Each Learn Through Music cartridge features:

- Specific age-appropriate learning lessons
- A wide range of lyrical & rhythmic activities
- A variety of visual & audio content
- Interactive microphones based on familiar characters

WHAT’S INCLUDED

- Touch-sensitive, light-up learning screen
- Arrow button
- Leaf button
- Kids button
- Interactive microphone
- 2 mode buttons (music note and question mark)
- 2 arrow buttons
- Interactive early learning system helps teach preschoolers

BEFORE YOU BEGIN

- Press any button or touch the screen to begin play.
- Each time you play the list of three clues will change.
- To play again, press the right arrow button while on the 15th screen and the cartridge will rewind back to the beginning. Then press the screen or any button to start a new game.

HOW TO PLAY

- Press any button to start play.
- Press the right arrow button to advance the game.
- Press the left arrow button to go back a page.
- Press the On/Off button to go to the Homescreen.
- Press the Menu button to access the settings menu.
- Press the On/Off button to power off.

TO PLAY AGAIN

- To play again, press any button to start play.
- Press the right arrow button to advance the game.
- Press the left arrow button to go back a page.
- Press the On/Off button to go to the Homescreen.
- Press the Menu button to access the settings menu.
- Press the On/Off button to power off.

BATTERY REPLACEMENT

- Battery Safety Information
- Batteries are small, can cause a chemical burn or even root injury.
- Battery Handling: Do not remove batteries from the toy while in use.
- Do not put batteries in water or allow the batteries to discharge completely.
- Replace batteries during normal wear and tear or if battery compartment is damaged.
- Remove the batteries at the end of the season or if the toy is not used for extended periods.
- Follow the manufacturer’s guidelines for battery disposal.
- Batteries are recyclable.

THE STORY

- A celebration of Blue’s completed painting!
- Along the way, you, Joe, and Blue discover the names of colors, mix colors to make new colors,
- Joe invites you to play Blue’s Clues to help figure out what Blue wants to add to her painting.
- Throughout their adventure, Joe, and Blue see the Color Friends and play various color games.

TOY SLEEP MODE

- If the toy is not played with for more than 10 seconds, it will enter sleep mode.
- When the toy enters sleep mode, it will automatically shut off to preserve battery life.

- Battery Safety Information
- Batteries are small, can cause a chemical burn or even root injury.
- Battery Handling: Do not remove batteries from the toy while in use.
- Do not put batteries in water or allow the batteries to discharge completely.
- Replace batteries during normal wear and tear or if battery compartment is damaged.
- Remove the batteries at the end of the season or if the toy is not used for extended periods.
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Learn Through Music

INSTRUCTION SHEET

Please keep these instructions for future reference as they contain important information.

Thank you for purchasing the Learn Through Music system. The Learn Through Music interactive early learning system helps teach preschoolers fundamental lessons through the magic of music. The rhythms, rhymes, and repetition of musical sounds and actions are time-honored and time-tested tools that capture children’s attention and imagination and help them absorb and remember basic concepts. Because music engages a child’s entire self—mind, body, and soul—putting music to music makes it fun and easy for children to retain new information.

Each Learn Through Music cartridge features:
- Specific, age-appropriate learning lessons.
- A wide range of lyrical & rhythmic activities.
- A variety of visual & audio content.
- Diverse curriculums based on beloved characters.

WHAT’S INCLUDED
- What’s included in Learn Through Music system consists of two main components:
- Touch-sensitive, light-up learning screen
- Interactive microphone

BEFORE YOU BEGIN
- Your Learn Through Music system consists of two main components:
- The main learning unit, which includes:
  - Touch-sensitive, light-up learning screen
  - Interactive microphone
- Each cartridge includes:
  - 2 mode buttons (music note and question mark)
  - 2 arrow buttons
  - Tote bag

HOW TO PLAY
- Turn on the system. The system will power up with a welcome screen.
- Press any button to hear and repeat questions.
- Touch any “light-up” icon to play the song or activity.

TO PLAY AGAIN
- The system will prompt the child to continue playing.
- The child may also choose to end the game at any time by pressing the STOP button.

TOY SLEEP MODE
- The system will automatically shunt off to preserve battery life.

BATTERY REPLACEMENT

TROUBLESHOOTING
- If the toy is not used for more than 10 seconds it will prompt the child to continue playing.
- The child may also choose to end the game at any time by pressing the STOP button.
- The system will automatically shunt off to preserve battery life.

Battery Safety Information
- Batteries are not the same as other forms of energy, therefore they must be treated differently.
- Keep out of reach of children.
- Do not mix old and new batteries or batteries of different types.
- Do not charge non-rechargeable batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Remove batteries from game consoles when not in use.
- Non-rechargeable batteries are used; they are only used in the Learn Through Music system.

For more information, please visit www.fisher-price.com.


Date	 : May, 09 2003
Color	 : Black
Paper	 : Woodfree paper 80 gsm
Size	 : 8.5 x 11” double face
Item No	 : B8730/89452 Asst.

Fisher-Price, Inc., a subsidiary of Mattel, Inc., New York, New York 10010 U.S.A.


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