

# TWISTIN' TRUCK TRIALS™



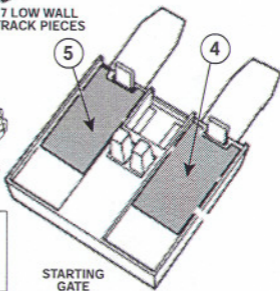
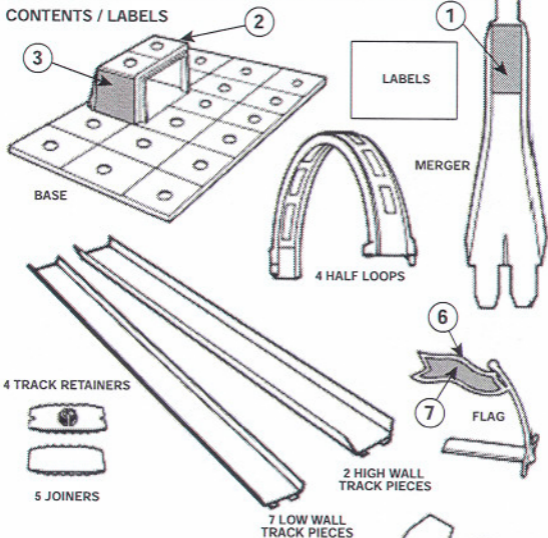
## INSTRUCTIONS



55659-0920

Keep these instructions for future reference as they contain important information.

### CONTENTS / LABELS

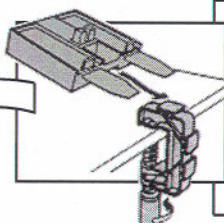


**WARNING:**  
CHOKING HAZARD - Small parts.  
Not for children under 3 years.

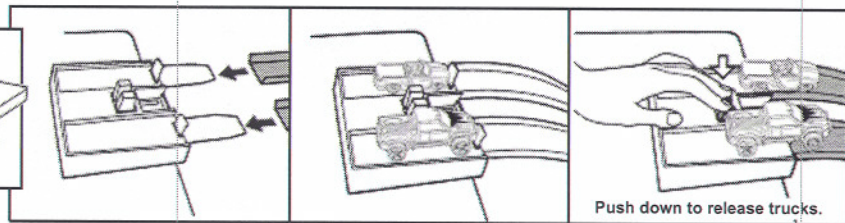
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## ASSEMBLY



**Handy Tip:**  
To protect sensitive furniture surfaces, use a cloth or towel between the C-clamp and the surface to be clamped.

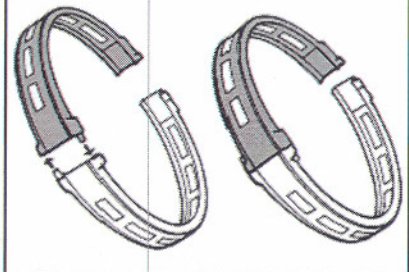


Push down to release trucks.

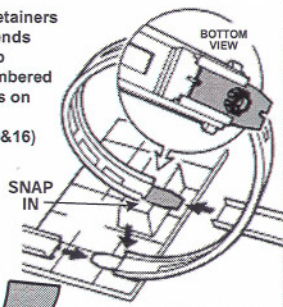
1	4	7	10	13	16
2	5	8	11	14	17
3	6	9	12	15	18

BASE HAS NUMBERED POSITIONS.

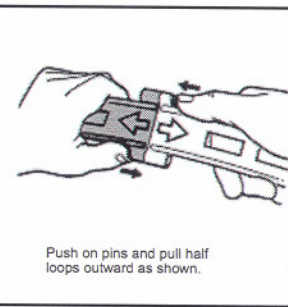
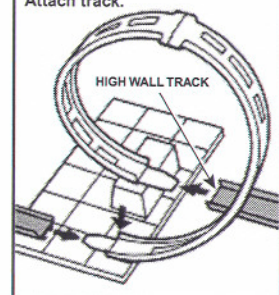
Assemble two loops.



Attach retainers to loop ends and snap onto numbered positions on base. (7&13, 10&16)



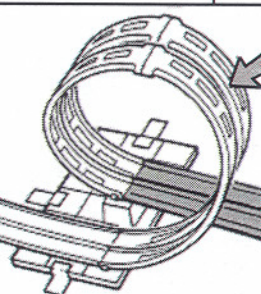
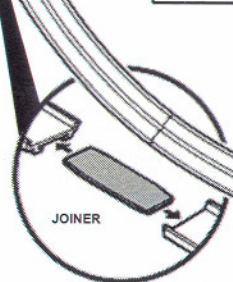
Attach track.



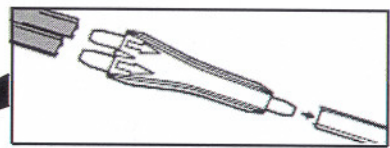
Push on pins and pull half loops outward as shown.

To regulate speed of cars, change height of the clamp. Steeper angles should produce faster speeds

**NOTE:** Do not let track touch floor or car will jump track.



HIGH WALL TRACK



**IMPORTANT!** When playing on a smooth surface, tape down base. On carpeted surface, use books to hold base.

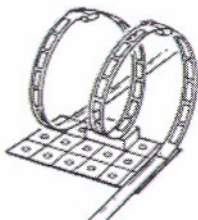
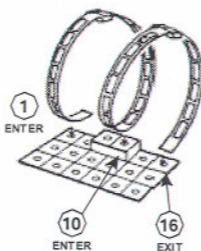
## CAR-CHALLENGING SUPER LOOP LAYOUTS

Match numbers listed below to numbers on base when assembling the loops. Attach track to loop ends.

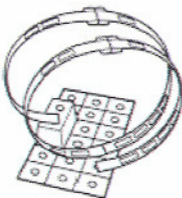
1	4	7	10	13	16
2	5	8	11	14	17
3	6	9	12	15	18

For best results rotate the loop joiners in the base to help your cars complete the loops.

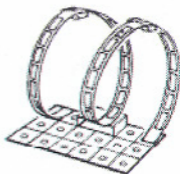
- ENTER (Car enters loop) ①
- CENTER (Center of loop) ⑩
- EXIT (Car exits loop) ⑯



- ENTER ⑦
- CENTER ⑨
- EXIT ⑥



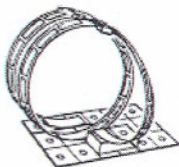
- ENTER ①
- CENTER ⑩
- EXIT ⑯



- ENTER ⑦
- CENTER ⑮
- EXIT ⑤



- ENTER ⑫
- CENTER ⑪
- EXIT ⑩



# EASY-RACING SINGLE LOOP LAYOUTS

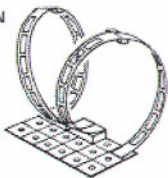
COLUMN

ENTER (7)

EXIT (1)

ENTER (10)

EXIT (16)



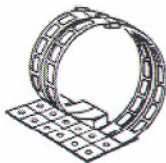
COLUMN

ENTER (7)

EXIT (1)

ENTER (10)

EXIT (16)

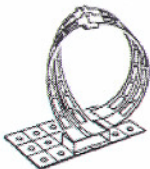


ENTER (7)

EXIT (3)

ENTER (10)

EXIT (2)

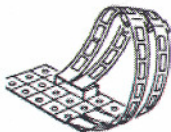


ENTER (7)

EXIT (18)

ENTER (10)

EXIT (17)

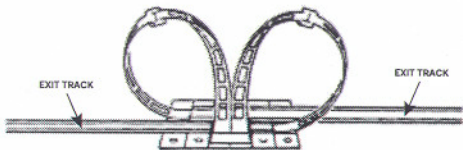


ENTER (7)

EXIT (1)

ENTER (10)

EXIT (8)



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