



# INSTRUCTIONS

AGES  
**7+**  
PLAYERS  
**2 Teams**

**Contents:**  
40 Challenge Cards  
2 Plastic Eggs  
2 Game Feathers  
10 Marbles  
9 Plastic Balls  
2 Pencils  
1 Banana On A Leash  
1 Tube Tower with Plastic Band  
1 Clip Tower  
10 Money Cards  
1 Minute Timer

There are two Towers that you'll use in various challenges: a Clip Tower and a Tube Tower.



Clip Tower



Tube Tower

The Tube Tower will be used in two ways during challenges, as a tube and as a ramp.

To use as a tube, fold it into the correct shape and place the plastic band around it to hold it in position.

To use it as a ramp, place the unfolded tube into the game box bottom as shown.



T8135-0920



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## OBJECTIVE

Complete challenges to be the first to get two \$50,000, two \$200,000 and one \$500,000 Money Cards all adding up to one million game dollars!

## SET UP

Divide players into two teams.

Shuffle Challenge Cards and place them facedown, along with all of the Props, within easy reach of both teams.

## HOW TO PLAY

The team with the youngest player goes first.

In turn, each team draws and reads aloud from one Challenge Card. Using the appropriate Props, chosen team members must attempt to complete the challenge.

**Note:** all players on a team must compete in one challenge before they may be chosen for another.

In addition to detailing the rules of the challenge, the Challenge Card will also indicate two things:

**1) Value:** challenges are worth \$50,000, \$200,000 or \$500,000. \$50,000 challenges are the easiest and \$500,000 is the most difficult.

**Note:** if a team draws a card for a money amount that they don't need, they should place the card to the side and draw another card.

If the winner of a head-to-head challenge has already earned the money amount of the challenge, they do not take the Money Card.

**2) Players or teams:** challenges may require ONE team member, TWO players from the same team or ONE player from EACH team. If the challenge is for both teams, it will be listed as a head-to-head challenge.

The Minute Timer is turned over after a challenge has been read. If the challenge requires set-up, the timer is not turned over until the set-up is complete.

If a challenge is completed successfully, the team takes a corresponding Money Card.

**Winning the game:** the first team to get to \$1,000,000 in game prize money, after an equal number of draws, wins!

## NOTES

Each player or team gets an equal opportunity to complete the same amount of challenges. For example, if the team to go first completes all of their challenges first, the second team still gets to draw one more time to attempt to complete a challenge.

**Tiebreaker:** if each team reaches the million dollars in the same number of draws, teams must find a head-to-head challenge in the remaining cards, any difficulty level, and the first to complete wins the game.



Dieline



Cyan



Magenta



Yellow



Black

C10H0901-1-T8135-0920

ITEM NO.: T8135-9993  
PART CODE: T8135-0920  
ITEM NAME: MINUTE TO WIN IT CARD GAME  
TOY YEAR: 2011  
PKG. SIZE: 9.5" X 10"  
PKG. SPEC.: IS  
BLANK SIZE: 11" X 12.5"

LANG.: DOM  
VER.: 1st Run

GRAPHIC DESIGNER: Allen Wang  
PI ENGINEER:  
PROJECT ENGINEER:  
CS VENDOR: IASIK  
SOFTWARE: Illustrator CS3  
COLOR PROFILE/LPI: Mag CCNB / 175lpi  
CS DATE: 09/01/10

**NOTES TO PRINTER:**  
Proofs accurate for process color only. All spot colors must follow PMS Color Formula  
Guide or color swatch specified.



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DATE: