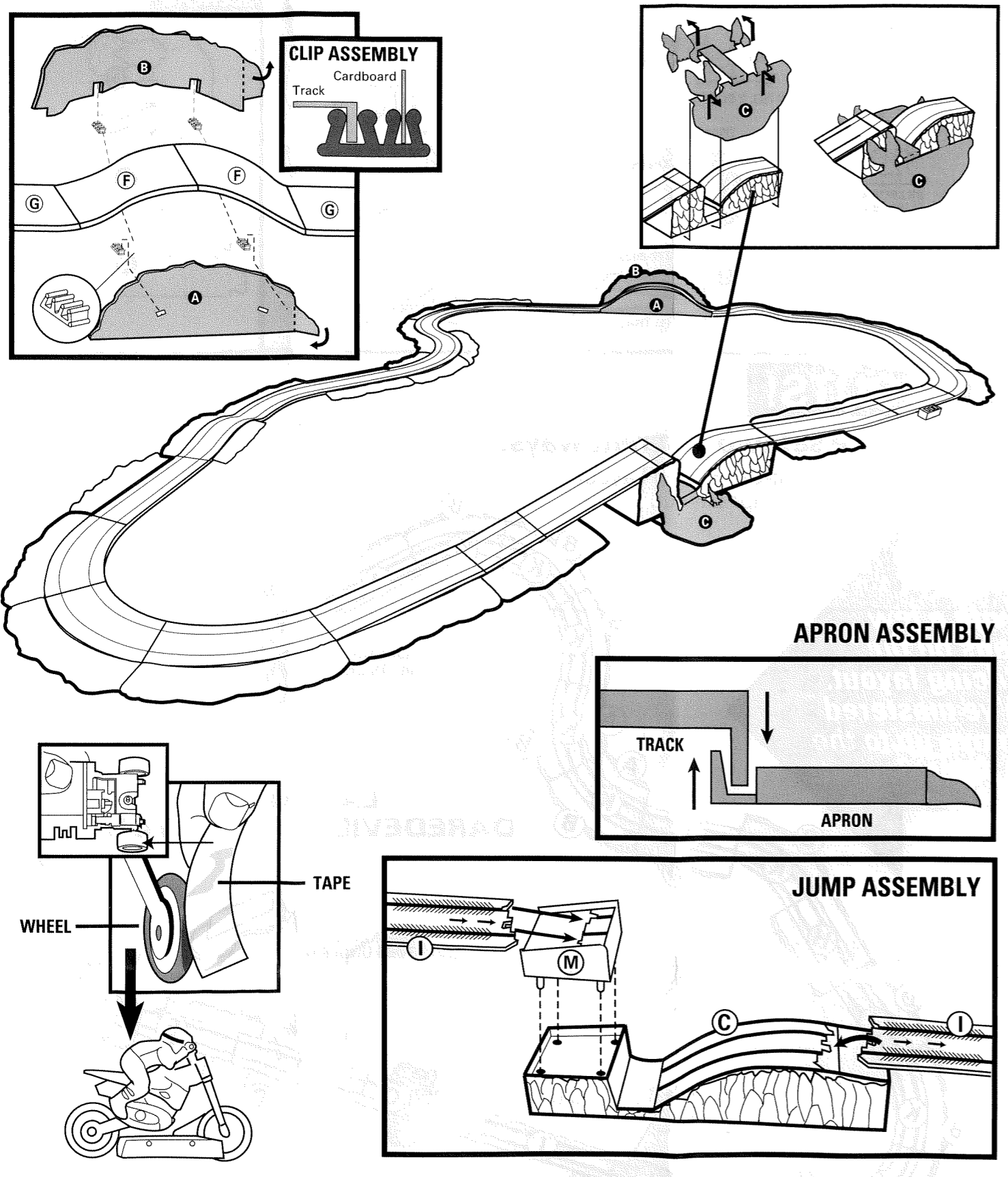


**ASSEMBLY DETAILS**



**X-TREME MOTOCROSS™**

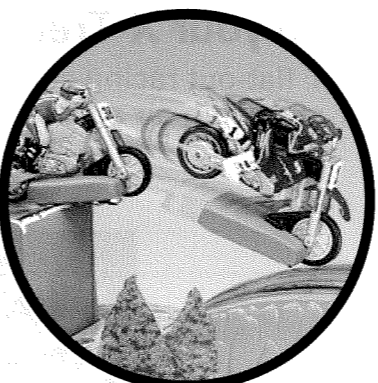
Keep these instructions for future reference, as they contain important information.

- REFER TO YOUR OWNERS MANUAL FOR IMPORTANT INFORMATION ABOUT:
- TRACK ASSEMBLY
  - WIRING CONNECTIONS
  - ASSEMBLY OF SUPPORTS AND OTHER ACCESSORIES

**SEE INSIDE FOR 2 COOL TRACK LAYOUTS!**

**PRO RACING TIPS!**

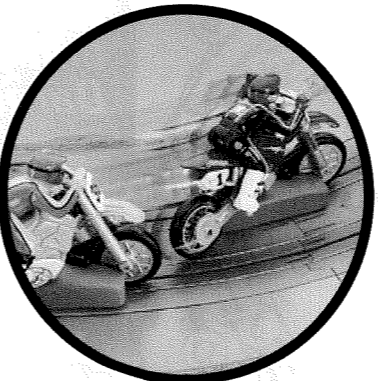
Your X-Treme Motocross™ race set is the coolest, most exciting set in the history of Hot Wheels® Electric Racing! Just like real motocross racing, it's fast, fun and super-challenging. You'll need to practice your racing skills...if you want to be champion! Remember – the more you drive, the better you get!



**DAREDEVIL JUMP®!**

**PRO TIP:** For the wildest big-air action, put on a short burst of speed just before you hit the jump!

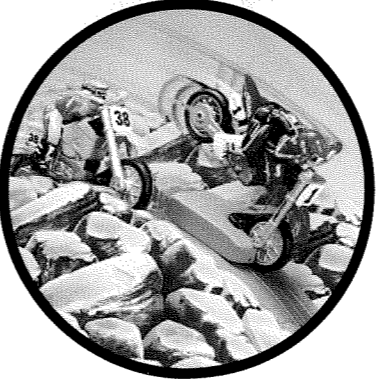
- Clean the track and the tires when necessary (see Owner's Manual for details).
- Check your bike's chassis from time to time – just to make sure that the springs are "bouncing back" properly.



**SKID-OUT CURVES!**

**PRO TIP:** Your bike's PowerSlide™ stunt chassis is built for the most extreme skids! Practice taking the curves at different speeds – until you're a super skid-out "pro"!

- If your bike falls down in the curves, try reducing your speed.



**COOL MOGULS!**

**PRO TIP:** The moguls are challenging! Practice your racing skills for the fastest times!

- If your bike stops or stalls on the moguls, try increasing your speed.
- To keep your bike from getting hung up on any cardboard pieces, make sure the cardboard is set up and attached as shown in this layout sheet.

**IMPORTANT!** FOR BEST PERFORMANCE, CLEAN TRACK BEFORE EACH RACE. SEE OWNER'S MANUAL FOR DETAILS.



# CONTENTS

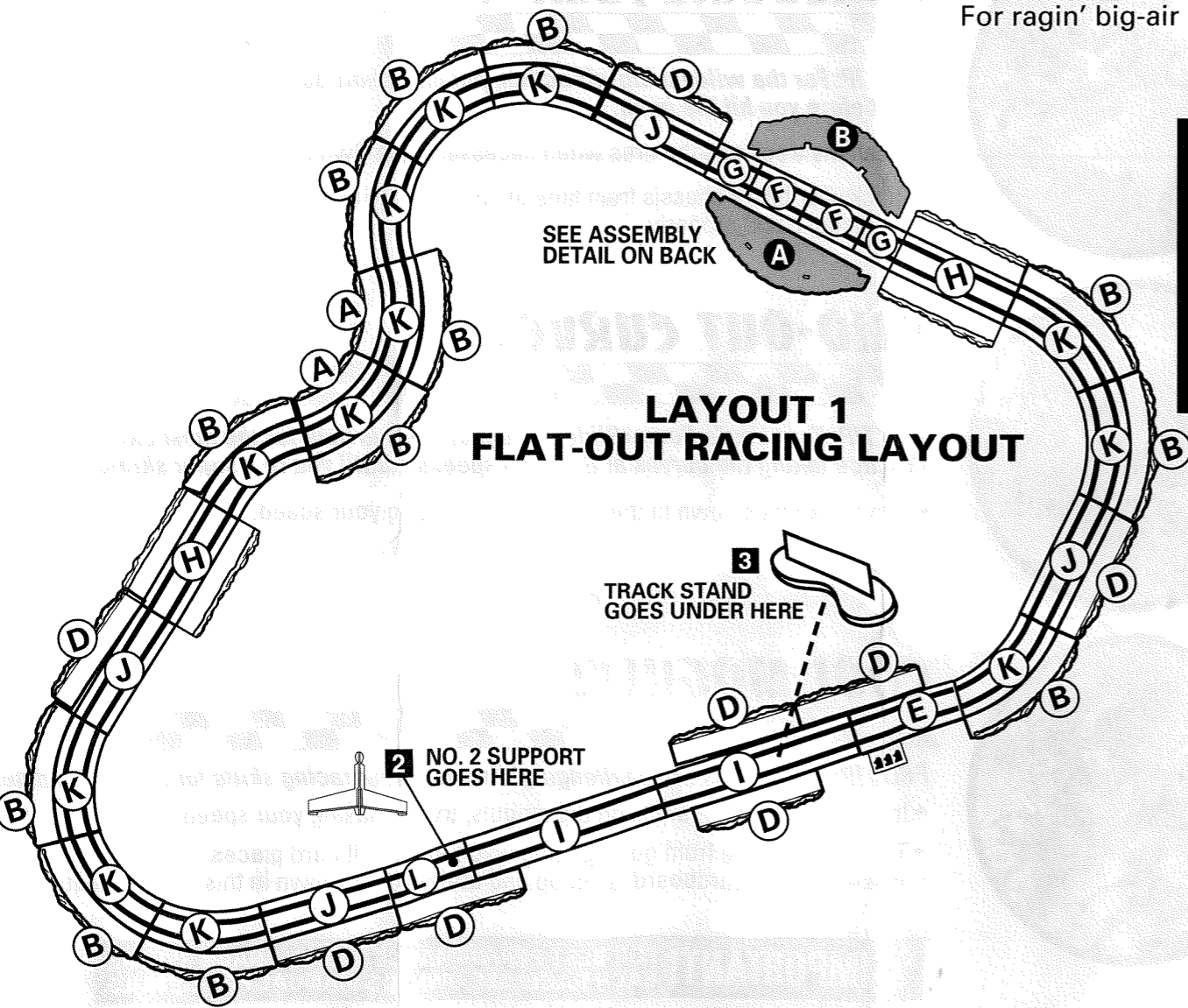
Letters used in contents list (like this: **A**) correspond to letters in layout diagrams below. The letters are there to help you assemble your track; they do not appear on the actual track pieces. The track name and part number is molded into the underside of each track piece.

TRACK PIECES				ACCESSORIES		2 MOTOCROSS BIKES	SCENERY
No. 96776-9139 <b>A</b> (2) 12" 1/8 RADIUS INSIDE CURVE APRON	No. 96776-9149 <b>B</b> (12) 12" 1/8 RADIUS OUTSIDE CURVE APRON	No. 96777-9089 <b>M</b> JUMP STAND TOP No. 96777-9099 <b>C</b> (1) JUMP STAND BASE	No. 96776-9119 <b>D</b> (9) 9" STRAIGHT APRON	No. B-5833 <b>E</b> (1) 9" TERMINAL TRACK	(1) WALL POWER PACK (1) NO. 2 SUPPORT (2) PLUG-IN RACING CONTROLLERS (1) TRACK STAND		
No. 92046-9069 <b>F</b> (2) HUMP TRACK	No. B5879 <b>G</b> (2) TRANSITION TRACK	No. 96776-9089 <b>H</b> (2) 9" MINI HUMP TRACK	No. B5838SRT <b>I</b> (2) 15" STRAIGHT RECEIVER	B-5829T <b>J</b> (5) 9" STRAIGHT TRACK	(1) SANDPAPER		
			No. B-5844 <b>K</b> (12) 12" R 1/8 CIRCLE	No. B-5830T <b>L</b> (1) 6" STRAIGHT TRACK			

## 2 COOL TRACK LAYOUTS!

You can set up your X-Treme Motocross™ race set two different ways!

For screamin' flat-out racing competition, use Layout 1: the Flat-Out Racing Layout.  
 For ragin' big-air action, use Layout 2: the Daredevil Jump® Layout.



*Start out with a few practice laps on the Flat-Out Racing layout. When you've mastered that one, move up to the Daredevil Jump® layout!*

