

Jammin' Draw™

Instructions

Product Number: 73895



Please save these instructions for future reference.

Requires four "AA" (LR6) batteries for operation (not included).

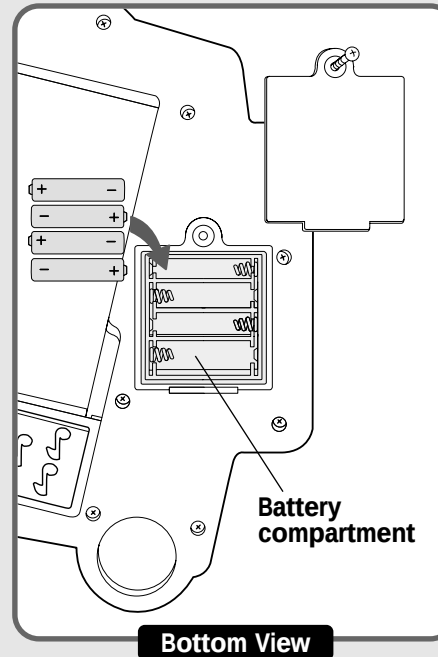
Batteries must be installed by an adult.

Tool required for battery installation: Phillips screwdriver (not included).

Fisher-Price®

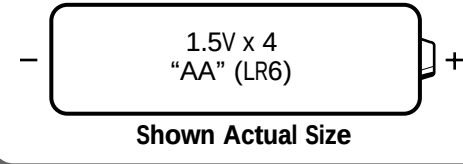
Battery Installation

Hint: We recommend the use of alkaline batteries for longer battery life.



Bottom View

- Locate the battery compartment on the underside of Jammin' Draw™.
- Loosen the screw in the battery compartment door with a Phillips screwdriver and open the door.
- Insert four "AA" (LR6) alkaline batteries, as indicated in the battery compartment.
- Replace the battery compartment door and tighten the screw with a Phillips screwdriver. Do not over-tighten.



Shown Actual Size

Battery Tips

- Do not mix old and new batteries.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium).
- Remove the batteries during long periods of non-use. Always remove exhausted batteries from the toy. Battery leakage and corrosion can cause damage. Dispose of batteries safely.
- Never short circuit the battery terminals.
- Non-rechargeable batteries are not to be recharged.
- Only batteries of the same or equivalent type as recommended in the "Battery Installation" instructions are to be used.
- If removable rechargeable batteries are used, they are only to be charged under adult supervision.
- Rechargeable batteries are to be removed from the toy before they are charged.
- If you use a battery charger, it should be examined regularly for damage to the cord, plug, enclosure and other parts. Do not use a damaged battery charger until it has been properly repaired.

Care

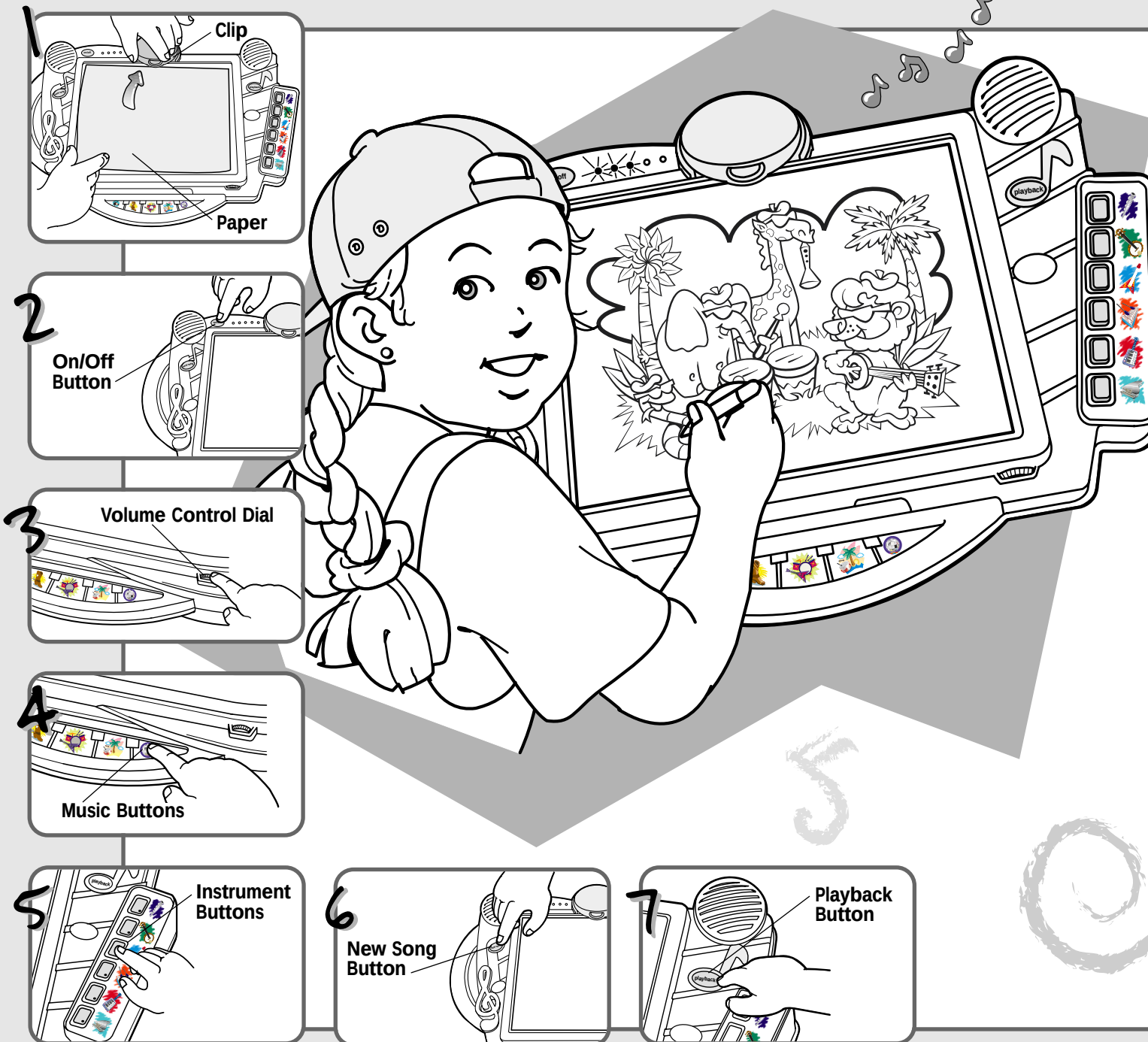
- If sound or lights become faint or stop, it's time for an adult to replace the batteries!
- Keep water, sand and dirt off of this toy.
- Keep this toy away from direct sunlight and excessive heat.
- Do not drop this toy on a hard surface.
- Wipe this toy with a clean cloth dampened with a mild soap and water solution. Do not immerse this toy.
- This toy has no consumer serviceable parts. Do not take this toy apart.

FCC Note (United States Only)

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

Let's Compose



- 1 Lift the clip slightly and fit a drawing sheet (included) or your own piece of paper under it.

IMPORTANT!

- Always place a piece of paper or a drawing sheet (included) on the surface of Jammin' Draw™. Never write or draw directly on the surface.
- Do not apply heavy pressure or force to the drawing screen. Heavy pressure is not necessary for proper function of this toy and could damage the drawing screen.

- 2 Press the on/off button to turn power on. Watch the lights dance and then listen to a cool sound effect!

- 3 Rotate the volume control dial to a comfortable listening level.

- 4 Choose a music style by pressing one of the music buttons: classical, country, rock, techno, or world music.

- 5 Choose a musical instrument by pressing one of the instrument buttons: flute, banjo, guitar, piano, bass guitar, or xylophone.

Hint: If you do not pick a music style or musical instrument after about 10 seconds, Jammin' Draw™ picks the techno style and piano!

- 6 Press the new song button and you're ready to compose! Using a marker (included) or crayon, compose your drawing and a song too!

Hints:

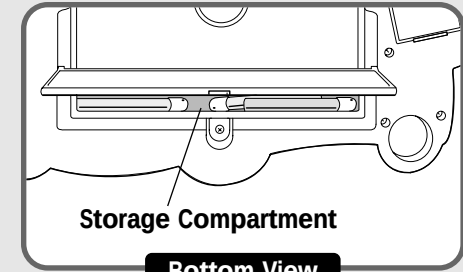
- You can record a song up to five minutes long!
- Draw slow to compose a slow melody or draw fast for an up beat song!

- 7 Press the playback button to hear your song.

Hints:

- You can replay your recorded song as many times as you'd like. To erase a current recorded song, simply press the new song button and begin composing a new song!
- You can also listen to your song as you create it. Simply press the playback button to listen to the first part of your song. Draw and compose the next part of your song, then press the playback button again. You can repeat this sequence and record up to five minutes of a single song!
- Your recorded song will stay in memory even if the power is turned off or power automatically shuts off. To hear your recorded song, simply press the playback button!
- Jammin' Draw™ will automatically shut-off after about two minutes of non-use.
- Be sure to replace the cap tightly on the markers (included) to prevent them from drying out when not in use.
- The markers included are non-toxic, washable and safe for use by children. To remove markings from skin, simply use soap and water. Markings are also washable from most other surfaces. Care should be taken when using any marker.

Storage



- Open the storage compartment door on the back of Jammin' Draw™. Place the markers (included) or your own drawing materials in the compartment and close the door.

Consumer Information



Questions?

We'd like to hear from you!

Call Fisher-Price® Consumer Affairs,
toll-free at **1-800-432-KIDS**,
8 AM - 5 PM EST Monday through
Friday. Hearing-impaired consumers
using TTY/TDD equipment, please
call 1-800-382-7470.

Or, write to:

Fisher-Price® Consumer Affairs
636 Girard Avenue
East Aurora, New York 14052

www.fisher-price.com

If you have any questions about this product:

In Canada, call **1-800-567-7724**, or write to: Mattel Canada Inc., 6155 Freemont Blvd., Mississauga, Ontario L5R 3W2.

In Great Britain, telephone 01628 500303.

In Australia, Mattel Australia Pty. Ltd., 658 Church Street, Locked Bag #870, Richmond, Victoria 3121 Australia. Consumer Advisory Service 1-800-800-812 (valid only in Australia).