

# PICTIONARY® VS AI

Game

**CONTENTS:** Phone Holder, Erasable Board Holder, Gameboard, 112 Clue Cards, 4 Movers, 4 Wet Erase Markers, 4 Erasable Boards, 8 Tokens



## SCAN QR CODE

SCAN QR CODE TO LAUNCH THE GAME.



Pictionary.ai

Smart phone and internet are required to play.  
Data rates may apply.

## OBJECT OF THE GAME

Players move their way across the gameboard by drawing clues and then guessing correctly which clues the AI will recognize. The first player to reach the end of the gameboard wins!

**NOTE:** For a 2-player game, look at Co-Op in "MORE WAYS TO PLAY!"

## SETUP

Once the game is launched on the phone, place it into the phone holder.

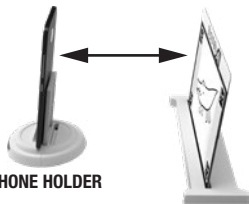
Set the gameboard on the table.

Shuffle the clue cards and set them on the table.

Each card has clues in two colors, red and blue. At the beginning of the game, decide which clue color you will use for the whole game.

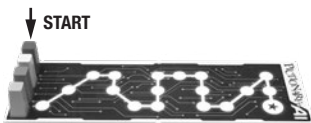
Have each player choose a color and give them the mover and tokens as well as a marker and board. Place movers on the gameboard start space.

To play with challenges, they must be turned on in the app.



PHONE HOLDER

ERASABLE BOARD HOLDER



## QUICK PLAY

1. RECEIVE CHALLENGE (If playing with challenges)
2. DRAW CLUES
3. PLACE TOKENS
4. AI GUESSES
5. ADVANCE MOVERS

## FULL RULES

### 1. RECEIVE CHALLENGE (If playing with challenges)

If challenges are turned on, occasional challenge rounds will be announced during the game.

#### CHALLENGES:

- **Ready, Set, Draw** – Players draw their clue without a special rule. (NOTE: All games start with a Ready, Set, Draw round.)
- **Switch your Hand** – Players must use their opposite hand to draw the clue.
- **No Peeking!** – Players must draw with their eyes closed.
- **Helping Hand** – Before starting the timer, everyone gives their board to the player on their right. Have them draw a single segment (without knowing the clue) and then hand the board back.
- **Hands Free** – Players cannot use their hands. They can hold the marker with anything else, like their chin or teeth.
- **Speed Round** – This is a quick draw challenge with a very short timer.

### 2. DRAW CLUES

Each player takes a clue card, keeping it secret. Tap "START TIMER" on the app to start the timer.

When the timer starts, all players quickly draw their clues. When the timer stops, players must put down their markers, whether they are finished or not.

**IMPORTANT:** Players must draw with the logo at the top of the board. Also, only draw lines and don't fill in areas. Only draw on the white area of the board.



### 3. PLACE TOKENS



Without revealing the clue cards, players **must use both** of their tokens to predict whether or not the AI will guess the clue.



← YES



← NO

Place the  token on a drawing board you think the AI **will** guess correctly and the  token on a drawing board you think the AI **will not** guess correctly.

**NOTE:** Don't place tokens directly on drawings as they may smudge.




Players cannot use either token on their own drawing!

### 4. AI GUESSES

One at a time, players set their drawings into the holder. The AI will then attempt to guess the player's clue. You may be asked to move the board closer or farther away.

### 5. ADVANCE MOVERS

Players advance 1 space on the board when:

- The AI guesses their drawing correctly.
- They place a  token on a drawing that the AI **guesses correctly**.
- They place a  token on a drawing the AI **does not guess correctly**.
- A player has all other players'  tokens on their drawing, but the AI **does** guess it correctly.

**IMPORTANT:** Wipe board completely clean before starting the next round. If there are marks or smudges, the AI may detect them as parts of a drawing.

## WINNING THE GAME

The first player to reach the finish space on the gameboard wins!

In the event of a tie, flip over a single clue card. All tied players race to draw the clue. In order of players who stop drawing and drop their marker the fastest, players take turns scanning their drawings. The first player whose drawing is correctly guessed by the AI wins!

## HELPFUL HINTS

Lost marker? Most dark-colored markers with a round tip should work!

For best results, use a damp cloth to clean board.

Play in a bright room, but avoid shadows on the erasable board while the AI is scanning.



## MORE WAYS TO PLAY!

### Free Play

No challenges or timer.

### Co-Op 2-Player Game

Tokens, board and movers are not used.

Each turn, players alternate who gives the clues and who draws.

The player with the clue card tells the other player what to draw, but cannot reveal details of the clue.

#### For example:



"Draw two circles. Draw a line connecting them. Now draw a T on top of the line."



"Draw two wheels, now connect them. Add handle bars on top."

For each clue the AI correctly guesses, place that clue card faceup. For each clue the AI incorrectly guesses, place that clue card face down. If you have more faceup cards after 10 rounds of play, you both win!

The pen may stain or stick to some surfaces. Protect play area before use.



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Games

