



SHAKE™ GO! XTREME[™] speedway



Please keep this instruction sheet for future reference,
as it contains important information.

Adult assembly is required.

Requires four "D" (LR20) **alkaline** batteries (not included) for the charger.

Tool required for battery installation: Phillips screwdriver (not included).

Consumer Information



CONSUMER ASSISTANCE

Call toll free: 1-800-432-5437 (US & Canada only)
M-F 9AM to 7PM / SAT 11AM to 5PM (EST)

service.fisher-price.com

Write to us at: Fisher-Price® Consumer Relations,
636 Girard Avenue, East Aurora, New York 14052.

Hearing-impaired consumers using TTY/TDD equipment,
please call 1-800-382-7470.

For countries outside the United States:

Canada: Mattel Canada Inc., 6155 Freemont Blvd.,
Mississauga, Ontario L5R 3W2; www.service.mattel.com.

Great Britain: Mattel UK Ltd. Vanwall Business Park,
Maidenhead SL6 4UB. Helpline: 01628 500303,
www.service.mattel.com/uk

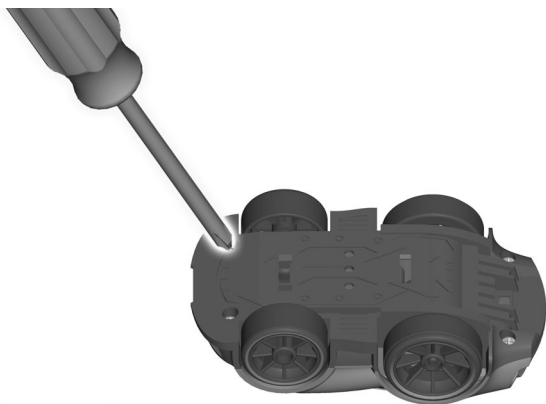
Australia: Mattel Australia Pty. Ltd., 658 Church Street,
Locked Bag #870, Richmond, Victoria 3121 Australia.
Consumer Advisory Service 1300 135 312.

New Zealand: 16-18 William Pickering Drive,
Albany 1331, Auckland.

Asia: Mattel East Asia Ltd, Room 1106, South Tower,
World Finance Centre, Harbour City, Tsimshatsui, HK, China.

Care

- Wipe this toy with a clean cloth, dampened with a mild soap and water solution. Do not immerse the cars or charger.
- This product has no consumer serviceable parts. Do not take this toy apart.



Battery Removal

- Before disposing of the cars, please remove the batteries.
- Loosen the screws in the bottom of each car.
- Remove the battery from each car and dispose of it properly.

FCC Statement (United States Only)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

Note: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

ICES-003

- This Class B digital apparatus complies with Canadian ICES-003.
- Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

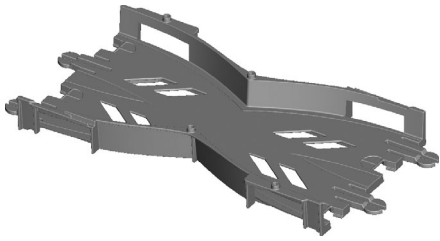
NMB-003

- Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.
- L'utilisation de ce dispositif est autorisée seulement aux conditions suivantes : (1) il ne doit pas produire de brouillage et (2) l'utilisateur du dispositif doit être prêt à accepter tout brouillage radioélectrique reçu, même si ce brouillage est susceptible de compromettre le fonctionnement du dispositif.



- Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities.

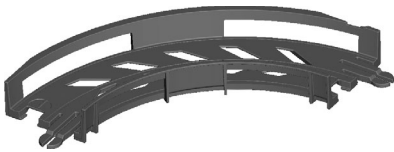
Assembled Parts



Crossover Track



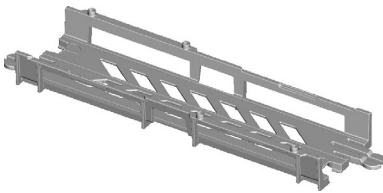
Wavy Track



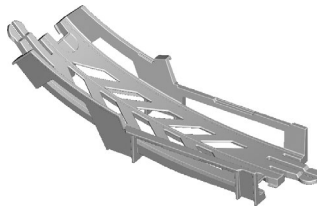
Small Curved Track – 4



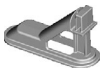
Large Curved Track – 4



Straight Track – 4



Lower Loop Track – 2



Lower Loop Support – 2

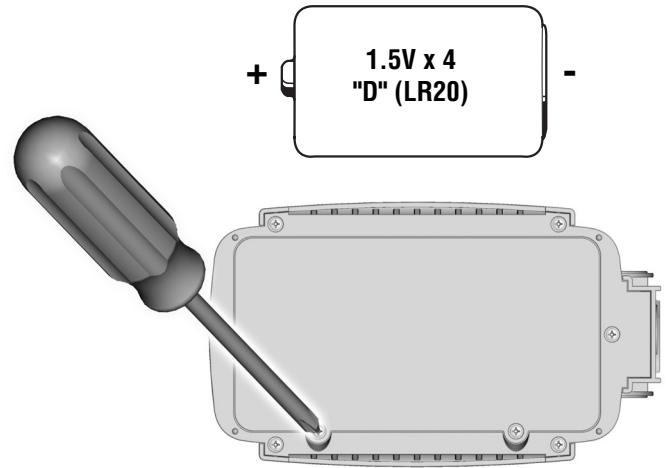


Upper Loop Support – 2



Upper Loop Track – 2

Battery Installation



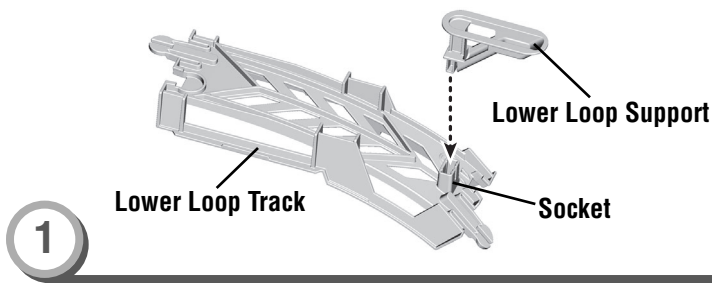
- Locate the battery compartment door under the car charger.
 - Loosen the screws in the battery compartment door and remove the door.
 - Insert four “D” (LR20) **alkaline** batteries.
- Hint:** We recommend using **alkaline** batteries for longer battery life.
- Replace the battery compartment door and tighten the screws.
 - If the charger begins to operate erratically, you may need to reset the electronics. Remove the batteries and replace.
 - When the indicator lights do not turn on, it's time for an adult to change the batteries in the charger.

Battery Safety Information

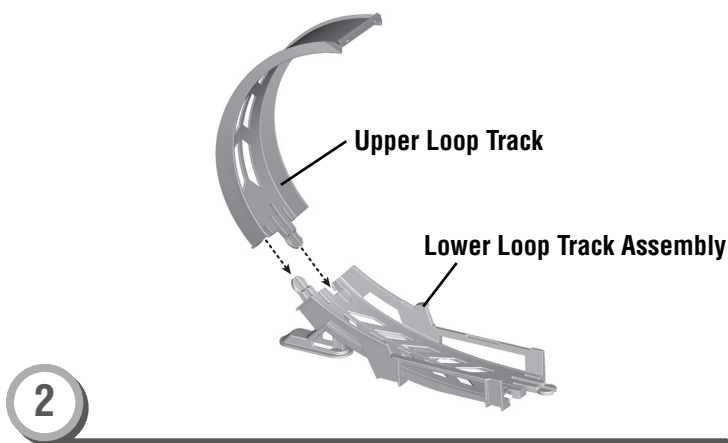
In exceptional circumstances, batteries may leak fluids that can cause a chemical burn injury or ruin your toy. To avoid battery leakage:

- Do not mix old and new batteries or batteries of different types: alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium).
- Insert batteries as indicated inside the battery compartment.
- Remove batteries during long periods of non-use. Always remove exhausted batteries from the toy. Dispose of batteries safely. Do not dispose of the product in a fire. The batteries inside may explode or leak.
- Never short-circuit the battery terminals.
- Use only batteries of the same or equivalent type, as recommended.
- Do not charge non-rechargeable batteries.
- If you use rechargeable batteries in the charger, remove them from the charger before charging.
- If removable, rechargeable batteries are used, they are only to be charged under adult supervision.

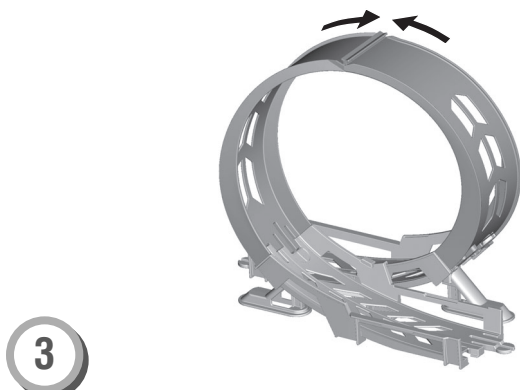
Easy Track Setup



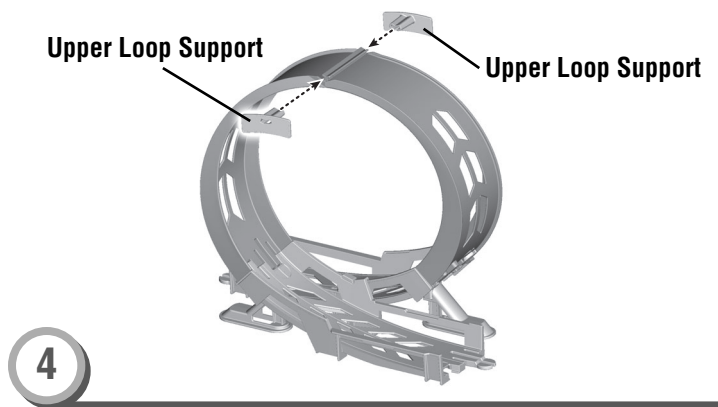
- Turn a lower loop track over.
- Fit a lower loop support into the socket on the lower loop track.
- Hint:** The lower loop support only fits one way. If it does not seem to fit, turn it around and try again!
- Repeat this procedure to assemble the other lower loop support to the other lower loop track.



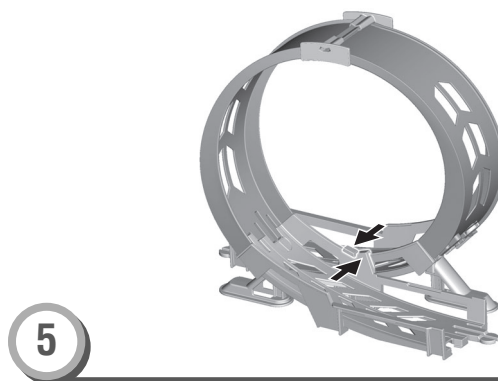
- Turn the lower loop assemblies upright.
- **"Snap"** an upper loop track onto the end of a lower loop track assembly.
- Repeat this procedure to assemble the other upper loop track to the other lower loop track assembly.



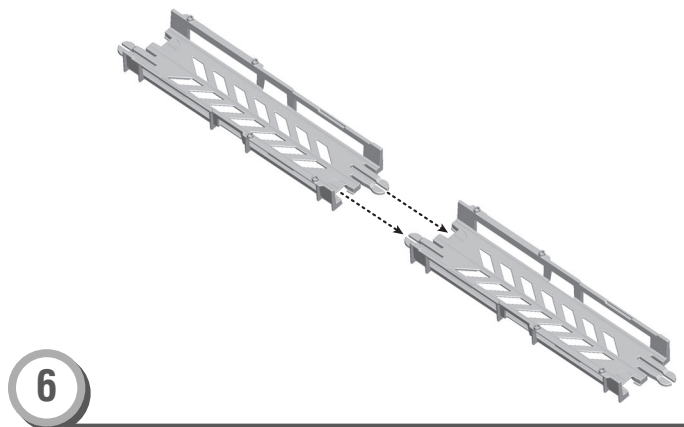
- Place the loop assemblies next to each other to align the top edge.



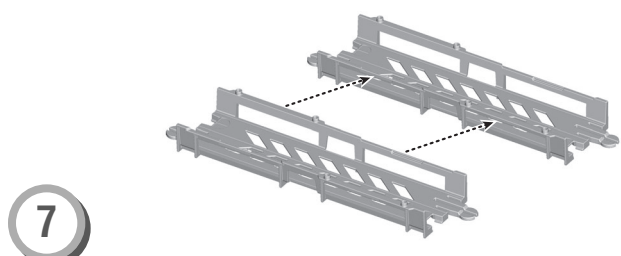
- Slide upper loop supports onto each side of the upper loop.



- Push to fit the inside edges of the lower loop together.

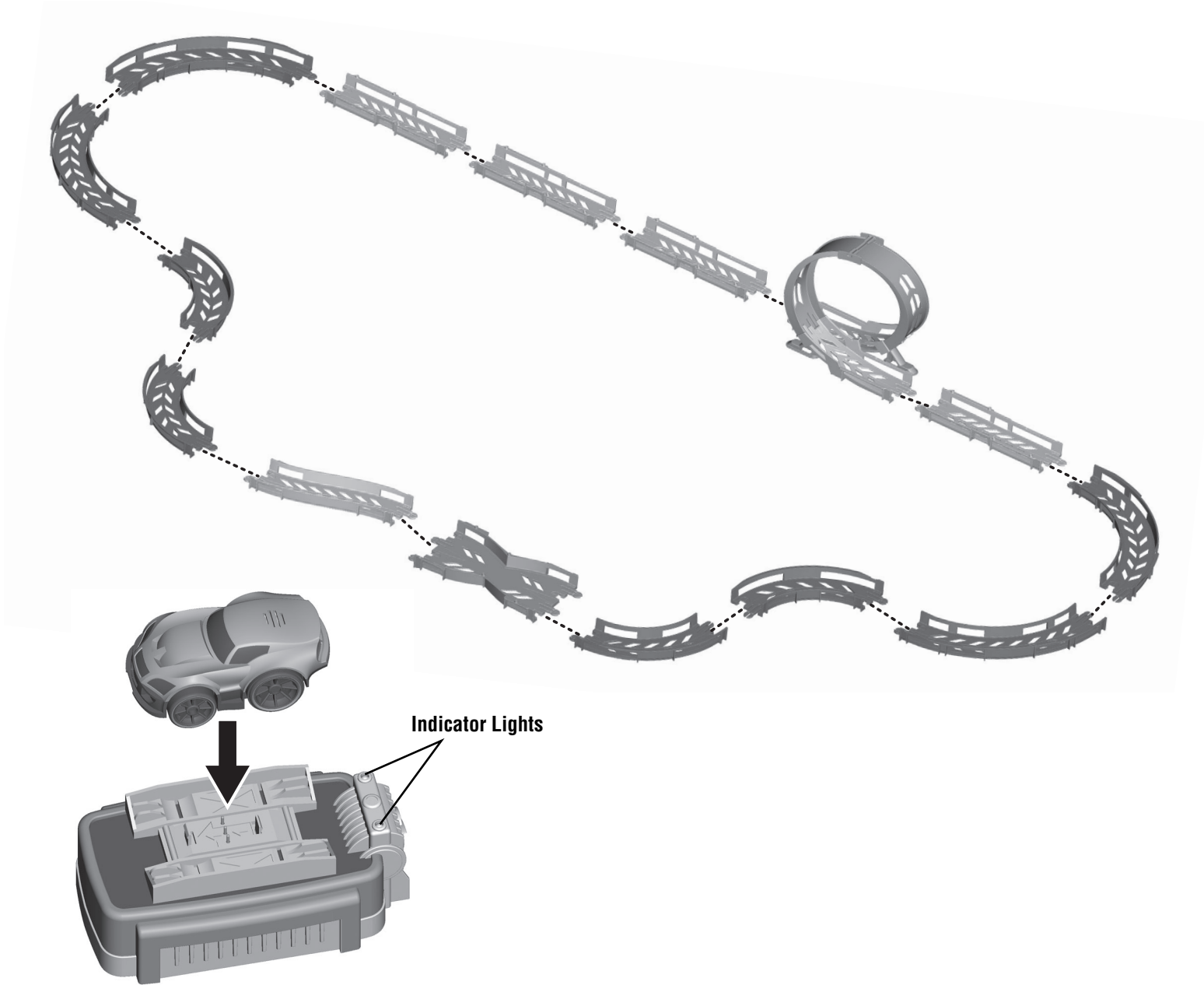


- **"Snap"** the track pieces together.



- Hint:** For some assemblies, you can hook the upper portion of the track together, side by side.

Extreme Speed. Extreme Action. Extreme Fun!



Charge the Cars!

- Fit a car onto the charger.

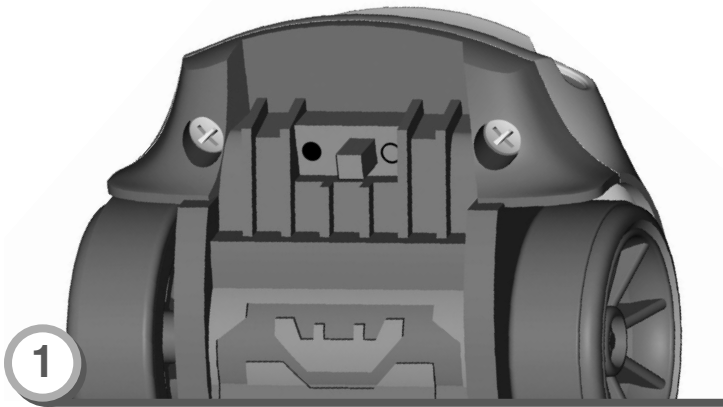
Hint: The car only fits on the charger one way. If it does not seem to fit, turn it around and try again.

- A yellow indicator light turns on when the car is charging. Each car takes approximately 45 minutes to fully charge. When charging is complete, the green indicator light turns on.
- When movement becomes slow or stops, it's time to charge the cars!

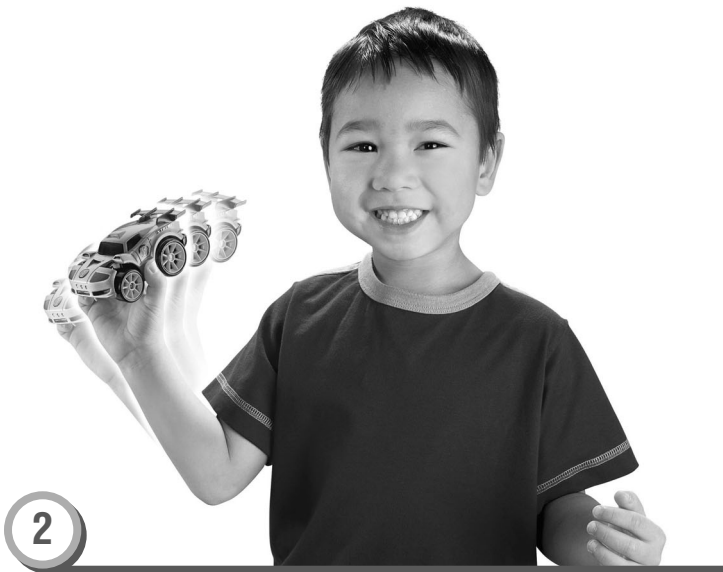
Pit Stop Guide

- The cars only fit on the charger one way. Make sure the car is placed on the charger properly to ensure a complete charge.
- The yellow light means the car is charging. The green light turns on when the charge is complete. If you see the green light as soon as you put the car on the charger, remove the car and replace it on the charger.
- If you are having difficulty connecting all the track pieces, try building three larger sections and fitting them together.

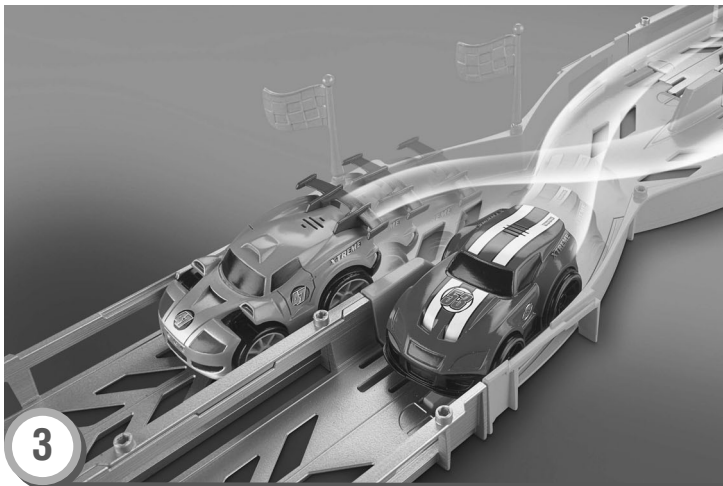
Shake It, Then Race It!



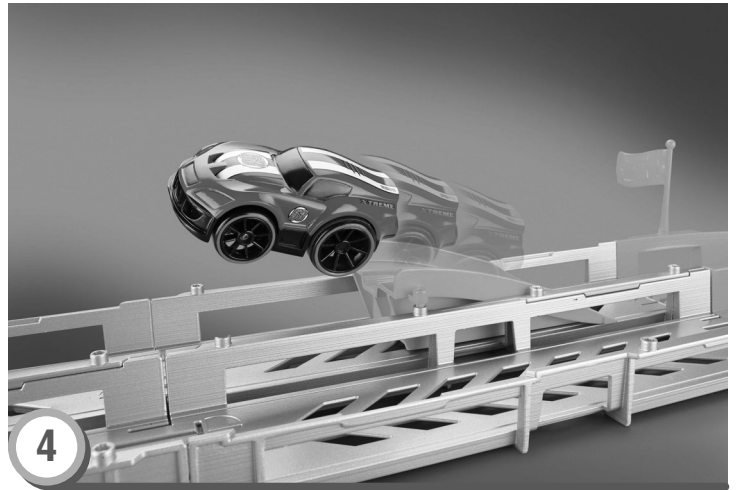
- 1
- Slide the power switch on the bottom of each vehicle ON ●.



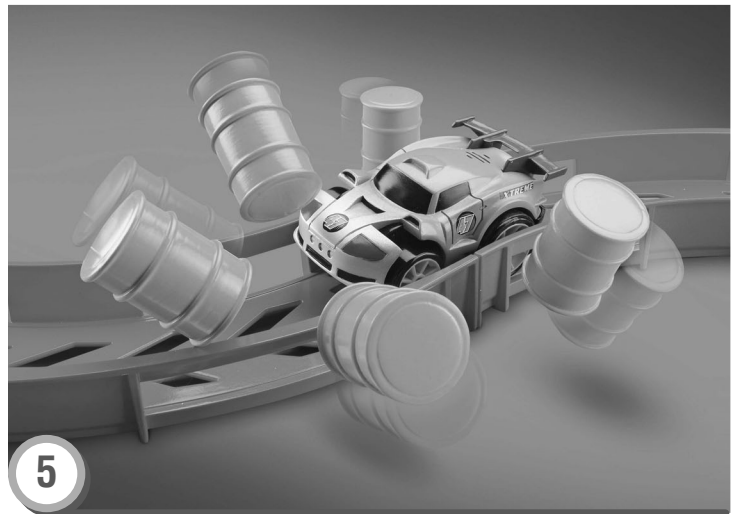
- 2
- Lift the car and shake it to start the "engine" and the sound effects.
Hint: For maximum distance, shake the car 7 or 8 times. Shaking more than this does not increase the distance it will travel.



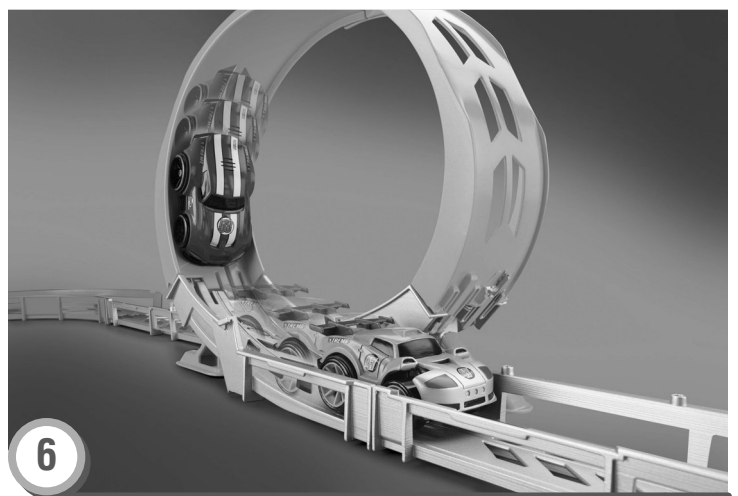
- 3
- Set each car down on the track then let it go!



- 4
- Put the ramps on the track to watch the cars "jump" the track!



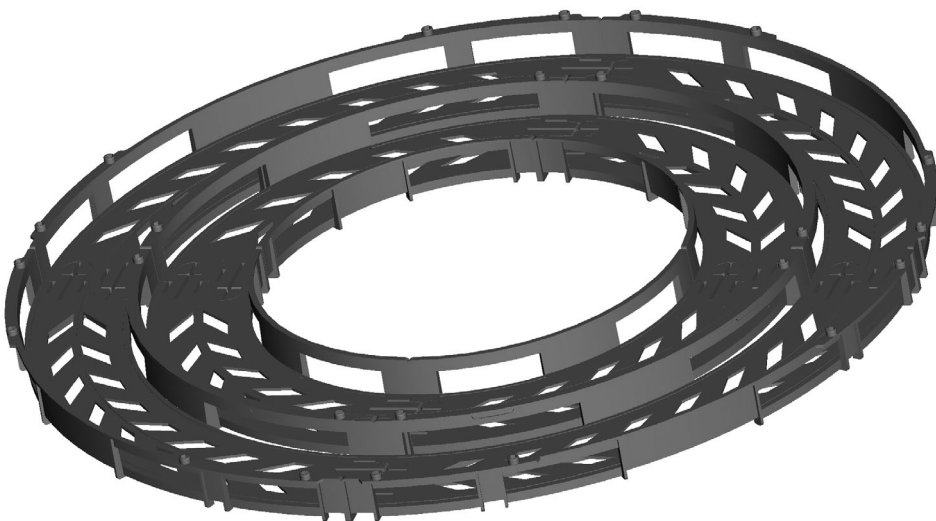
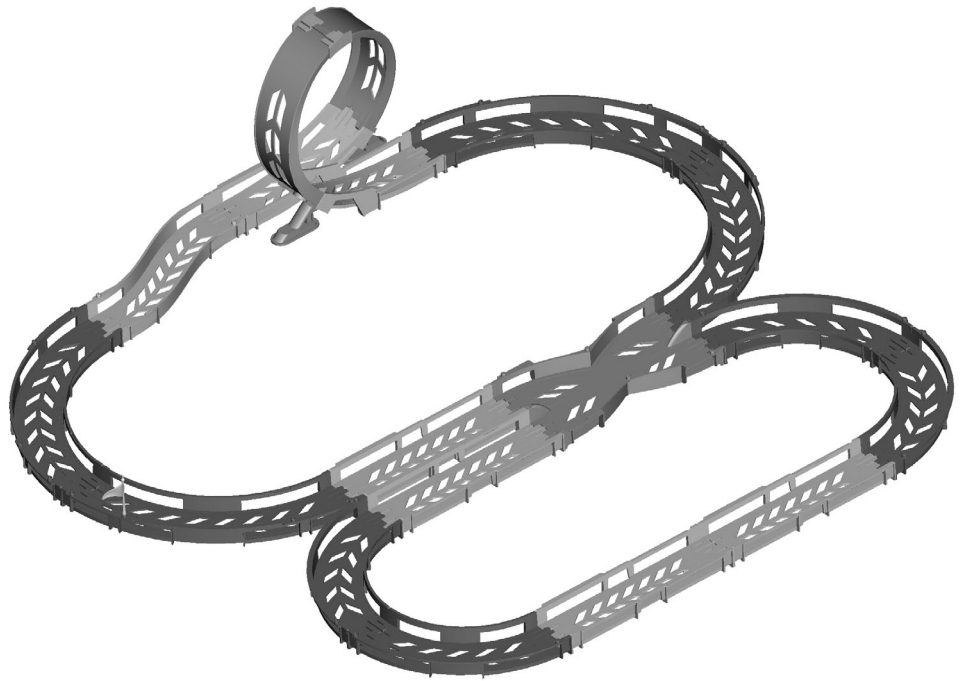
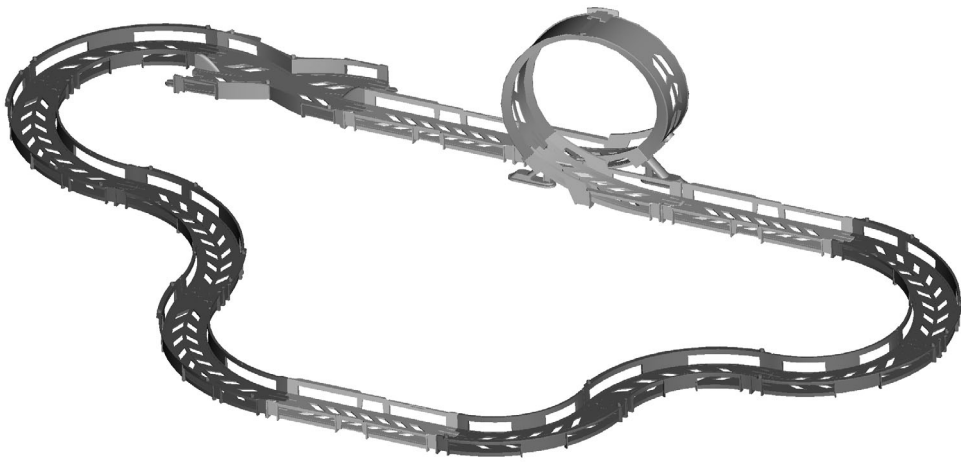
- 5
- Setup the barrels for crash-up action.



- 6
- Watch the cars loop the loop!
• When finished playing with this toy, slide the power switch on each car OFF ○.

Easy Track Changeup!

Try these fun track layouts!



Easy Track Changeup!

Try these fun track layouts!

