

Fisher-Price®



Please keep this instruction sheet for future reference,
as it contains important information.

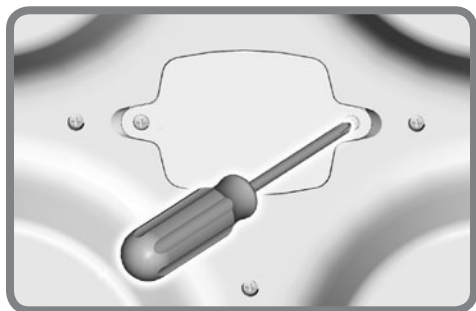
Adult assembly is required.

Requires three "AA" batteries (included) for operation.

Tool required for battery replacement:
Phillips screwdriver (not included).

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Battery Replacement



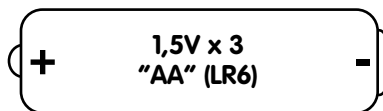
For best performance, we recommend replacing the batteries that came with this toy with three, "AA" (LR6) new alkaline batteries.

- Locate the battery compartment on the bottom of the toy.
- Loosen the screws in the battery compartment door with a Phillips screwdriver and remove it.
- Remove the exhausted batteries and dispose of them properly.
- Insert three, new "AA" (LR6) **alkaline** batteries.
- Replace the battery compartment door and tighten the screws.
- If this toy begins to operate erratically you may need to reset the electronics. Slide the power/mode switch off and then back on.
- When sounds or lights from this toy become faint or stop, it's time for an adult to change the batteries.



- Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities.

Battery Safety Information



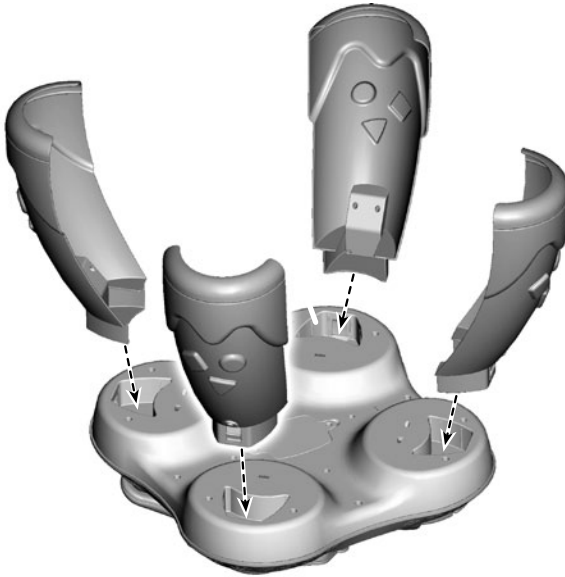
In exceptional circumstances, batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:

- Do not mix old and new batteries or batteries of different types: alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium).
- Insert batteries as indicated inside the battery compartment.
- Remove batteries during long periods of non-use. Always remove exhausted batteries from the product. Dispose of batteries safely. Do not dispose of this product in a fire. The batteries inside may explode or leak.
- Never short-circuit the battery terminals.
- Use only batteries of the same or equivalent type, as recommended.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the product before charging.
- If removable, rechargeable batteries are used, they are only to be charged under adult supervision.

Care

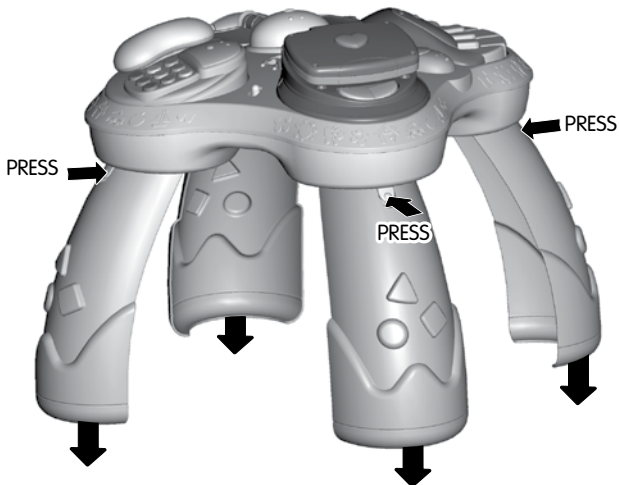
- Wipe this toy with a clean cloth dampened with a mild soap and water solution. Do not immerse this toy.
- This toy has no consumer serviceable parts. Do not take this toy apart.

Assembly for Stand & Cruise



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- Place the table top face down on a flat surface.
 - Insert the legs into the sockets in the table top. Push to **"snap"** each leg in place.

Disassembly for Sit & Play



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- Press the button on each leg to release it from the table top.
 - Store the legs in a safe place for future use (Stand & Cruise).



CONSUMER ASSISTANCE

1-800-432-5437 (US & Canada)
1300 135 312 (Australia)

 **service.fisher-price.com**

Fisher-Price, Inc., 636 Girard Avenue, East Aurora, NY 14052.
Hearing-impaired consumers: 1-800-382-7470.

Outside the United States:

Canada: Mattel Canada Inc., 6155 Freemont Blvd.,
Mississauga, Ontario L5R 3W2; www.service.mattel.com.

Great Britain: Mattel UK Ltd, Vanwall Business Park,
Maidenhead SL6 4UB. Helpline: 01628 500303.
www.service.mattel.com/uk

Mattel Europa, B.V., Godel 1, 1186 MJ Amstelveen, Nederland.

Australia: Mattel Australia Pty. Ltd., 658 Church Street,
Locked Bag #870, Richmond, Victoria 3121 Australia.

New Zealand: 16-18 William Pickering Drive,
Albany 1331, Auckland.

FCC Statement (United States Only)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

Note: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

ICES-003

This Class B digital apparatus complies with Canadian ICES-003. Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

NMB-003

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada. L'utilisation de ce dispositif est autorisée seulement aux conditions suivantes: (1) il ne doit pas produire de brouillage et (2) l'utilisateur du dispositif doit être prêt à accepter tout brouillage radioélectrique reçu, même si ce brouillage est susceptible de compromettre le fonctionnement du dispositif.

Lil Table, Big Fun!

Counting Phone

Lift the handset in any mode for friendly chatter, phone tones and counting songs!

ABC Learning

Press a button on the phone to hear the number.

SP Spanish

Press a button on the phone to hear the number in English and Spanish.

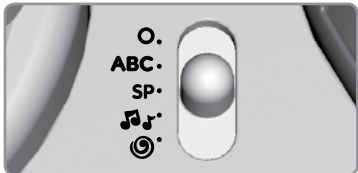
Music



Press a button on the phone for musical ditties.

Imagination

Press a button on the phone for real phone sounds.




Mode Switch



Slide the mode switch to select either Learning **ABC.**, Spanish **SP.**, Music , or Imagination  mode. When finished playing with the toy, slide the switch off **O.**

Volume Switch



Slide the volume switch on the bottom of the toy to low , medium  or high volume .

1st Words Book

ABC Learning

Turn the page in the book and then spin the roller to hear the names of the animals you see.

SP Spanish

Turn the page in the book and then spin the roller to hear the names of the animals you see in English and Spanish.

Music

Spin the roller to play a song.

Imagination

Spin the roller to hear what sound the animals in the story make.

Colors Piano

ABC Learning

Press a key to hear its color.

SP Spanish

Press a key to hear its color in both English and Spanish.

Music

Press a key to play a musical tune.

Imagination

Press a key to play a music note.

Slide the mouse back and forth in any mode for opposites and sound effects.

Letters Laptop

Open the laptop for computer activities.

Hint: The laptop is inactive when it is closed.

ABC Learning Mode

- Press a letter button to hear the letter. Press the button again to hear its shape.
- Press the left or right side of the "spacebar" button for a song or sound effects.

SP Spanish Mode

- Press a letter button to hear the letter in English and Spanish. Press the button again to hear its shape.
- Press the left or right side of the "spacebar" button for a song or sound effects.

Music Mode

- Press any button for a musical tune.
- Press the left or right side of the "spacebar" button for a song.

Imagination Mode

- Press any button for typing and other fun sounds.