# 3+

#### HOW TO PLAY

#### Contents:

20 Friends Cards

20 Gilts for Kelly: yellow stars, pink hearts, blue flowers, purple squares

2 Kelly Cards

1 Instruction Sheet

Rease randveral contants from peckage, and compare them to the list above. If any times are missing, please call 1.500.524.8537

It's a birthday party for Kelly, and all her friends are here... but her birthday gifts have been mixed up. Can you help Kelly match the gifts with the friends who brought them? The special Kelly card will help you!



#### Overview:

## GAMEPLAY LEVEL 1 Object:

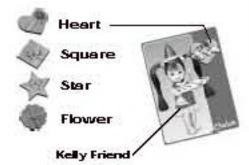
Be the first player to match all of your Friends Cards with their matching gifts.

Set up:

- The 20 Gits for Kelly come in different shapes and colours. Randomly spread out the Gifts for Kelly, face down, in the middle of the playing area for all players to access.
- Shuffle the 2 Kelly cards and 20 Friends cards together.
- Evenly deal out all the cards as follows:
  - 2 players 10 Friends Cards each
  - 3 players 6 Friends Cards each, put extra Friends Cards aside
  - 4 players 5 Friends Cards each
- Each player should place her Friends cards face up in front of herself. On each Friends card, you'll see 2 images:
  - a friend of Kelly
  - a coloured gift showing a specific present hidden within the gift



These cards will be used to match up.
Kelly's birt hday gifts with the friends
who brought them.



If a player is dealt a Kelly card, she should set it aside face up next to her Friends cards.
 With this special card, Kelly can help you match up the gifts! This card may be played at any time during a game, but may only be used once.

**Note:** Players should have an even number of Friends cards. If you've been dealt a Kelly card, place it face up next to that pile

Let's Play

Starting with the youngest, players go clockwise taking turns flipping over one gift, trying
to metch their shape, colour and picture with the pictures on their Friends cards. For
example, if a player's Friends card shows a heart-shaped pink gift with sunglasses, the
player should flip over one heart-shaped pink gift and look inside. Surprise!

If the sunglasses are not inside the glift she flipped, she should show the rest of the players, then place the glift back face down into the middle of play.

- If the sunglasses are inside that gift, the player should show the rest of the players, then place the gift onto her corresponding Friends card. You matched a gift to a friend!
- If you have a Kelly card, she can help you! Play the Kelly card as follows: Ask, "Kelly, can you help me?" Then turn over all the gifts of one colour of your Friends cards until you match up the gift with that card. You may only use a Kelly card once. Once played, flip it over so that it's face down next to your pile of cards.
- Going clockwise, players take turns until someone metches all of her Friends cards with gits.

#### Winning

The first player to match all of her Friends cards with their gifts wins!







### GAMEPLAY LEVEL 2 Object:

Be the player who matches the most gifts with the Friends cards.

- Set up is the same as in Level 1 in that the glits are randomly spread out in the middle of the play area.
- However, the Friends cards and Kelly cards are shuffled and placed in a draw pile face down so that all players may reach them.
- The youngest player flips the top card and places it in the middle of the play area. Then, going clockwise, players take turns flipping over one gift to see if it matches that card.
  - \* If the flipped gift does not match the card showing, show the other players and put it back face down with the rest of the gifts.
  - If the flipped gift does match the card showing, the player should take the card, place the matched gift on top of it, and place them both in front of herself. Then, that player gets to flip over the next card in the draw pile for the next player to play. Play continues clockwise.
- If a player flips over a special Kelly card, she gets help from Kelly! Flip over the next card. (If the next card is another Kelly card, keep flipping until a Friends card appears.) That player gets to ask, "Kelly, can you help me?" She may then turn over all the gifts of the one colour that matches the Friends card showing until she finds the matching gift. Once played, flip the Kelly card over so that it's face down and put it aside of the play area.
- Players continue to take turns until all the cards and gifts have been matched.

Winning

Once all the cards and gifts have been matched, the player with the most matched gifts wins. If you tie, it's OK; you both win! Play again. What a fun birthday party of surprises this has been!