

BARNYARD BINGO

AGES 3+
PLAYERS 2-4

Contents

Barn, Base
4 Bingo Cards
12 Chips
Label Decoration Sheet
Plastic Storage Case
1 instruction sheet

Assembly

1. Turn the chips smooth side up. Apply colored labels to corresponding chips (e.g., red chip label on red chip).
2. Helpful Hint: For best adhesion, try to avoid applying the labels more than once.
3. Firmly insert the barn into the base.



Set-up

1. Insert all 12 chips (in any order), with the animal side facing you, into the slot at the top of the barn.
2. Pick Bingo cards. For 2 players, each player takes two cards. For 3 or 4 players, each player takes one card.

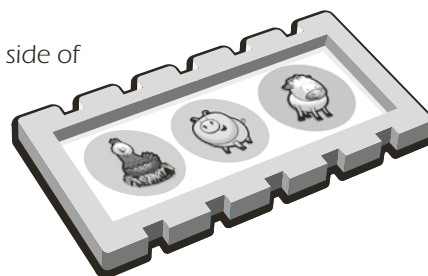
GAME 1

Let's Play Barnyard Bingo and Match Animals!

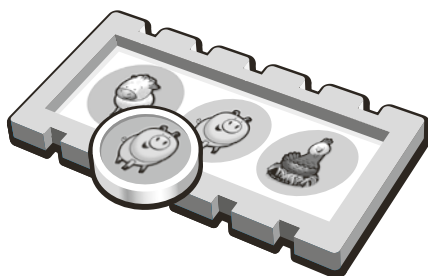
Object

Be the first to cover the spaces on your card with the matching chips.

1. Play this game on the side of the card showing the illustrated animals and characters in the barnyard scene.



- The youngest player goes first. Play continues to the left (clockwise).
- Push the barn lever down to release a chip. "B-O-I-N-G-O!"
- Look at the chip, with the illustration of an animal, to see if it matches an animal on your Bingo card.
- If it's a match, good for you! Place the chip on your card. It's now the next player's turn.
- If it's not a match, sorry! Insert the chip into the slot at the top of the barn.



It's the next player's turn. Keep playing until all three spaces on a player's card(s) are covered.

The first player to cover all his/her spaces WINS!

After each game, pick a different card.

GAME 2

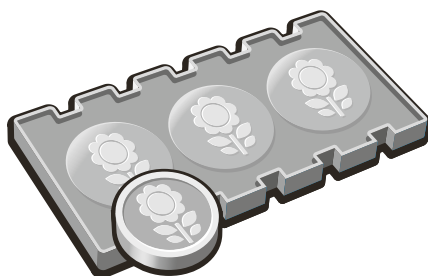
Let's play Bingo by matching colors!

Object

Be the first to cover the spaces on your card with the matching chips.

Set-up is slightly different for this game!

- Insert all 12 chips (in any order), with the color side facing you, into the slot at the top of the barn.
- This game will be played on the opposite side of the card. The side displaying the illustrated animals and characters in the barnyard scene should be face down.



Players can place a solid color chip on the spaces on their card if the matching color is found on their card.

The first player to cover all his/her spaces WINS!

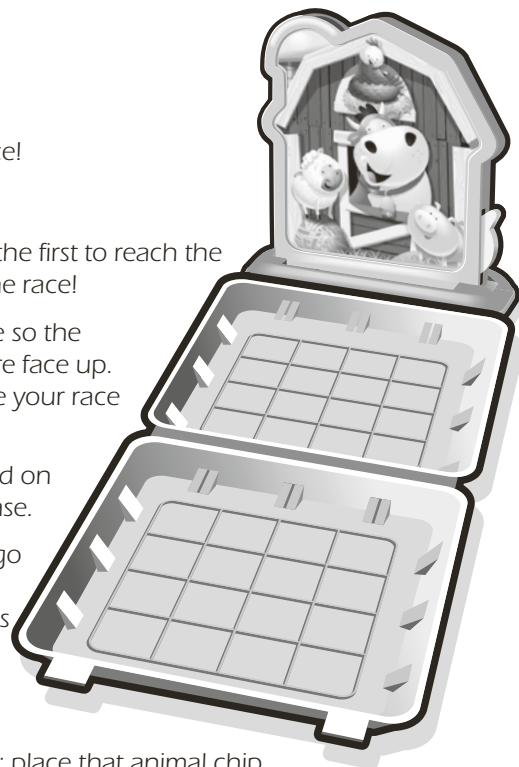
GAME 3

Barnyard Animal Race!

Object

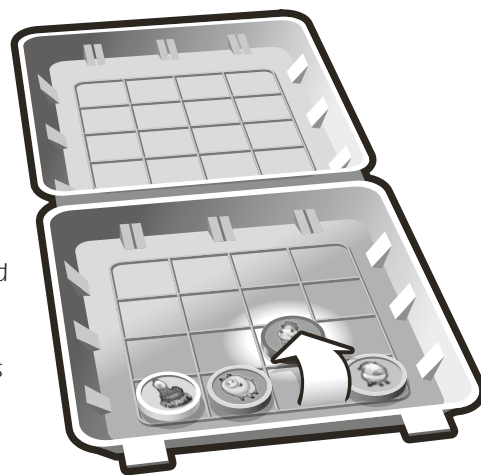
See which animal is the first to reach the barn at the end of the race!

- Open up the case so the gridded spaces are face up. The spaces will be your race course.
- Place the barnyard on one end of the case.
- Put aside the bingo cards; you won't need them for this game.
- Each player picks a different animal they'd like to race; place that animal chip on the first space at the opposite side of the barn.
- Place the remaining animal chips in the barn.



Let's Play!

- Youngest player goes first; alternate taking turns.
- Push the barn lever down to release a chip.
- If the chip shows the animal the player chose to race, advance that animal one space straight ahead towards the barn. Once the player has moved the animal, insert the chip back into the barn.
- If it's an animal that is not racing, let him rest in the barn. Insert that chip back into the barn slot.



Whatever animal reaches the end first wins!

Place the chips back in the barn at the end of the game for easy storage.

TO: JOHN LUDWIG - MKTG
MARK ROSENBLUH - PKG. DESIGN
BRIAN YU - PRODUCT DESIGN
KEVIN MCCARRON - LEGAL
BRIAN TOMASIN, CPI
FROM: JAN HEININGER, Ext. 4907
TOY NAME: BARNYARD BINGO – **REVISED RULES 2/20/09**
LANG: DOMESTIC
STATUS: COPY
TOY NO. P6937
DATE: 1/08/09

=====

| | |
|---------------|-------|
| Toy number: | P6937 |
| Indv. carton | -0910 |
| Instructions | -0920 |
| Master Carton | -0930 |

=====

(FISHER-PRICE® LOGO)
GAMES

(BARNYARD BINGO™ LOGO)

(AGE GRADING)
3+

(PLAYERS)
2-4

(COPY)
Contents: Barn, Base, 4 Bingo Cards, 12 Chips, Label Decoration Sheet,
Plastic Storage Case

Assembly:

1. Turn the chips smooth side up. Apply colored labels to corresponding chips
(e.g., red chip label on red chip). **(PHOTO)**

Helpful Hint: For best adhesion, try to avoid applying the labels more than
once.

2. Firmly insert the barn into the base. **(PHOTO)**

Set-Up:

1. Insert all 12 chips (in any order), with the animal side facing you, into the slot at the top of the barn. **(PHOTO)**
2. Pick Bingo cards. For 2 players, each player takes two cards. For 3 or 4 players, each player takes one card.

GAME 1

Let's Play Barnyard Bingo and Match Animals!

Object:

Be the first to cover the spaces on your card with the matching chips.

1. Play this game on the side of the card showing the illustrated animals and characters in the barnyard scene. **(PHOTO)**
2. The youngest player goes first. Play continues to the left (clockwise).
3. Push the barn lever down to release a chip. "B-O-I-N-G!"
4. Look at the chip, with the illustration of an animal, to see if it matches an animal on your Bingo card.
5. If it's a match, good for you! Place the chip on your card. It's now the next player's turn. **(PHOTO)**
6. If it's not a match, sorry! Insert the chip into the slot at the top of the barn.

It's the next player's turn. Keep playing until all three spaces on a player's card(s) are covered.

The first player to cover all his/her spaces WINS!

After each game, pick a different card.

GAME 2

Let's play Bingo by matching colors!

Object:

Be the first to cover the spaces on your card with the matching chips.

Set-up is slightly different for this game!

1. Insert all 12 chips (in any order), with the color side facing you, into the slot at the top of the barn.
2. This game will be played on the opposite side of the card. The side displaying the illustrated animals and characters in the barnyard scene should be face down.

Players can place a solid color chip on the spaces on their card if the matching color is found on their card. **(PHOTO)**

The first player to cover all his/her spaces WINS!

GAME 3

Barnyard Animal Race!

Object:

See which animal is the first to reach the barn at the end of the race!

Set Up: **(MARK - PLEASE USE PHOTO THE THIS GAME SET-UP)**

1. Open up the case so the gridded spaces are face up. The spaces will be your race course.
2. Place the barnyard on one end of the case.
3. Put aside the bingo cards; you won't need them for this game.
4. Each player picks a different animal they'd like to race; place that animal chip on the first space at the opposite side of the barn.
5. Place the remaining animal chips in the barn.

Let's Play!

1. Youngest player goes first; alternate taking turns.
2. Push the barn lever down to release a chip.

3. If the chip shows the animal the player chose to race, advance that animal one space straight ahead towards the barn. **(PHOTO)** Once the player has moved the animal, insert the chip back into the barn.

4. If it's an animal that is not racing, let him rest in the barn. Insert that chip back into the barn slot.

Whatever animal reaches the end first wins!

Place the chips back in the barn at the end of the game for easy storage.

© 2008 Mattel, Inc. All Rights Reserved. Mattel, Inc. 636 Girard Avenue, East Aurora, NY 14052 U.S.A.