



Please keep this instruction sheet for future reference, as it contains important information.

Requires three "AA" batteries (included).

Adult assembly is required for battery replacement.

Tool needed for battery replacement: Phillips screwdriver (not included).

This product contains a magnet. Do not use around items that are sensitive to or affected by magnetic fields.

Consumer Information



CONSUMER ASSISTANCE

Call toll free: 1-800-432-5437 (US & Canada only) M–F 9AM to 7PM / SAT 11AM to 5PM (EST)

service.fisher-price.com

Write to us at: Fisher-Price® Consumer Relations, 636 Girard Avenue, East Aurora, New York 14052.

Hearing-impaired consumers using TTY/TDD equipment, please call 1-800-382-7470.

For countries outside the United States:

Canada: Mattel Canada Inc., 6155 Freemont Blvd., Mississauga, Ontario L5R 3W2; www.service.mattel.com.

Great Britain: Mattel UK Ltd, Vanwall Business Park, Maidenhead SL6 4UB, Helpline: 01628 500303, www.service.mattel.com/uk

Australia: Mattel Australia Pty. Ltd., 658 Church Street, Locked Bag #870, Richmond, Victoria 3121 Australia. Consumer Advisory Service 1300 135 312.

New Zealand: 16-18 William Pickering Drive, Albany 1331, Auckland.

Asia: Mattel East Asia Ltd, Room 1106, South Tower, World Finance Centre, Harbour City, Tsimshatsui, HK, China.

FCC Statement

United States Only

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/ TV technician for help.

Note: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

- This device complies with Part 15 of the FCC Rules.
- Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

Care

- Wipe this toy with a clean cloth dampened with a mild soap and water solution. Do not immerse this toy.
- This toy has no consumer serviceable parts. Please do not take this toy apart.
- To avoid damage to the drawing screen:
 - Use only the magnetic pen.
 - Do not use regular pencils, pens, crayons or markers.
 - Keep this toy away from extreme heat sources such as ovens, heaters and radiators.
- Do not apply heavy pressure or force to the drawing screen. Heavy pressure is not necessary and could damage the drawing screen. A light touch makes a dark line.

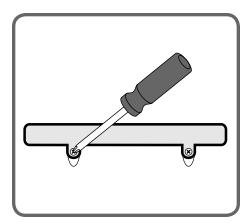
Before First-Time Use

! CAUTION

Please keep small parts such as plastic tabs out of children's reach. Throw the plastic tab away.

- A plastic tab is attached to the toy for in-store demonstration purposes. While the tab may have already been removed, check the side of the toy to be sure. If the plastic tab is still attached, pull and remove the tab from the toy. Throw the plastic tab away.
- Before first-time use, completely darken the drawing screen with the magnetic pen. Slide the easy slide eraser from side to side to clear the drawing screen. Repeat this procedure several times to enable the drawing screen to create the clearest, darkest images.

Battery Replacement



For best performance, we recommend replacing the batteries that came with this toy with three, new "AA" (LR6) alkaline batteries.

- Locate the battery compartment on the bottom of the toy.
- Loosen the screw in the battery compartment door with a Phillips screwdriver. Remove the battery compartment door. Remove the batteries and throw them away.
- Insert three "AA" (LR6) alkaline batteries, as indicated inside the battery compartment.

Hint: We recommend using **alkaline** batteries for longer battery life.

- Replace the battery compartment door and tighten the screw with a Phillips screwdriver. Do not over-tighten.
- When sounds or lights from this toy become faint or stop, it's time for an adult to change the batteries!



 Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities (Europe only).

Battery Safety Information



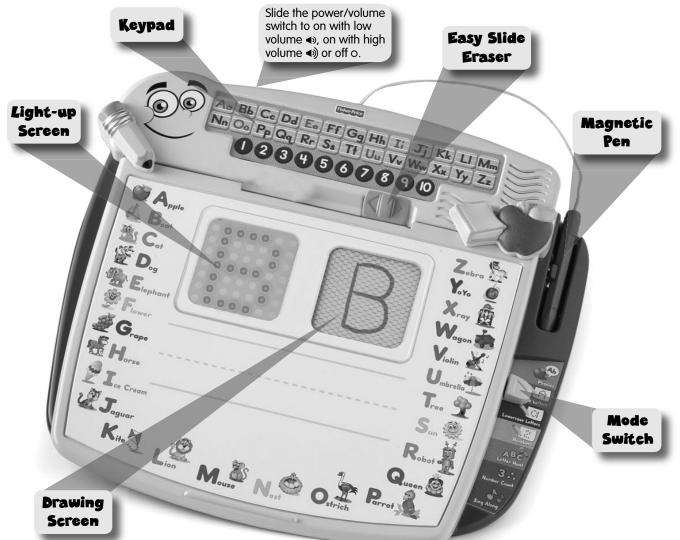
In exceptional circumstances, batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:

- Do not mix old and new batteries or batteries of different types: alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium).
- Insert batteries as indicated inside the battery compartment.
- Remove batteries during long periods of non-use. Always remove exhausted batteries from the product. Dispose of batteries safely. Do not dispose of this product in a fire. The batteries inside may explode or leak.
- Never short-circuit the battery terminals.
- Use only batteries of the same or equivalent type, as recommended.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the product before charging.
- If removable, rechargeable batteries are used, they are only to be charged under adult supervision.

A Desk Full of Learning Fun!

7 Modes of Learning

- Slide the mode switch to choose a mode.
- Use the easy slide eraser to move the drawing screen on top of the light-up screen. Trace letters on the drawing screen with the magnetic pen. Slide the easy slide eraser back and forth to erase the drawing screen.
- Or, slide the easy slide eraser to move the drawing screen away from the light-up screen.
 Then, put a piece of paper on top of the light-up screen to trace letters with a marker or crayon!





Phonics

- Press a letter on the keypad to hear the letter, the letter sound and a word that starts with the letter.
- Look at the light-up screen to see the letter.



Uppercase Letters



Lowercase Letters

- Press a letter on the keypad to hear the letter.
- Write the letter as the lights guide you. Lights disappear after you write the letter to show you how you did.



Numbers

- Press a number on the keypad to hear the number.
- Write the number as the lights guide you. Lights disappear after you write the number to show you how you did.



Letter Hunt

 Look at the light-up screen and listen carefully for the letter you need to find. Press the button on the keypad when you find it!

3. Number Count

• Press a number on the keypad and count the dots on the light-up screen.



Sing Along

- Sing along to one of four different ABC or counting songs.
- Press a button on the keypad at any time to hear a musical note.

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