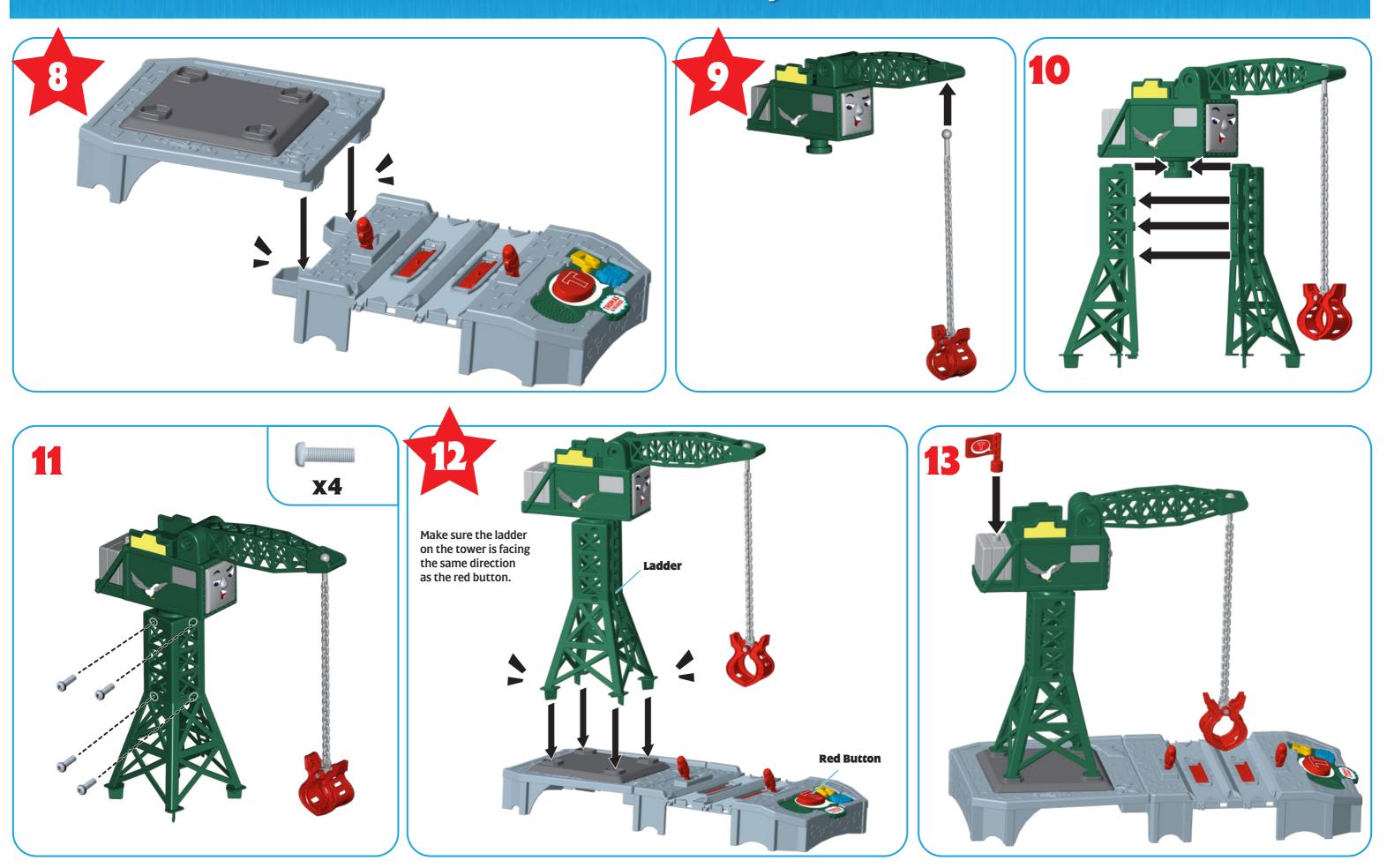


Assembly



Battery Information

REOUIRES: Phillips screwdriver (not included) for battery installation.
Two AAA (LR03) and two AA (LR6) alkaline batteries (included).

1,5V AAA (LR03) 1 x2 +



BATTERY SAFETY INFORMATION

In exceptional circumstances batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:Non-rechargeable batteries are not to be recharged.

- Rechargeable batteries are to be removed from the product before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
 Do not mix alkaline, standard (carbon-zinc), or rechargeable batteries.
- Do not mix old and new batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
 Batteries are to be inserted with the correct polarity (+ and -).
- Exhausted batteries are to be removed from the product.
- The supply terminals are not to be short-circuited.
 Dispose of batteries safely.
- Do not dispose of this product in a fire. The batteries inside may explode or leak.

FCC STATEMENT (UNITED STATES ONLY)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

• Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.
 Consult the dealer or an experienced radio/TV technician for help.

NOTE: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

CAN ICES-3 (B)/NMB-3 (B)

Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device. L'utilisation de ce dispositif est autorisée seulement aux conditions suivantes : (1) il ne doit pas produire de brouillage et (2) il doit pouvoir tolérer tout brouillage radioélectrique reçu, même si ce brouillage est susceptible de compromettre son fonctionnement.

compartment door and remove the door.

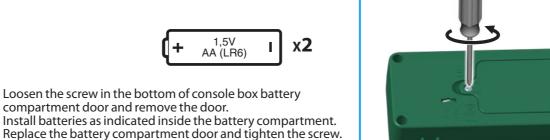
Troubleshooting

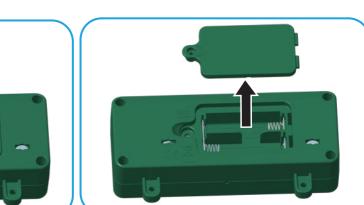
Two or more interactive engines can interact with each other (other interactive engines sold separately and subject to availability.)

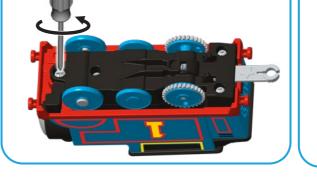
PROBLEM	SOLUTION
An engine does not move but still talks and its front light blinks three times	When battery power is low, the engine front light blinks three times. Be sure to replace batteries with two, new AAA (LR03) alkaline batteries.
The engine stops and talks.	If the button on the engine is pressed to pause movement or it is stopped on a stop track, it stops to chat and then starts moving again. Press the red button on electronic console, the engine will also stop to chat and then start moving again.
An engine doesn't move or talk	The engine is in sleep mode (after about five minutes of inactivity) or is paused. Press the button on the engine to wake it up. Batteries are dead. Replace the batteries with two, new AAA (LR03) alkaline batteries
The engine and electronic console do not react to each other	Battery power may be low . Replace batteries with two, new AAA (LR03) alkaline batteries for the engine or two, new AA (LR6) batteries for electronic console or both of them. The distance between the engine and electronic console is too great. Make sure the engine and electronic console are no further apart than six feet (1,8 meters). The light in the room may be too bright. Try dimming light by closing curtains or turning a light off. The engine enters sleep mode after about five minutes of inactivity. Press the button on the engine to wake it up.
The engine does not seem to totally turn off	Press and hold the engine button for about three seconds to completely turn off power.
The electronic console does not seem to totally turn off	Press and hold the red button on the electronic console for about three seconds to completely turn off power.
An engine from another set does not work on track in this set.	Some engines from other sets will not fit on this track set. Only interactive engines will interact with engine and electronic console included with this set.

BATTERY INSTALLATION

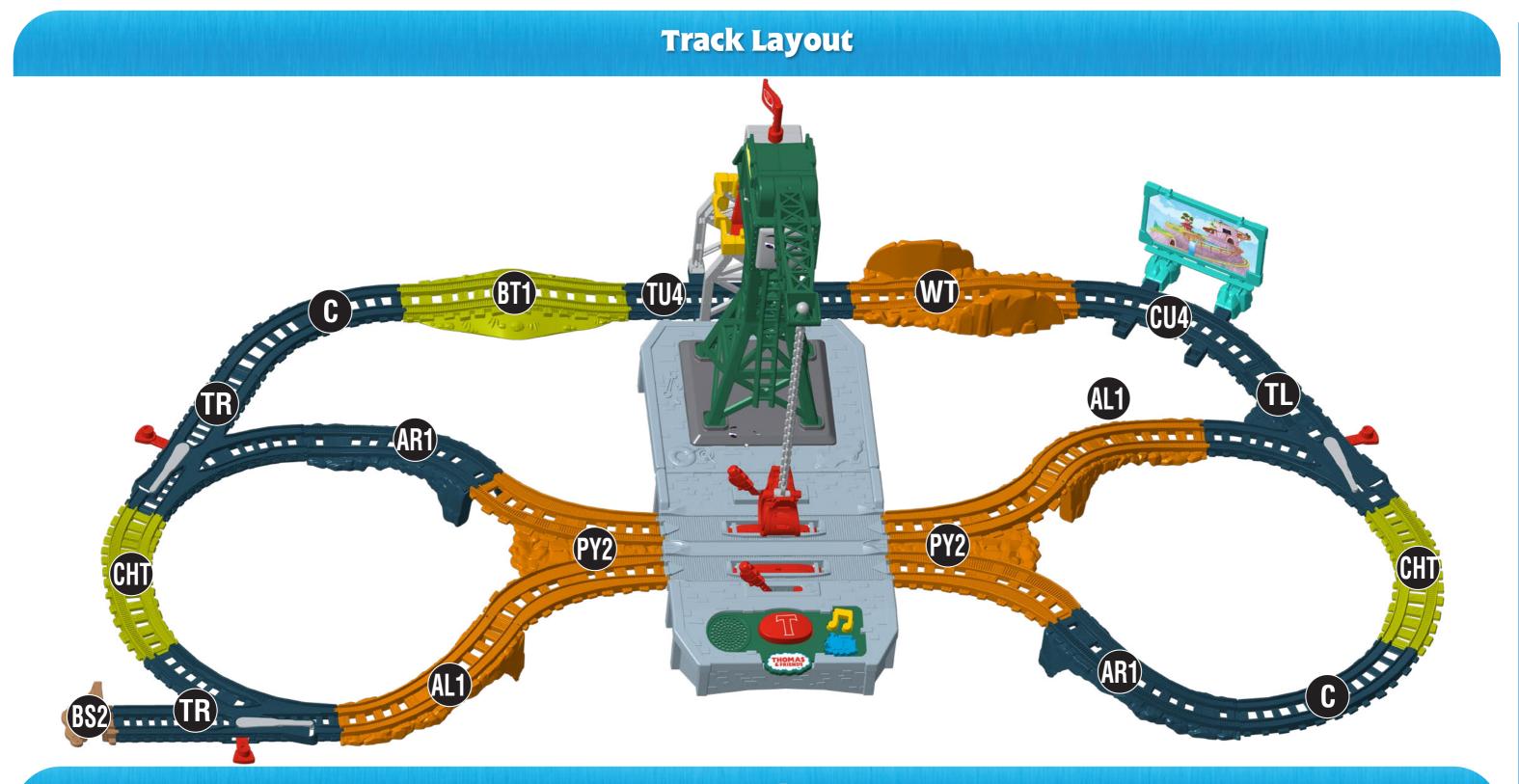
Access the battery compartment by loosening the screw in the bottom of engine and separating the top halves of the engine from the bottom halves of the engine. Remove the worn batteries and properly dispose. Insert new batteries as indicated inside battery compartment. Re-assemble the halves of engine and tighten each screw. If the engine begins to malfunction, first check battery installation. You may need to reset the electronics by removing the batteries and reinstalling them. If the engine continues to malfunction or no longer operates, it's time to replace the batteries with fresh batteries. For longer life, use **alkaline** batteries.



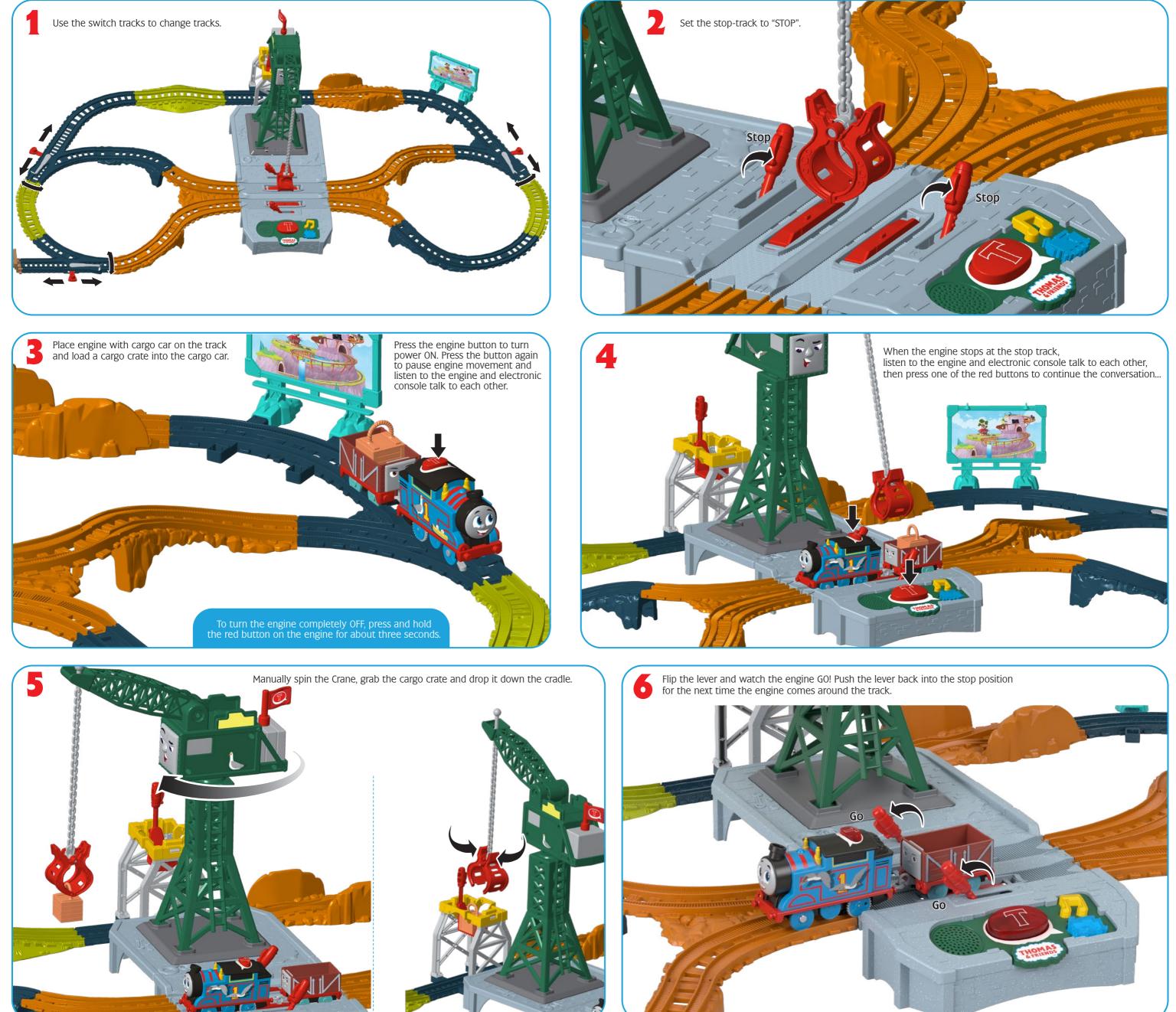


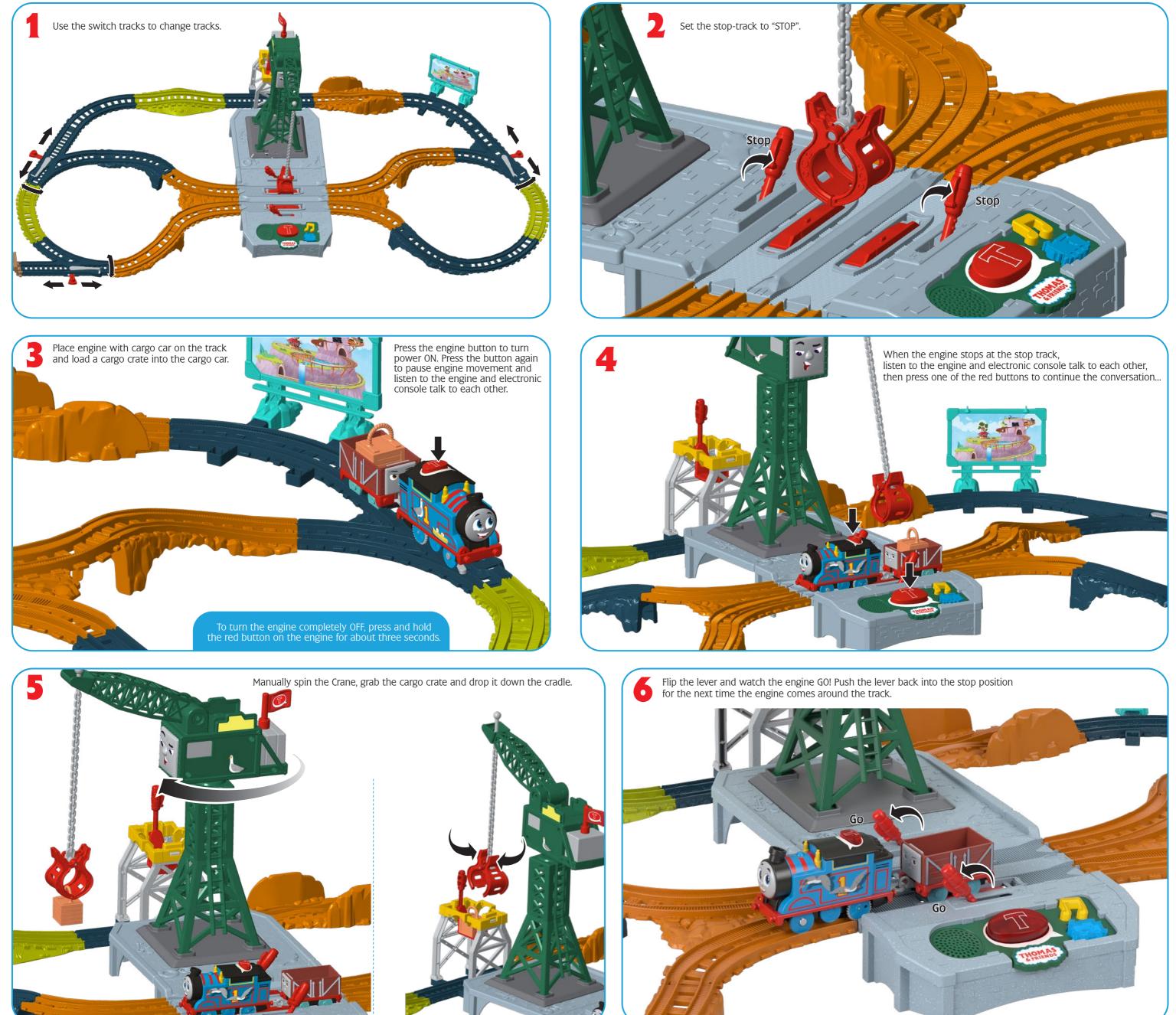






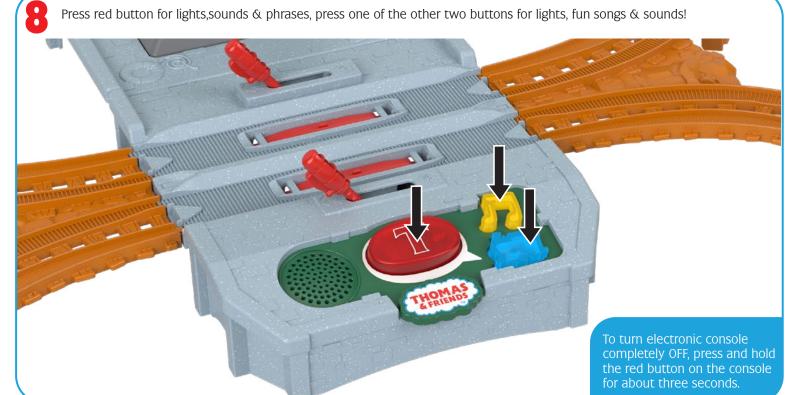
Let's Play





Let's Play





Try These Track Layouts

