

# PIC FLIP™



## CONTENTS

110 cards (104 Playing Cards, 6 Cover Cards)

## OBJECT

Be the first player to get rid of all your cards.

## SETUP



Playing Card



Cover Card

- Remove the six Cover Cards from the deck.
- Give each player one Cover Card.
- Deal the entire deck of Playing Cards evenly between players. If there are an odd number of players remove one random card from the deck and set it aside.
- Players shuffle their individual decks, then hold them FACE UP (pictures showing).
- Players place their Cover Card over the top FACE UP card in their deck, obscuring the pictures.

NOTE: DO NOT FAN YOUR CARDS SO THAT YOU CAN LOOK AT THEM ALL AT ONCE. THIS IS A COMPETITIVE ADVANTAGE. YOU MUST HOLD THEM AS A DECK AND ONLY LOOK AT THEM WHEN FLIPPING.

## LET'S PLAY

The youngest player goes first, taking a random card from their deck and placing it FACE UP in the middle of the playing area creating a discard pile. The player who laid the card down chooses one of the two images on the card, then calls out a descriptive word or phrase that describes that image.

FOR EXAMPLE, if the player chooses the image of the car, they could call out "RED" or "FAST" or "IT HAS WHEELS."

Next, all players count down together: "3... 2... 1... GO!"



Quickly, ALL PLAYERS (including the one who laid down the card) FLIP through their deck (like a flip-book) looking for an image that matches the description – FFFFFLLLLLRRRRPPPPPP!

When they find a card with a picture that matches the description, they quickly try to be the FIRST player to place it on top of the discard pile.

If all players agree that it's a match, the player who just played the card chooses one of the images on it and calls out a new descriptive word or phrase. All players then FLIP through their deck again to find a match to this new description, and so the game continues until one player has played all of the Playing Cards in their deck.

If there is a challenge and the Playing Card is ruled NOT to be a match (majority opinion), the player who played it puts it back in their deck, and there is another group countdown (3... 2... 1... GO!) and all players continue FLIPPING and searching.



## EXAMPLE

Let's say the first player said, "IT HAS WHEELS" referring to the yellow car.

~~Everyone flips through their deck looking for a picture that has wheels.~~

You find one! A tricycle has wheels, and you are the first to lay down your card. All players agree it's a match, so you choose an image from the card and call out a description.

You choose the image of popcorn and yell, "SALTY!" Now all players (including you) FLIP through their deck again looking for any image that matches "SALTY."

Play continues like this until one player has no more cards.

## WINNING THE GAME

The game ends when one player has discarded all the cards in their deck. That player is the WINNER!



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