

Fisher-Price®

iXL  
LEARNING SYSTEM

SCOOBY-DOO!



[www.fisher-price.com](http://www.fisher-price.com)

# Consumer Information

- Please keep this owner's manual for future reference, as it contains important information.
- Adult setup is required to install this software title on your computer and then transfer to your **iXL™** Handheld Device (sold separately).
- The CD ROM is not a toy.
- For proper use of this software, we recommend your computer meet minimum system requirements, including an internet connection.

## PC Minimum System Requirements

Operating System ..... Microsoft® Windows XP, Windows Vista™  
or Windows 7

Processor..... 1.2GHz

Memory ..... 256MB RAM

Hard Drive..... 150MB available

CD or DVD drive

USB Port..... 1.1

**Note: Internet connection is required.**

# Consumer Information

## **NOTICE ABOUT EPILEPSY AND SEIZURES**

**PLEASE READ THIS NOTICE BEFORE YOU OR YOUR CHILD USE ANY VIDEO/COMPUTER GAME.**

A very small portion of the population has a condition, which cause a momentary loss of consciousness when viewing certain kinds of flashing lights or patterns that are commonly present in our daily environment. This condition may cause seizures while watching some kinds of television pictures or playing certain video/ computer games. Players who have not had any previous seizures may nonetheless have an undetected epileptic condition.

If you or anyone in your family has experienced symptoms linked to an epileptic condition (e.g. a seizure or loss of awareness), consult your physician before playing video/computer games.

We recommend that parents observe their children while they play video/ computer games. If you or your child experience any of the following symptoms such as dizziness, altered vision, eye or muscle twitching, involuntary movements, loss of awareness, disorientation or convulsions, **DISCONTINUE USE IMMEDIATELY** and consult your physician.

Additionally, please follow these precautions whenever playing a video/ computer game:

- Do not play if you are tired or need sleep.
- Always play in a well lit room.
- Be sure to take a 10-15 minute break every hour while playing.

# Software Installation

- **Before installing this software title:**

- **iXL™** Computer Software must be installed before installing this software title. If you have not done this, you will be prompted to install **iXL™** Computer Software (included on this CD-ROM). Once installation is complete, re-insert the software title CD-ROM, or go to your computer's Start Menu, select 'Run,' and type D:\setup.exe.
- Make sure your **iXL™** (sold separately) is **not** connected to your computer.
- Close **iXL™** Computer Software (that came with **iXL™**).
- If you have multiple logons on your computer, be sure the logon you are using has Administrator privileges. You will need Administrator privileges to install this software.
- Insert the CD into the CD-ROM or DVD drive of your computer.
- The software installer launches automatically. Follow the on-screen instructions to complete installation.

**Note:** You need to install all components to use this software.

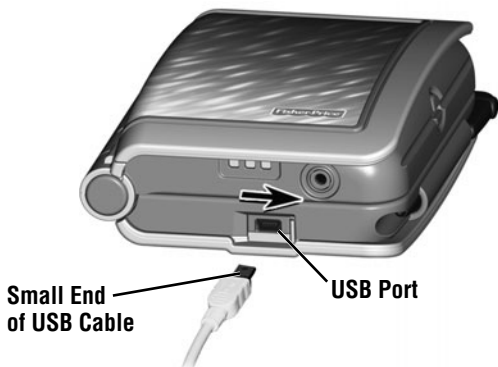
- If installation of the software does not launch automatically, go to the "Start" menu, click on "Run" and type "D:\setup".

## Uninstall Software

- Click on the following items (in order):
  - "Start" menu on your computer taskbar
  - "Programs"
  - "iXL™"
  - "Titles"
  - "Scooby Doo"
  - "Uninstall"

# Connecting iXL™ Handheld Device

- **After installing this software title**, connect iXL™ (sold separately) to your computer to transfer and manage content.

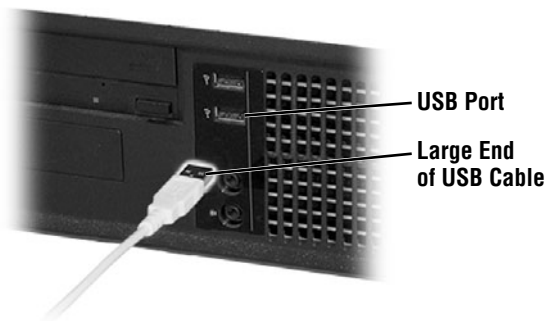



- Slide the USB door open on iXL™ to access the USB port.
- Insert the smaller end of the USB cable into the USB port on iXL™.



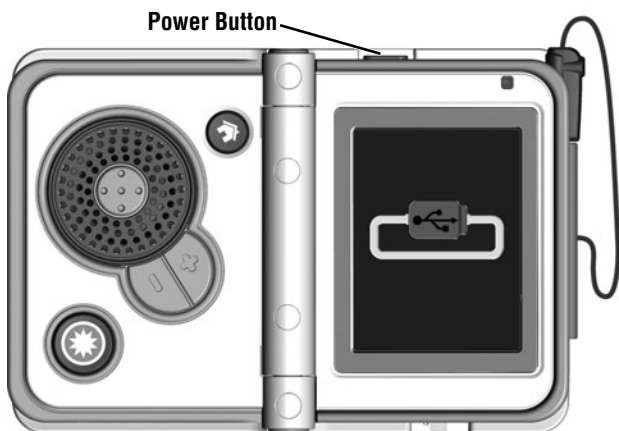
## WARNING


To prevent strangulation, keep computer cables away from children.



- Insert the larger end of the USB cable into the USB port  on your computer.


# Connecting iXL™ Handheld Device



- Open iXL™ and press the power button .
- If iXL™ is properly connected to your computer, you will see the USB connect symbol on the screen.

# iXL™ Computer Software

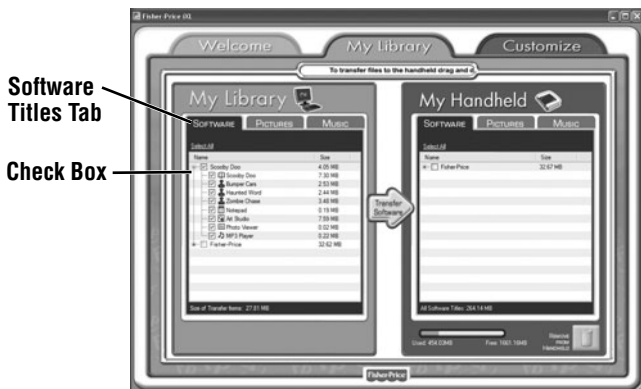


- Double-click on the  on your computer desktop to launch **iXL™** Computer Software that was included with the **iXL™** Handheld Device (sold separately).
- From the Welcome page, click on the **My Library** tab to transfer the software title to **iXL™**.

**Note:** **iXL™** must be connected to your computer, turned on and open.

# My Library Software Titles

**Note:** The software titles that appear on the **My Library** and **My Handheld** sides of the screen in **iXL™** Computer Software will vary depending on the software titles you purchased and installed (additional software titles sold separately).



- On the **My Library** side of the screen, click on the **Software** tab to transfer this software title to **iXL™**.
- Click on the check box (on the My Library side of the screen) next to this software title.

**Hint:** If you use the check box next to the main title, you will transfer everything included in this software title. To customize the content on **iXL™**, click only on selected activities.



# My Library Software Titles


Transfer Software Button



- Click on the **Transfer Software** button to move this software title (or selected activities from this software title) onto the **My Handheld** side of the screen and onto **iXL™**.
- After transferring this software title, disconnect **iXL™** from your computer.

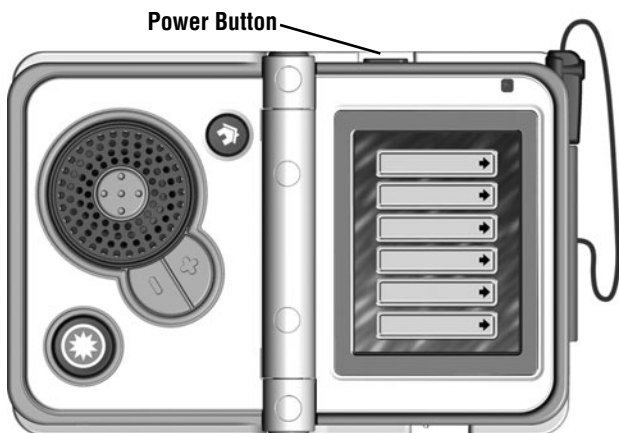



Memory Gauge

- To remove an **iXL™** software title (or activity) from **iXL™**, first click on the check box next to the software title (or activity) on the **My Handheld** side of the screen. Then, click on .

**Hint:** If you'd like to check how much memory is available on **iXL™**, look at the memory gauge on the **My Handheld** side of the screen.

# Getting Started



- Open iXL™ (sold separately) and press the power button .

**Hint:** Make sure iXL™ is completely open before pressing the power button.



## Login Screen

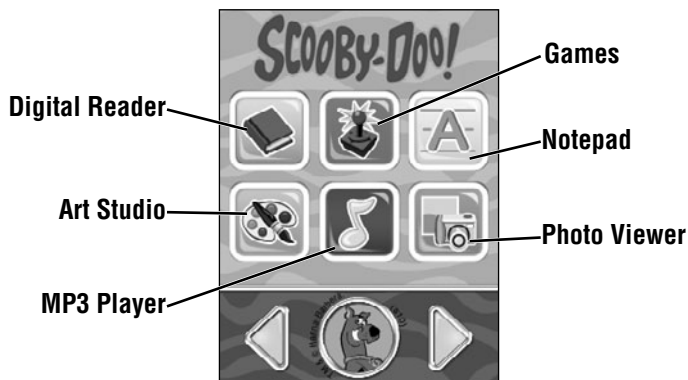
- Use the stylus to touch a gray bar (profile) on the login screen.

**Hint:** You can also login using a custom profile (created using iXL™ Computer Software).

# Home Screen



- Touch ◀ or ▶ on the Home screen with the stylus to scroll to this software title.

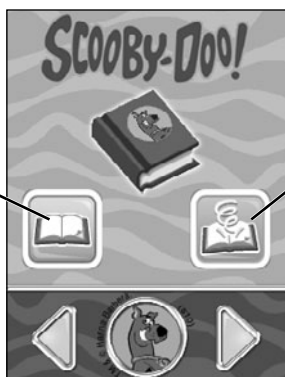


- Choose an activity on the Home screen. Touch an activity with the stylus.




# Digital Reader




Home Screen



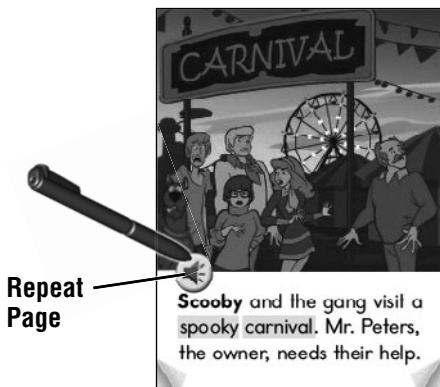
Digital Reader Screen


- Touch  on the Home screen with the stylus to read stories.
- From the Digital Reader screen, touch **Read-to-Me**  or **Play**  mode with the stylus.



- In **Read-to-Me mode**, listen to the narrator read the entire story.  
**Hint:** Press the Action Button  on *iXL™* to pause the story. Press it again to resume the story.

# Digital Reader



- In **Play mode**, listen to the page read.
- Touch  with the stylus repeat the page.

**Hint:** Press the Action Button  on **iXL™** to pause the story. Press it again to resume the story.



## Turn Page

- Explore the page by touching objects with the stylus.
- Touch the bottom corners on the screen with the stylus to turn the page.
- Touch the highlighted key words on the page with the stylus to learn more!


# Digital Reader



Repeat  
Question

- After the story, play a comprehension activity.



**Hint:** In Play mode, you will need to turn the page at the end of the story to play this activity.

- Listen to the question. Touch the answer on the screen with the stylus.
- Touch  to repeat the question.



Exit

Answer More  
Questions

- Good work! Touch  with the stylus to answer more questions.
- Touch  with the stylus to exit this activity and return to the Digital Reader screen.

**Hint:** You can also press the Home Button  on iXL™ at any time to exit this activity and return to the Home screen.





# Game Player



**Home Screen**

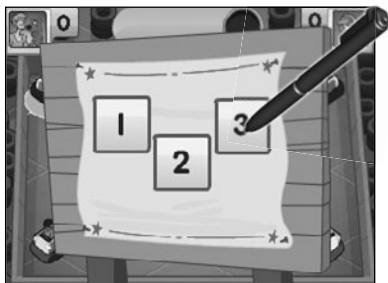


**Game Player Screen**

- Touch  on the Home screen with the stylus to play a game.
- From the Game Selection menu, choose a game:  Bumper Cars  
Math Bash,  Haunted Word Hunt or  Zombie Chase Mystery with the stylus to start the game.

# Game Player - Bumper Cars Math Bash

**Object:** Find the correct car by bumping into it!



- Choose a level. Touch the screen with the stylus to make your selection.



# Game Player - Bumper Cars Math Bash



Level 1



Level 2




Level 3

**Level 1** – Bump into the car with the matching number you need.

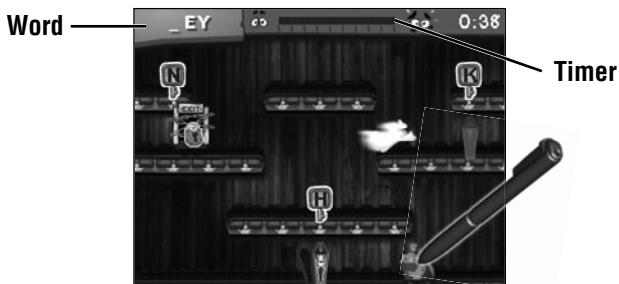
**Level 2** – Solve addition problems. Bump into the car with the correct answer.

**Level 3** - Solve subtraction problems. Bump into the car with the correct answer.

- Touch the screen with your stylus to move Scooby and Shaggy's car. Try to bump into the other cars before Daphne!
- Bump as many cars as you can before time runs out.
- Press the Home Button  on **ixl™** to exit this activity and return to the Home screen.

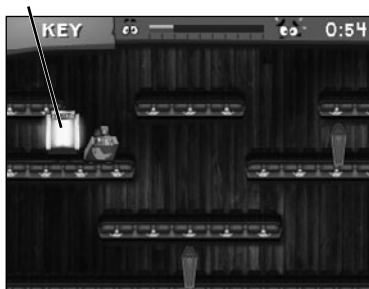
# Game Player - Haunted Word Hunt

**Object:** Find the missing letter to spell the word and help Scooby and Shaggy get out of the haunted house.



- Find the missing letter needed to complete the word shown at the top of the screen. Listen to the sound the missing letter makes. Find the letter before you run out of time!
- Drag the stylus left and right on the screen to move Scooby and Shaggy.
- Drag the stylus up to jump.
- Watch out for ghosts and skeletons! Drag the stylus down to duck and hide.


## Exit Door



- Find the missing letter and unlock the exit door! Move Scooby and Shaggy towards the door with the stylus to escape.

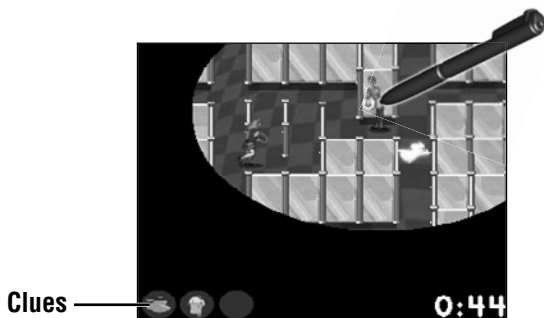
# Game Player - Haunted Word Hunt



- Check your time to see how fast you escaped!
- Press the Home Button  on **ixl™** to exit this activity and return to the Home screen.


# Game Player - Zombie Chase Mystery

**Object:** Help Shaggy find the rest of the gang!



- Drag the stylus on the screen to move Shaggy through the maze in the mirror room. Find his friends to collect clues.
- Don't bump into the ghost or you'll scare Shaggy!

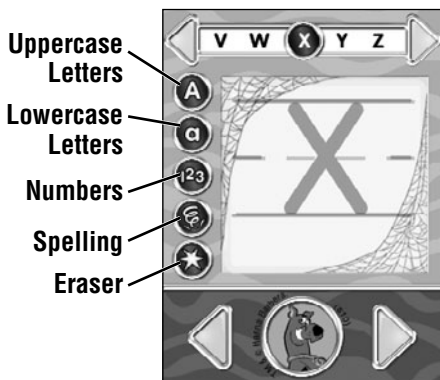


- Collect all three clues to go to the zombie line up.
- Listen to a clue. Then, touch each zombie with the stylus that matches the clue.
- Repeat until you find the zombie that matches all three clues!
- Press the Home Button  on **iXL™** to exit this activity and return to the Home screen.

# Notepad

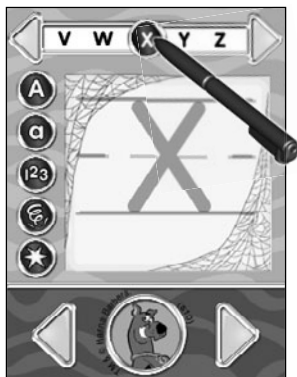


**Home Screen**



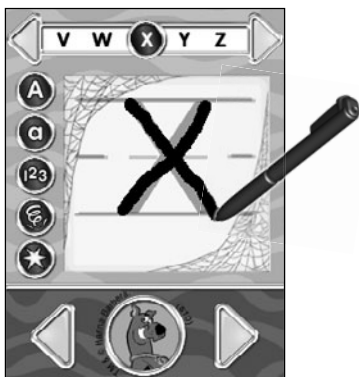
**Notepad Screen**

- Touch **A** on the Home screen with the stylus to practice writing letters, numbers and words.
- Choose a writing activity from the Notepad screen.

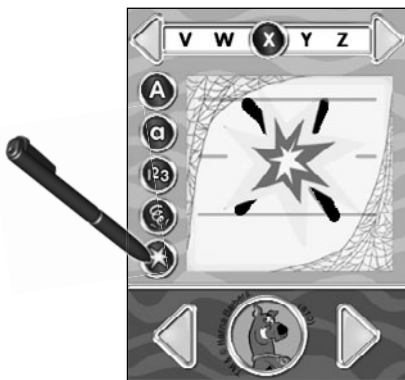





- Touch a letter (or number or word) on the top of the screen with the stylus and watch it drawn on screen.
- Touch ◀ or ▶ on the top of the screen with the stylus to scroll through more choices (letters, numbers or words).

# Notepad

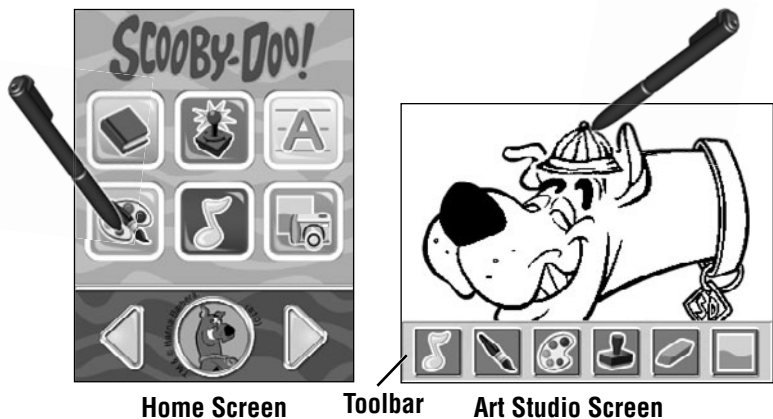



- Use the stylus to trace the letter on screen.

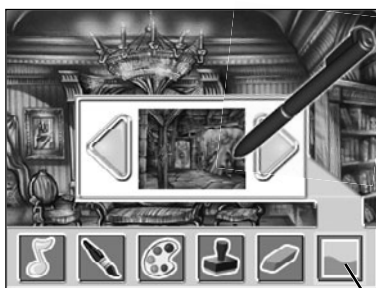


- Touch  on the screen with the stylus to clear the screen.
- Hint:** You can also press the Action Button  on iXL™ to clear the screen.
- Press the Home Button  on iXL™ to exit this activity and return to the Home screen.




# Art Studio



- Touch  on the Home screen with the stylus to create artwork.
- Use the stylus to draw on the picture or touch any tool on the toolbar.




## Backgrounds

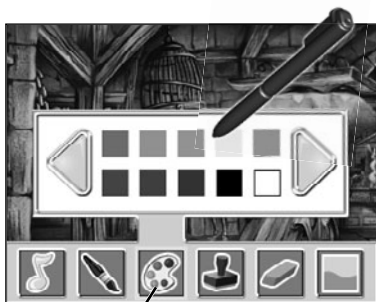
- Touch  on the toolbar with the stylus to choose a background to draw on.
- First, touch  or  with the stylus to scroll through background choices. When you find one that you like, touch the background with the stylus.

# Art Studio






## Styles

- Touch  on the toolbar with the stylus to choose a pencil, paint brush, paint bucket or spray paint. Touch your choice with the stylus to draw or paint.



## Color Palette




- Touch  on the toolbar with the stylus to choose a color from the color palette. Touch  or  on the screen with the stylus for more colors. When you find a color that you like, touch it with the stylus.



# Art Studio



## Stamper


- Touch  on the toolbar with the stylus to choose stampers for your picture. Touch  or  on the screen for more stampers. When you find a stamper that you like, touch it with the stylus.









- Touch the screen with the stylus to place the stamp in your picture.

# Art Studio



- Touch  on the toolbar with the stylus if you'd like to erase.




- Touch  on the toolbar with the stylus to listen to music while you draw! Touch  or  to scroll through song choices. Touch  or  to turn the music ON or OFF.
- Press the Home Button  on **iXL™** to exit this activity and return to the Home screen.





# MP3 Player



## Home Screen

- Touch  on the Home screen with the stylus to listen to music.





- Touch the numbers at the top of the screen with the stylus to choose a song.
- Touch  or  at the **top** of the screen with the stylus to view more songs (if you loaded your own music using the iXL™ Computer Software); touch  or  at the **bottom** of the screen to change to a different software title (software titles sold separately).

# MP3 Player



- Touch  with the stylus to stop the music.



- Touch  with the stylus to play the music.
- Press the Home Button  on iXL™ to exit this activity and return to the Home screen.


# Photo Viewer






Home Screen



Picture Slideshow Screen

- Touch  on the Home screen with the stylus to watch a picture slideshow.
- Hint:** You can also add your own pictures using the *ixl™* Computer Software.



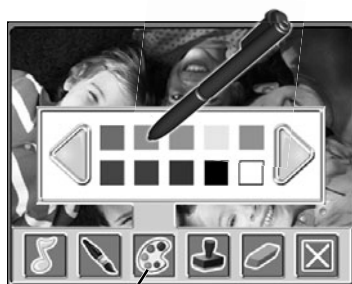
- If you'd like to draw on a picture, touch the screen with the stylus to use the toolbar.
- Hint:** You can also press the Action Button  on *ixl™* to use the toolbar.
- Touch  or  to scroll through pictures. To choose a picture, touch the screen with the stylus.

# Photo Viewer






**Styles**

- Touch  on the toolbar with the stylus to choose a pencil, paint brush or spray paint to draw or paint. Touch your choice with the stylus.






**Color Palette**

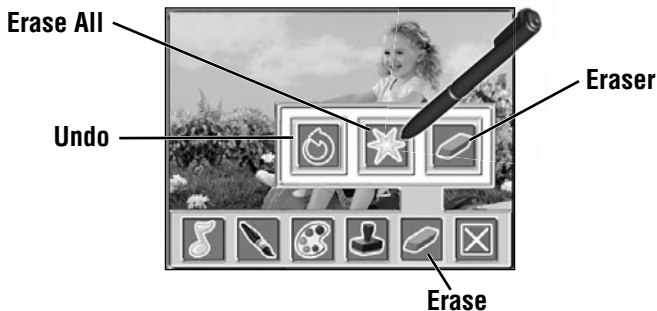
- Touch  on the toolbar with the stylus to choose a color from the color palette. Touch  or  on the screen with the stylus for more colors. When you find a color that you'd like to use, touch it with the stylus.


# Photo Viewer



Stampers

- Touch  on the toolbar with the stylus to choose a stamper for the picture. Touch  or  for more stampers. When you find a stamper you'd like to use, touch it with the stylus.








- Touch  on the toolbar with the stylus to choose how to erase only what has been added to your picture. Touch your choice with the stylus to make a selection.

**Hint:** The eraser in this activity only erases what has been added to the picture and does not erase the original picture.


# Photo Viewer



## Music

- Touch  on the toolbar with the stylus to listen to music while watching the slideshow. Touch  or  to scroll through song choices. Touch  or  to turn the music ON or OFF.



- Touch  on the toolbar with the stylus to exit the toolbar and return to the slideshow.

**Hint:** You can also press the Action Button  on **iXL™** to exit the toolbar.



# Photo Viewer



- All of the art you've added to your picture is automatically saved.
- Press the Home Button  on **iXL™** to exit this activity and return to the Home screen.

# Consumer Information

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# Consumer Information



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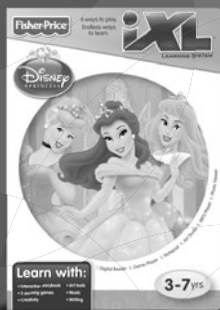
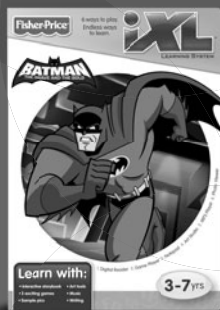
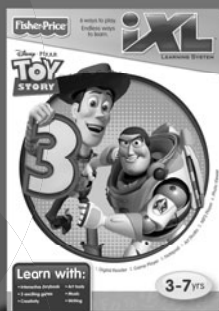
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