



# GAME GLOVE™



Model 71025

For 1 player / Ages 8 and up

## INSTRUCTION MANUAL

P/N 82359500 Rev.A

To exit demo mode, press the RESET button or press and hold the NEW GAME button for 3 seconds.

### STEP ONTO YOUR HARLEY-DAVIDSON AND HEAD OUT ON THE HIGHWAY!

There's nothing like blowing down the road on a big bike with the sun on your face and the wind in your hair. Only the best are able to master the beast they call a Harley-Davidson motorcycle. Find out if you're tough enough to drive your bike through four courses in the fastest time possible, while avoiding obstacles.

### FEATURES



**THROTTLE** - With your hand in the glove, squeeze the throttle to accelerate. It's almost just like the big bikes!

**SELECT/BRAKE** - To use your brakes (not that you'll need 'em), use your index finger to squeeze this button on the grip. This button is also used to select the different rides and bikes before game start.

**STEERING** - With your thumb, use the silver controller, pressing towards your body to go left and away from your body to go right, to steer your bike around traffic cones, street barricades, and those pesky cars. Hey, don't they know that motorcycles rule the road?!!

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**ON/ENTER** - This button turns the game on and locks in your selections.

**PAUSE** - If the speed gets to be too much for you, use this button to pause the game any time you need to take a breather.

**NOTE:** If there is no activity for about one minute, the game will automatically turn off (you know, to save gas). Press the **On/Enter** button to turn on the game.

**SOUND** - The sound of these bikes can be pretty loud so this button turns the sound on or off.

**NEW GAME** - Press and hold this button to start a new game. This starts you at the beginning and lets you pick a new bike as well as a new rider.

**HI SCORE** - This displays the highest score.

**RESET** - Press this button, using a blunt object, to reset the game in the event of a malfunction. Just be careful, this will erase your current game and your high score.

### NOW LET'S ROLL!

Slip your right hand into the glove and grab the throttle. Be sure and fasten the strap across your wrist so this wild ride doesn't throw you!

Press the **On/Enter** button. This turns the game on or resumes the game where you last left off. If you ever want to start over from the beginning, press and hold the **New Game** button.

### SELECT BIKE

There are a lot of classic Harleys to choose from! Use the **Select/Brake** button to scroll through the selection of bikes. Watch as these beauties roll across the screen, then press the **On/Enter** button to lock in your selection.



### SELECT RIDER

Choose one of these experienced Harley riders by using the **Select/Brake** button to scroll through them. Then press the **On/Enter** button to put one of these riders on the bike you've chosen.

### REVVED AND READY TO GO

When "Course 1" is displayed on the screen, press the **On/Enter** button to start your ride. The screen will countdown 3-2-1 Go. After "Go" appears on the screen, squeeze the throttle to take off!

### COURSES AND CHECKPOINTS

There are four courses, and you must travel in the quickest time to obtain the highest score. You will start on course 1 and won't be able to move on to the next course until you've successfully passed all three checkpoints

**Course 1** - This course takes you through a city with intersections and arrows prompting you to turn at the next street. There's a lot of construction going on, so watch out for those street cones and barricades!

**HELPFUL HINT:** Try and turn as soon as the arrow starts to flash in that direction.

**Course 2** - It's time to hit the expressway! But now you're not the only one on the road. Watch out for traffic.

**Course 3** - Move through heavy traffic as this course takes you onto expressways, over overpasses, under underpasses, and through tunnels.

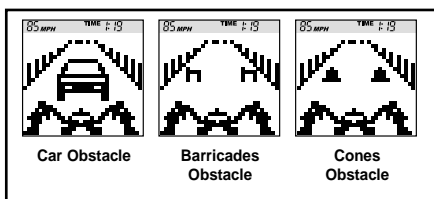
**Course 4** - Looks like it's rush hour! This is the most difficult course of all with a congested expressway, overpasses, underpasses, and tunnels. Everyone's trying to get through this mess so watch out for cars changing lanes.

You have a certain amount of time on each course to reach the checkpoints. Your goal is to reach each checkpoint in the allotted time. Each course has three checkpoints. If you arrive at a checkpoint early, you will earn bonus points and extend your time. If you don't arrive on time, you miss the checkpoint and will be required to start the course over.

Once you make it through the three checkpoints, you will have completed the course and move onto the next course. If you fail in a course, you can just press the **On/Enter** button to re-start at that course. After you've made it through all four different courses, your time will show and you can try again for a higher score. Your highest score will be recorded in memory.

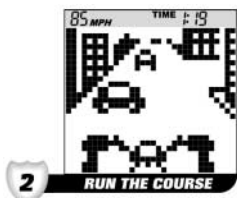
## OBSTACLES

You must avoid hitting barricades, cones and cars. Not only will each one scratch your beautiful bike, but each hit will reduce your speed.



## THE SCREEN

In addition to seeing the roadway on the screen from the perspective of your rider, the screen shows you the time clock and the speed at which you are traveling.



## BATTERY INSTALLATION:

This game is powered by two (2) AAA batteries.

- Using a screwdriver, loosen the screw until the battery compartment door in the handle can be removed.
- Insert two (2) AAA batteries (we recommend alkaline) as indicated inside the battery compartment.
- Replace the battery compartment door and tighten the screw with a screwdriver. Do not over-tighten.

**Adult supervision is recommended when changing batteries.**

## CAUTION:

- As with all small batteries, the batteries used with this game should be kept away from small children who might still put things in their mouths. If a battery is swallowed, consult a physician immediately.
- Be sure you insert the battery correctly and

always follow the game and battery manufacturer's instructions.

- Do not dispose of batteries in fire.
- Batteries might leak if improperly installed, or explode if recharged, disassembled or heated.

## MAINTENANCE:

- Handle this game carefully.
- Store this game away from dusty or dirty areas.
- Keep this game away from moisture or extreme temperature.
- Do not disassemble this game. If a problem occurs, press the Reset button, or remove and replace the batteries to reset the game, or try new batteries. If problems persist, consult your warranty card for replacement instructions.
- Use only the recommended battery type.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Do not use rechargeable batteries.
- Do not attempt to recharge non-rechargeable batteries.
- Remove any exhausted batteries from the game.
- Do not short-circuit the supply terminals.
- Insert batteries with the correct polarity.

## Please retain this for future reference.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device must not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

**WARNING:** Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

**NOTE:** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.

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