Fisher-Price®

Computer Cool School™

123 SESAME STREET®

www.fisher-price.com

Consumer Information

- Please keep these instructions for future reference as they contain important information.
- Software installation should be done by an adult.
- For proper use of this product we recommend that your computer meet minimum system requirements (see page 4).
- Install Computer Cool School™ software (sold separately) BEFORE installing this or any other Computer Cool School™ software (not included).
- The software included with this product includes a **Parent Tips** folder full of activities you can do with your child. After installing the software, you can find the Parent Tips by clicking, in order, the following items: Start>Programs>Fisher-Price>Computer Cool School>Parental Tips. Refer to page 7.
- This product must be used with listed Information Technology Equipment (I.T.E.).

Consumer Information

Consumer Assistance

For technical assistance with this product call **1-888-892-6123** or visit **www.service.fisher-price.com** and enter the product number: M7947 in the guided search box. Write to us at: Fisher-Price® Consumer Relations, 636 Girard Avenue, East Aurora, New York 14052.

For countries outside the United States:

CANADA

Questions? 1-800-432-5437. Mattel Canada Inc., 6155 Freemont Blvd., Mississauga, Ontario L5R 3W2; www.service.mattel.com.

GREAT BRITAIN

Mattel UK Ltd, Vanwall Business Park, Maidenhead SL6 4UB.
Helpline: 01628 500303; www.service.mattel.com/uk.

AUSTRALIA

Mattel Australia Pty. Ltd., 658 Church Street, Locked Bag #870, Richmond, Victoria 3121 Australia. Consumer Advisory Service 1300 135 312.

NEW ZEALAND

16-18 William Pickering Drive, Albany 1331, Auckland.

ASIA

Mattel East Asia Ltd, Room 1106, South Tower, World Finance Centre, Harbour City, Tsimshatsui, HK, China.

Minimum System Requirements

Operating System	Microsoft® Windows Vista™ or Windows XP
Processor	1.2GHz
Memory	256MB RAM
Hard Drive	200MB available
Video Resolution	800x600 32-bit color DirectX9.0c compatible
Sound	16-bit DirectX compatible
	CD or DVD drive
USB port	1.1

Recommended: Printer, Internet Connection (for software updates)

Install/Uninstall

Installing Software

- **Before inserting the CD-ROM,** insert the USB cord from Computer Cool School™ keyboard into the USB port on your computer.
- If you have multiple logons on your computer, be sure the logon you are using has Administrator privileges. You will need Administrator privileges to install this software.
- Insert the Sesame Street Classroom CD into the CD-ROM or DVD drive of your computer.
- The software installer launches automatically. Follow the on-screen instructions to complete installation.

Note: You need to install all components to use this software.

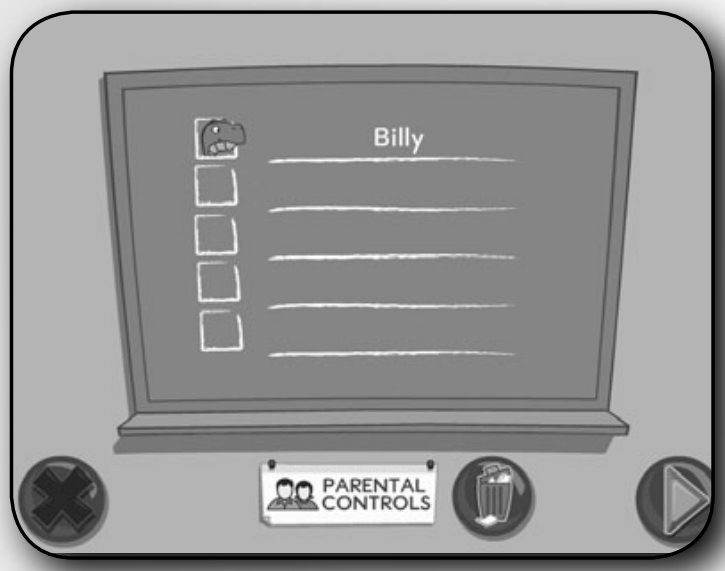
- If installation of the software does not launch automatically, go to the "Start" menu, click on "Run" and type "D:\setup".

Note: If you are using Windows Vista™, you will need to restart your computer after installing the software.

Uninstalling Software

- Click on the following items (in order):
  - "Start" menu on your computer taskbar
  - "Programs"
  - "Fisher-Price"
  - "Computer Cool School"
  - "Uninstall Sesame Street Classroom"

Sign-In



Sign-In Screen

Sesame Street Classroom

Software Selection Screen

- On the sign-in screen, first click on a highlighted area on the chalkboard.
- Then, type your name and click on a picture.

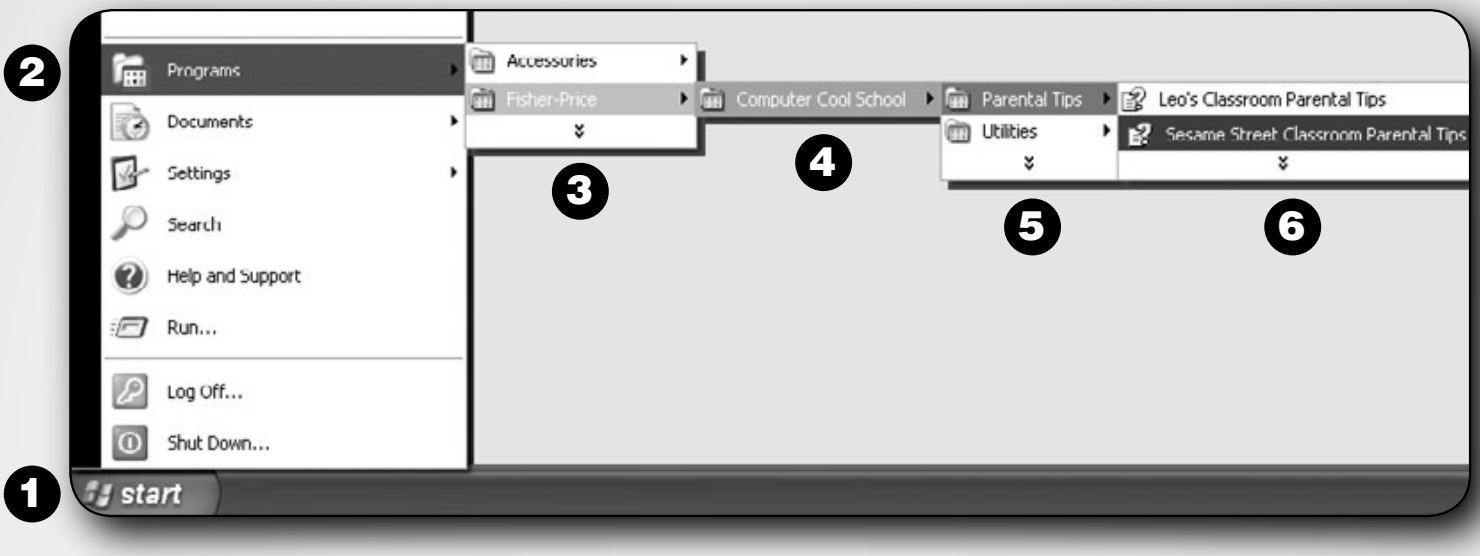
Note: If you have already created a sign-in, simply click on your name to enter the main classroom. If you do not want to create a sign-in, click the green arrow to enter as a guest. You will not be able to save any work when signed in as a guest.

- Click on the trash can to erase a name from the chalkboard. If you erase a name, you will lose any work saved under that name.
- On the software selection screen, click on the Sesame Street door to go to the classroom.

Note: The other doors on the software selection screen are only active if you have purchased and installed additional software titles.

Parent Tips

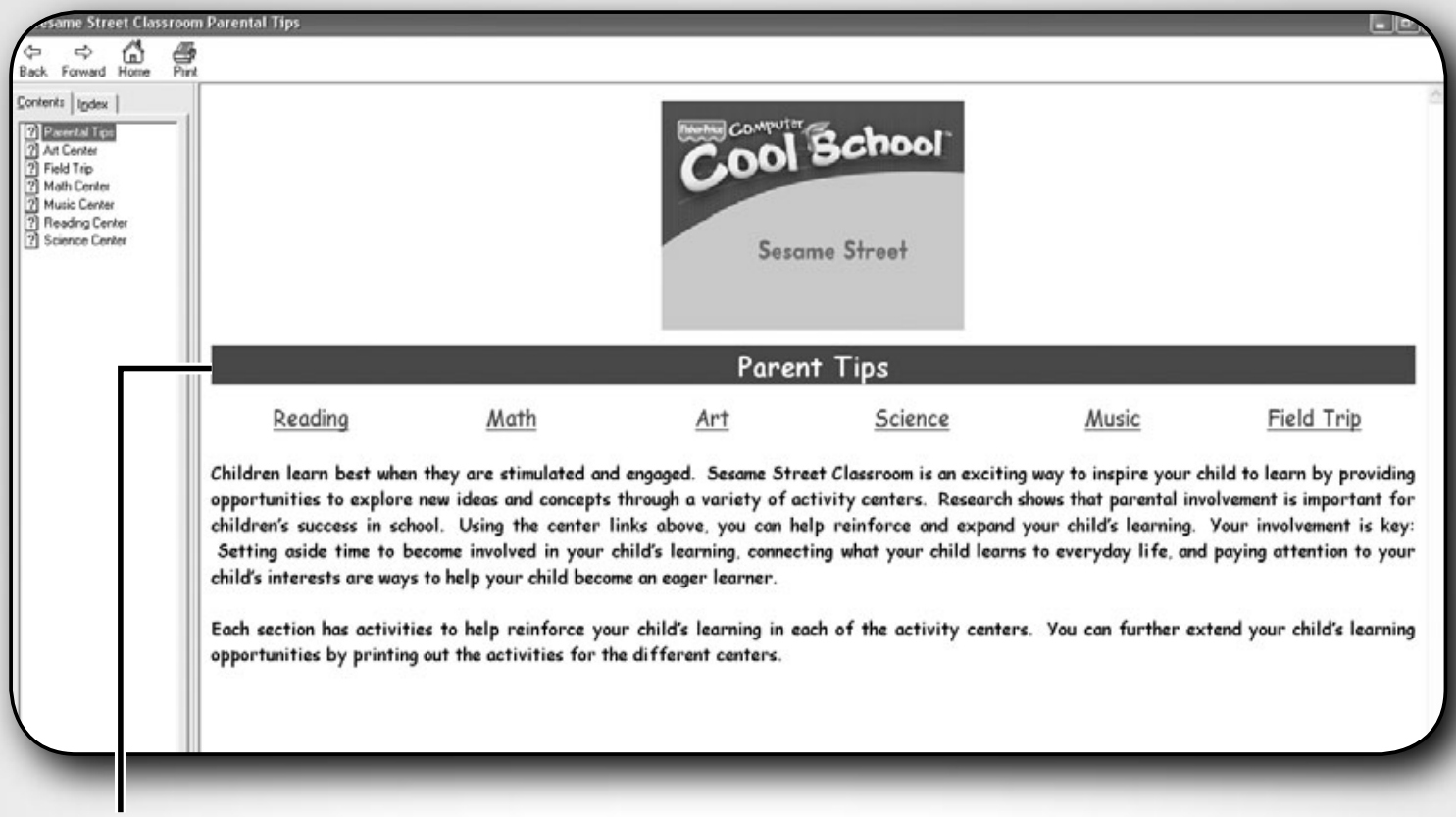
The Parent Tips folder cannot be accessed when you are using the Computer Cool School™ program. Please be sure to exit the program first.



- To access the Parent Tips folder go to:

1. Start
2. Programs
3. Fisher-Price
4. Computer Cool School
5. Parental Tips
6. Sesame Street Classroom Parental Tips

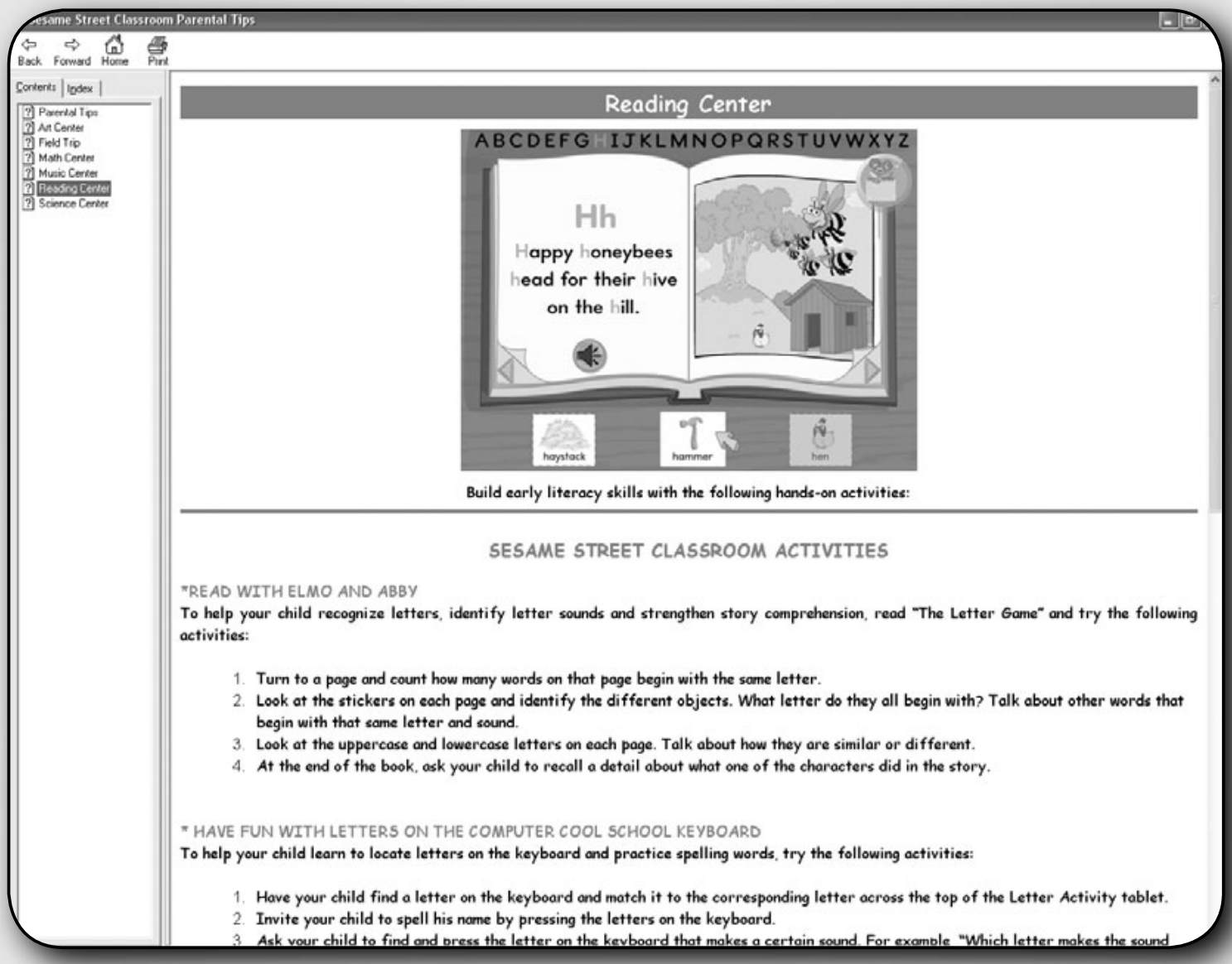
Parent Tips



Learning Center Links

- From the Parent Tips main screen, click on any link to access that learning center's section.

Parent Tips



- Each learning center section contains information on many activities you can do with your child.

Classroom

Software Selection Screen

Classroom Screen

- To enter the classroom, first sign-in (see page 6). Next on the software selection screen, click on the Sesame Street door to go to the classroom.
- On the classroom screen, use the computer mouse to explore the classroom. Use your mouse to make selections.
- Press any learning center button on the Computer Cool School™ keyboard to enter an activity.
- Click on the exit button to return to the software selection screen.

Reading Center

Reading Center

- Listen as the narrator reads the story.

Note: Click on the repeat button to hear the page read again.

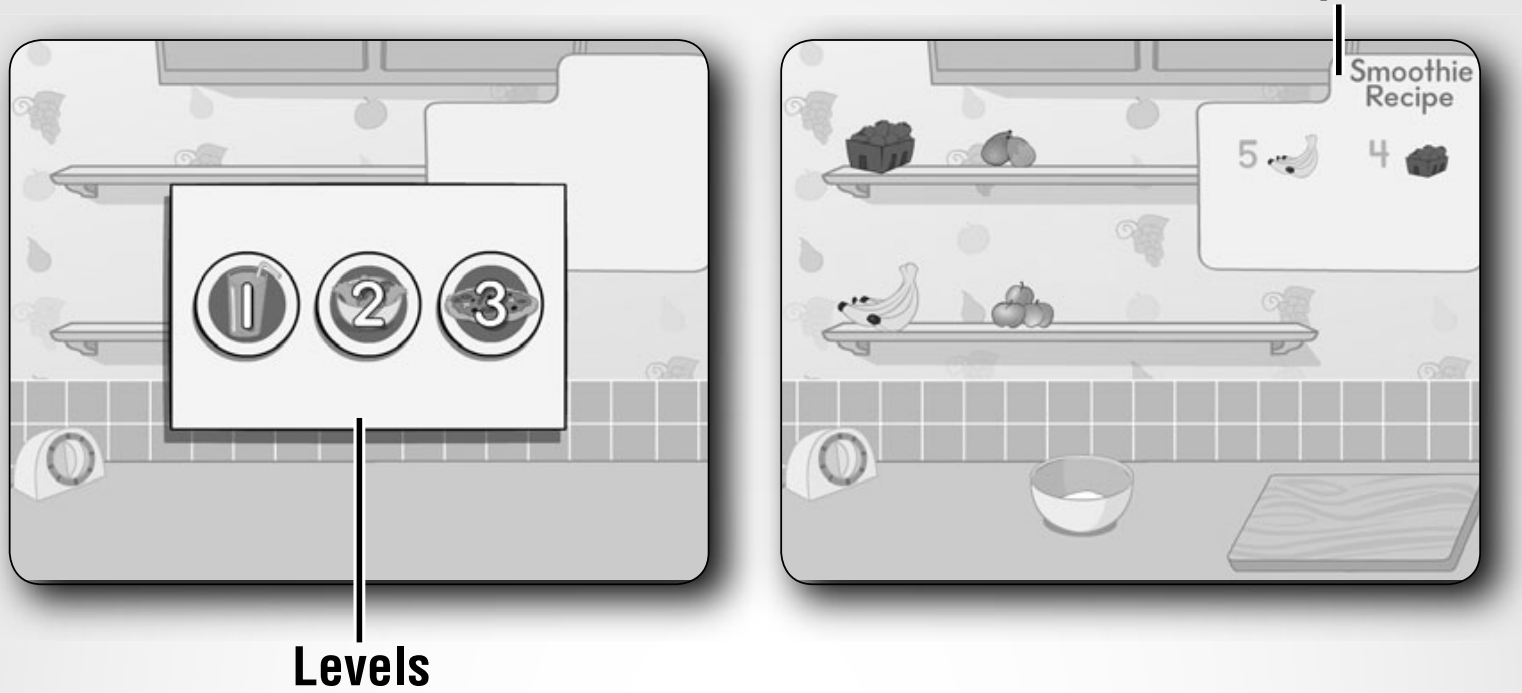
- Turn the page to continue the story. Click on an arrow on the bottom of the page.
- Press a letter on the keyboard to hear the name of that letter.
- Click on a sticker on any page and drag it onto the picture.
- From the reading center, click on The Letter Game icon to learn about more letters!
- When finished, press the classroom button on the Computer Cool School™ keyboard to return to the classroom or press another learning center button for a different activity.

Reading Center

The Letter Game

- Watch the screen to see the letter. Listen for the name of the letter, the sound it makes and a word that starts with that letter.
- Click on the arrows or press a letter on the keyboard to learn about a different letter.
- When finished, click on the reading icon to return to the storybook. Press the classroom button on the Computer Cool School™ keyboard to return to the classroom or press another learning center button for a different activity.

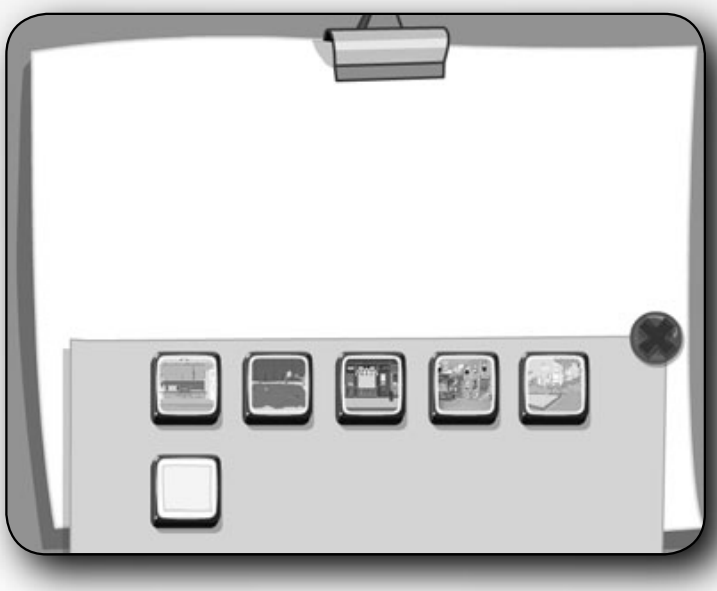
Math Center



- Choose level 1, 2 or 3. Click on your choice.
- Help Elmo collect ingredients for his recipe.
  Level 1 – Help Elmo make smoothies.
  Level 2 – Help Elmo make salads.
  Level 3 – Help Elmo make pizzas.
- Look at the recipe card to find out what ingredients Elmo needs.
- Click on each ingredient to count the number Elmo needs.
- When finished, press the classroom button on the Computer Cool School™ keyboard to return to the classroom or press another learning center button for a different activity.

Art Center

- Use the mouse to draw pictures.
- Press the buttons above the writing tablet on the Computer Cool School™ keyboard to customize your pictures.



Backgrounds – Press this button to choose a background image for your picture.

Art Center

Tools – Press this button to choose an effect for your mouse: pencil, marker, paintbrush, spray paint or erasers.

Colors – Press this button to choose the color for your tool.

Art Center

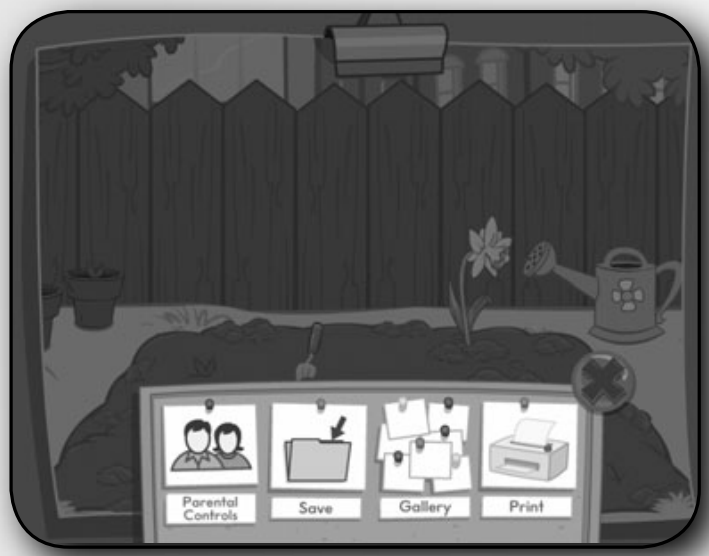
Stampers – Press this button to select different images to "stamp" on your picture.

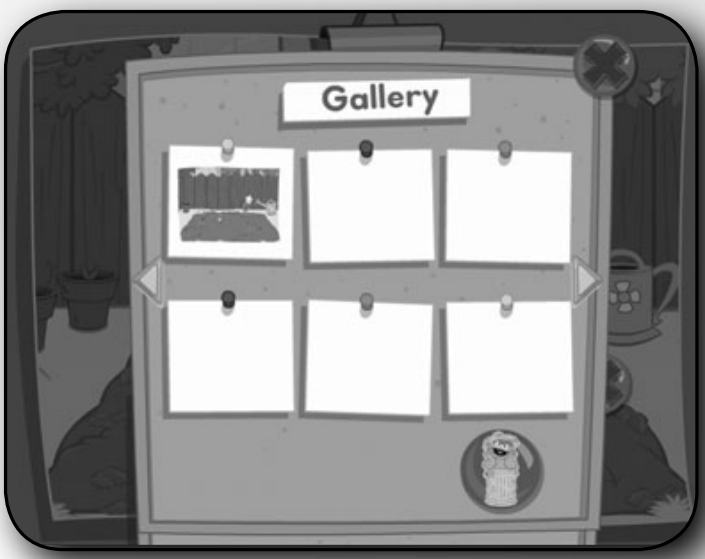
Hint: *You can also "stamp" letters or numbers onto your picture. First, type letters or numbers on Computer Cool School™ keyboard. Then click your mouse to place your picture.*

Erase – Press this button to erase your picture and start a new one.

Note: This button will erase the entire drawing. If you want to erase part of your picture, press the Tools button and choose the pencil eraser.

Art Center



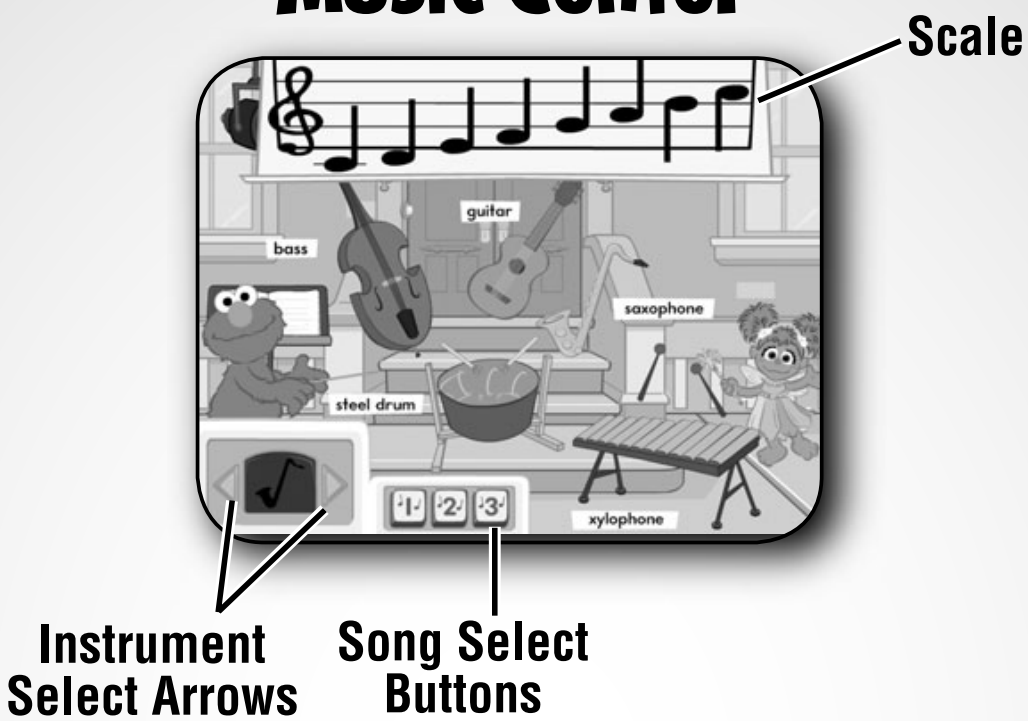


Print + – Press this button to print your pictures or save them in the Gallery.

Note: To open a saved picture, press the Print + button and click on Gallery.

- When finished, press the classroom button on the Computer Cool School™ keyboard to return to the classroom or press another learning center button for a different activity.

Music Center



- Click on an instrument to learn about it and hear the different notes it plays.
- Click the song select buttons (1, 2 or 3) to choose a song. Listen to the song and click any of the instruments during the song to turn them on or off.

Note: You can also press the letters on the Computer Cool School™ keyboard to play along with the selected instrument.

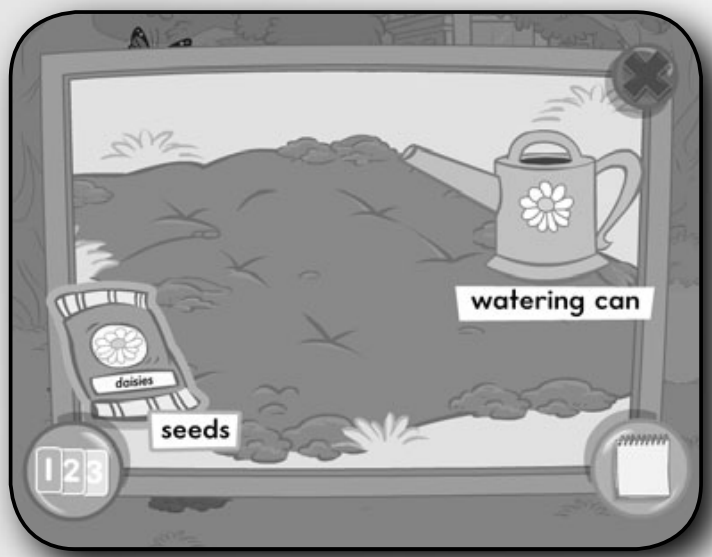
Music Center

- Click the selected song select button again to stop the song.
- Choose an instrument to play a scale. Click the instrument select arrows to scroll through instrument choices. Then, click on a note on the scale to hear that instrument play it.

Note: You can also press the letters on the Computer Cool School™ keyboard to hear different notes from that instrument. Each letter will play the same note on the scale. Press a number key for a silly sound!

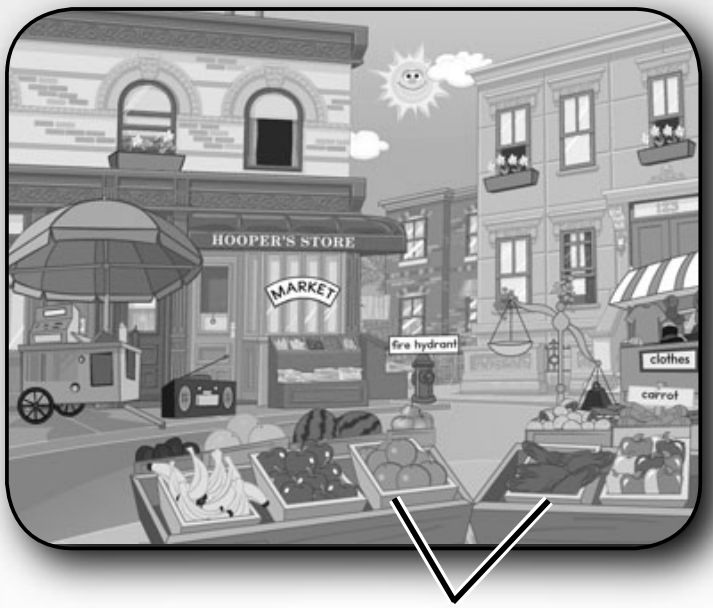
- When finished, press the classroom button on the Computer Cool School™ keyboard to return to the classroom or press another learning center button for a different activity.

Science Center



- Learn about life cycles at the park with Elmo.
- Click on different objects to learn how they grow.
- Click on the for a sequencing activity. Click on the pictures to put them in order.
- Click on the to play a matching game.
- Click on the to return to the park.
- When finished, press the classroom button on the Computer Cool School™ keyboard to return to the classroom or press another learning center button for a different activity.

Field Trip



Fruit and Vegetable Crates

- Press the field trip button on the Computer Cool School™ keyboard to take a field trip to the farmers' market.
- Click on any item to explore the market! Click on the fruit and vegetable crates in the cart for a game or activity. After the game or activity, click on the to go back to the explore screen.
- Click on a word to hear it pronounced in English. Click again to hear how to say the word in Spanish!

Hint: *Move the mouse to the left and right edges of the screen to explore even more at the market!*

- When finished, press the classroom button on the Computer Cool School™ keyboard to return to the classroom or press another learning center button for a different activity.

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Look for more cool software, each with a variety of new things to learn!
Each sold separately and subject to availability.

Actual products may not be identical to items pictured above.

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