

Fisher Price

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Welcome to the Imaginext[™] System

Younger children & those new to the Imaginext[™] System

Use our step-by-step instructions to build the structure shown on the cover of this booklet. Encourage your child to assist you with some of the simple steps. This assembly is ideal for active play and it can be used as a playset rather than a building toy.



Older children and experienced Imaginext[™] System users

The more your child plays with this toy, and development and skill increases, the less assistance your child needs! Experienced Imaginext[™] users will enjoy using all parts of this toy to build their own structures or try building an alternate assembly shown below.





The colors and decorations of the product may sometimes vary from these instructions.

Battery Installation

- Locate the battery compartment door behind the dragon's head.
- Loosen the screw in the battery compartment door with a Phillips screwdriver. Remove the battery compartment door.
- Insert three, "AA" (LR6) **alkaline** batteries, as indicated inside the battery compartment.

Hint: We recommend using **alkaline** batteries for longer battery life.

- Replace the battery compartment door and tighten the screw with a Phillips screwdriver. Do not over-tighten.
- If sounds or lights fron this toy become faint or stop, it's time for an adult to change the batteries!





Batteries may leak fluids that can cause a chemical burn injury or ruin your toy. To avoid battery leakage:

- Do not mix old and new batteries or batteries of different types: alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium).
- Insert batteries as indicated inside the battery compartment.
- Remove batteries during long periods of non-use. Always remove exhausted batteries from the toy.
 Dispose of batteries safely. Do not dispose of batteries in a fire.
 The batteries may explode or leak.
- Never short circuit the battery terminals.
- Use only batteries of the same or equivalent type, as recommended.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging.
- If removable, rechargeable batteries are used, they are only to be charged under adult supervision.

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Proper label application will help to keep the labels looking their best! When applying labels, keep the following guidelines in mind:

- Wash your hands before applying the labels.
- Before applying the labels, wipe the surfaces of this toy with a clean, dry cloth to remove any dust or oils.
- Place the labels exactly as shown in the illustrations.
- For best results, avoid repositioning a label once it has been applied.























A Battle of Good and Evil!



Press the button on the dragon's back to shoot the projectile. **IMPORTANT!** Only use projectiles supplied with this toy. Do no launch at people or animals or at point blank range.



Hit the target above the dragon's head or lift the lever for lights and sound effects.



Turn the crank to revolve the pit of "hot lava."



Place two figures onto the pegs on the battle platform, then turn the thumbwheel to see the figures "battle."



Hit the target and make Dragomont fall through the trap door.

WARNING

Warning – Choking Hazard. Not recommended for children under 3 years because it contains small parts that can be swallowed.

Please keep this instruction sheet for future reference, as it contains important information. For children 4-10 years.

FCC Note (United States Only)

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

Note: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.





Care

Wipe the toy with a clean cloth dampened with a mild soap and water solution. Do not immerse the toy.

Questions? We'd like to hear from you!

Call Fisher-Price[®] Consumer Relations, toll-free at **1-800-432-5437**, 8 AM - 6 PM EST Monday through Friday. Hearing-impaired consumers using TTY/TDD equipment, please call 1-800-382-7470. Or, write to: Fisher-Price[®] Consumer Relations, 636 Girard Avenue, East Aurora, New York 14052, U.S.A.

> For other countries outside the United States: Canada: call 1-800-567-7724, or write to: Mattel Canada Inc., 6155 Freemont Blvd., Mississauga, Ontario LSR 3W2. <u>Great Britain: telephone 01628 500302</u>. Australia: Mattel Australia Pty. Ltd., 658 Church Street, Locked Bag #870, Richmond, Victoria 3121 Australia. Consumer Advisory Service 1300 135 312. New Zealand: 16-18 William Pickering Drive, Albany 1331, Auckland. Asia: Mattel East Asia Ltd., Room 1106, South Tower, World Finance Centre, Harbour City, Tsimshatsui, HK, China.

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