert the ELMO KNOWS YOUR NAME CD into your CD-ROM drive.
- 2. The InstallShield Wizard screen will appear and you will be asked if you want to install.
- Click NEXT to begin the installation.
- 3. If the InstallShield Wizard screen does NOT appear, double-click on the MY COMPUTER icon on your desktop. Next, double-click on your CD-ROM icon (usually drive "D") to open the InstallShield Wizard.
- 4. Follow the on-screen instructions to complete the installation.
- NOTE: Installation can take up to 15 minutes depending on the computer used please be patient. 5. Once the installation is complete, you will have an Elmo Knows Your Name icon on your desktop. You can now remove the CD-ROM from your disc drive.

ii. PERSONALIZE YOUR SETTINGS

- 1. Double-click on the ELMO KNOWS YOUR NAME icon on your desktop to start the personalization program.
- 2. Follow the instructions on the screen to input your information in the following areas:
- Personalize
- Songs, Stories & Games
- Daily Planner

iii. DOWNLOAD TO THE DOLL

- 1. Connect your USB cable to both the Elmo doll and your computer. If this is your first time connecting the doll to your computer, the computer will detect new hardware. Please wait for this process to complete before proceeding with the download.
- 2. Once you have input all your personal information, click the download button on the main screen. NOTE: The download button will not appear until you have
- gone through all the personalization screens. 3. Wait until the download is complete before disconnecting the
- USB cable from the doll. NOTE: The download can take 2-3 minutes - please be patient.
- 4. Once the settings are downloaded to the doll, you can disconnect the USB cable.

Your ELMO KNOWS YOUR NAME doll is now ready for play!

HOW TO PLAY

- Be sure the ON/OFF switch is in the ON position. The ON/OFF switch is located on the battery box, under the fabric fastener
- · Press the doll's hand or tummy to activate phrases, songs, stories and games.
- Your KNOWS YOUR NAME doll will also speak randomly at selected times of the day based on the settings you input.

CHANGING YOUR SETTINGS

- To change any of the settings in your doll, simply:
- 1. Reconnect the doll to the computer using the USB cable.
- 2. Double-click on the KNOWS YOUR NAME icon on your desktop. You do not need to re-insert the CD-ROM into the disc drive
- 3. Follow the instructions on your screen to change any of the settings.
- 4. Download the new settings to your doll by clicking the download button

NOTE: For additional instructions, refer to the HELP section on your CD-ROM.



MINIMUM SYSTEM REQUIREMENTS: CD-ROM Speed - 4x, 8x recommended USB - Version 1.1 or higher Hard drive space - 250 MB, 500 MB recommended Memory - 128 MB, 256 MB recommended CPU - 350 Mhz, 800 Mhz or above recommended Video Resolution - 800x600, 1024x768 recommended Video Color Depth - 256 colors or higher Operating System - Windows 2000, XP or higher User Input - keyboard & mouse NOTE: Installation time will vary depending on the computer used, but may require up to 15 minutes.

BATTERY INSTALLATION: Open up fabric fastener seam in back of body to expose battery compartment. Unscrew and lift cover away. Replace batteries as shown. Batteries included are for demonstration purposes only. For longer life use only alkaline batteries. Requires 3 "AA" (LR6) batteries. removable). removable). + PHILLIPS CREWDR INCLUDES:

BATTERY SAFETY INFORMATION

In exceptional circumstances batteries may leak fluids that can cause a chemical burn injury or ruin your toy (product). To avoid battery leakage;

- · Non-rechargeable batteries are not to be recharged. Rechargeable batteries are to be removed from the toy before being charged (if designed to be
- Rechargeable batteries are only to be charged under adult supervision (if designed to be
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries. Do not mix old and new batteries. • Only batteries of the same or equivalent type as recommended are to be used. OFF IN OF

Batteries are to be inserted with the correct Exhausted batteries are to be removed from the toy. The supply terminals are not to be short-circuited.

 Dispose of battery(ies) safely. • Do not dispose of this toy in a fire. The batteries

inside may explode or leak.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

Reorient or relocate the receiving antenna.

ON / OFF Switch

Increase the separation between the equipment and receiver.

Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

Consult the dealer or an experienced radio/TV technician for help.

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NOTE: Changes or modifications not expressively approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and

(2) this device must accept any interference received, including interference that may cause undesired operation.

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Fisher-Price

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3 "AA" BATTERIES

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