



Castmaster Bass Fishin'

THE REALISTIC FISHIN' EXPERIENCE



INSTRUCTION MANUAL
Model 73025
1 Player / Ages 8 and up

P/N Rev. A

GONE FISHIN'!

Don't have time to get away? Now you can fish anytime and anywhere with CASTMASTER BASS FISHIN'! Whether you're on the couch, on a trip, or on the job, CASTMASTER BASS FISHIN' brings the fun and excitement of tournament fishing right to you!

FEATURES

ON / NEW GAME - Use this button to turn the game on. Press and hold this button for 2 seconds to end your current game to bring you back to the MENU screen.

NOTE: If there is no activity for about 30 seconds, the game will automatically go into "sleep mode." Press the ON / NEW GAME button to turn the game on again.

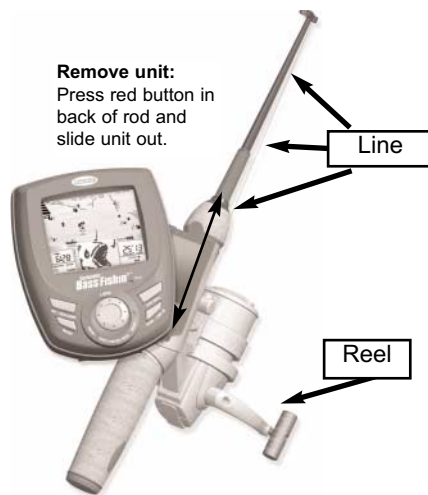
CAST /ENTER/ REEL

Move the Joystick down to Enter any selection, or (when Rod and Reel is attached) cast out and reel in your line.

LURE - Press up or down to select a lure.

LINE - Pull the line to lock in a direction of a Cast. Then release the line as you're casting.

MOVE / LINE IN - When



your fishing line is in, this moves your boat to a different location. When your line is out, this automatically retrieves your fishing line.

LIVE WELL - This shows you how many fish are currently in your Live Well.

SOUND - This button toggles the sound between ON and OFF.

RESET - Using a blunt object, press this button to reset the game. Just be careful, this will erase your current game, Best Catch, Best Rank, and Best Score.

LEFT / RIGHT (DRAG- / DRAG+) - Use these directions to scroll through the choices in the Menu. When the game is detached from the Rod and Reel, use these directions to choose which direction you want to cast.

When reeling in a fish, move the joystick left or right to place more (+) or less (-) drag (tension) on the line.

REEL - Turn in a forward motion to reel in your line.

GETTING STARTED

Press and hold the **ON / NEW GAME** button until the Menu screen appears. Use the Joystick's left and right directions to scroll through the four choices. Then move the Joystick down to Enter a selection.

GAME MODES

TROPHY ROOM - By selecting the Trophy Room, use the Left / Right directions to view your: You can "open" the trophy room once you catch your 1# fish.

Best Catch - The three largest fish you've caught so far

Best Rank - The best you've ever ranked during a tournament

Best Score - Your highest score in Turbo mode.

RECREATION - This mode just lets you fish for fun.

TOURNAMENT- This mode puts you against other fishermen in a tournament.

TURBO FISHIN'- This one is a fast-paced game that lets you see how many fish you can catch in a short period of time.

RECREATION MODE

Using the Left / Right directions, highlight RECREATION in the main menu. Then move the joystick Down to enter your selection.

You're already given a Lure, but if you wish to pick your own, press the LURE button, then toggle through the selections by moving the Joystick Left or Right. Move the Joystick Down to enter your selection.

Any time your Line is in, you may press the MOVE button to move your boat to a different part of the lake. And keep an eye on the weather. That will make a difference with your chances of catching anything.

MAKE THAT CAST!

Once you've positioned your boat and chosen a lure, it's time to cast! Press the Joystick down to go into "cast mode."

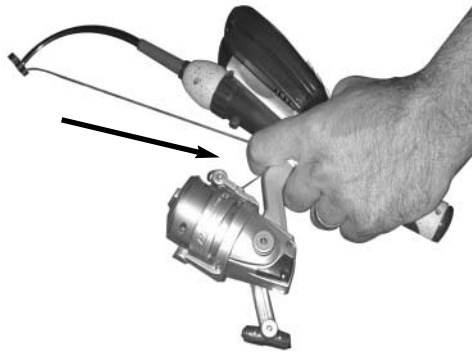
WITH THE ROD AND REEL:

Step 1: Rotate your wrist to choose the direction of your cast.

Step 2: Pinch the line

Step 3: Pull your hand back, grip the rod tightly, and "whip" it forward.

Step 4: Release the line at the end of the cast.



Remember, the harder you cast, the farther your line and lure will go.

WITHOUT THE ROD AND REEL:

Once in "cast mode" use the joystick to choose the direction of your cast. Then move the Joystick down to make your cast. The longer you hold down the Joystick, the longer your cast will travel. The Power Meter will tell you how much power is behind your cast. When you release the Joystick, your cast will be made.

FIND THOSE BASS!

Once your lure is in the water, it's up to you to slowly reel it in until you get a bite. Use your Sonar to see where your lure is in relation to the surrounding fish.

If you are playing WITHOUT the Rod and Reel, move the Joystick down to reel in your line. Either way, be very careful not to "snag" your lure on an obstacle. If you do, your line may break and you'll lose your lure. You may be able to jerk your line free, but the bottom line is: avoid snagging anything but a fish!

NOTE: For the best chance at getting a "bite," try and position your lure in front of the fish. Also different lures may work better for different areas of the lake.

When you get a bite, you will hear the sound of a bite or you will see the word "bite" on the screen. You must quickly "set the hook" by jerking the Rod and Reel back or by moving the Joystick up and down.

REEL 'EM IN!

Once you've hooked a fish, it's up to you to reel it in without breaking your line and losing your lure and the fish! Keep an eye on that Tension Meter! If the tension is too high, try reeling in slower or merely tapping down on the Joystick while reeling in your line. If the fish jumps, jerk the Rod and Reel to keep from losing it. You may also adjust the Drag by moving the Joystick right and left while you reel. You have to have everything just right. Too much tension, and your line will break. Too little tension, and the fish will get away. The more you practice the better you'll be.

TOURNAMENT MODE

Now it's time to test your skills in a fishing tournament!

In the main Menu, use the Right and Left Joystick directions to highlight "Tournament." Enter your selection by pressing the Joystick down.

In this mode, you catch the fish the same way, except now you have a 15-minute time limit. Once the 15 minutes are up, your catches are weighed and you are ranked against the other fishermen in the tournament.

NOTE: Only the five heaviest fish are kept during the tournament.

TURBO FISHIN'

This is a fast-paced, fun game where you don't have to reel them in, but you DO have to cast on target!

In the main Menu, choose "Turbo" and press the Joystick down to enter your selection. Now you will only have 3 lures and 5 minutes to catch as many fish as you can!

When you see a fish jump, cast toward it. If your lure lands right by the fish, set the hook to catch him. If it lands far away from the fish, you will lose time on the clock. If you land the lure by the fish, but do not hook'em you lose a lure.

Your score is totaled by number, size and how fast you can catch the fish!

BATTERY INSTALLATION:

This game is powered by two (2) AA batteries. The battery compartment is located on the bottom of the game.

- Using a screwdriver, loosen the screw until the battery compartment door can be removed.
- Insert two (2) AA batteries (we recommended alkaline) as indicated inside the battery compartment.
- Replace the battery compartment door and tighten the screw with a screwdriver. Do not over-tighten.

Adult supervision is recommended when changing batteries.

CAUTION

- As with all small batteries, the batteries used with this game should be kept away from small children who might still put things in their mouths. If a battery is swallowed, consult a physician immediately.
- Be sure you insert the battery correctly and always follow the game and battery manufacturer's instructions.
- Batteries might leak if improperly installed, or exploded if recharged, disassembled or heated.

MAINTENANCE

- Handle this game carefully.
- Store this game away from dusty or dirty areas.
- Keep this game away from moisture or temperature extremes.
- Do not disassemble this game. If a problem occurs, press the Reset button or remove and replace the batteries to reset the computer, or try new batteries. If problems persist, consult your warranty card for replacement instructions.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Do not use rechargeable batteries.
- Do not attempt to recharge non-rechargeable batteries.
- Remove any exhausted batteries from the game.
- The supply terminals are not to be short-circuited.
- Batteries are to be inserted with the correct polarity.

Please retain this for future reference.

(This product warranty is valid in the United States and Canada only)

Radica Games Limited warrants this product for a period of 90 days from the original purchase date under normal use against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship. Radica China Limited will not be liable for any costs incurred due to loss of use of this product or other incidental or consequential costs, expenses or damages incurred by the purchaser. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitations may not apply to you. This warranty gives you specific legal rights and you may also have other legal rights, which vary from state to state.

During this 90-day warranty period, the game will either be repaired or replaced (at our option)

without charge to the purchaser when returned prepaid with proof of date of purchase to: **Radica USA, Ltd., 13628-A Beta Road, Dallas, Texas 75244, USA.** Please remove the batteries and wrap the unit carefully before shipping. Please include a brief description of the problem along with your return address and mail it postage prepaid.

IMPORTANT: Before returning the unit for repair, test it with fresh alkaline batteries. Even new batteries may be defective or weak and low battery power is a frequent cause of unsatisfactory operation.

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