

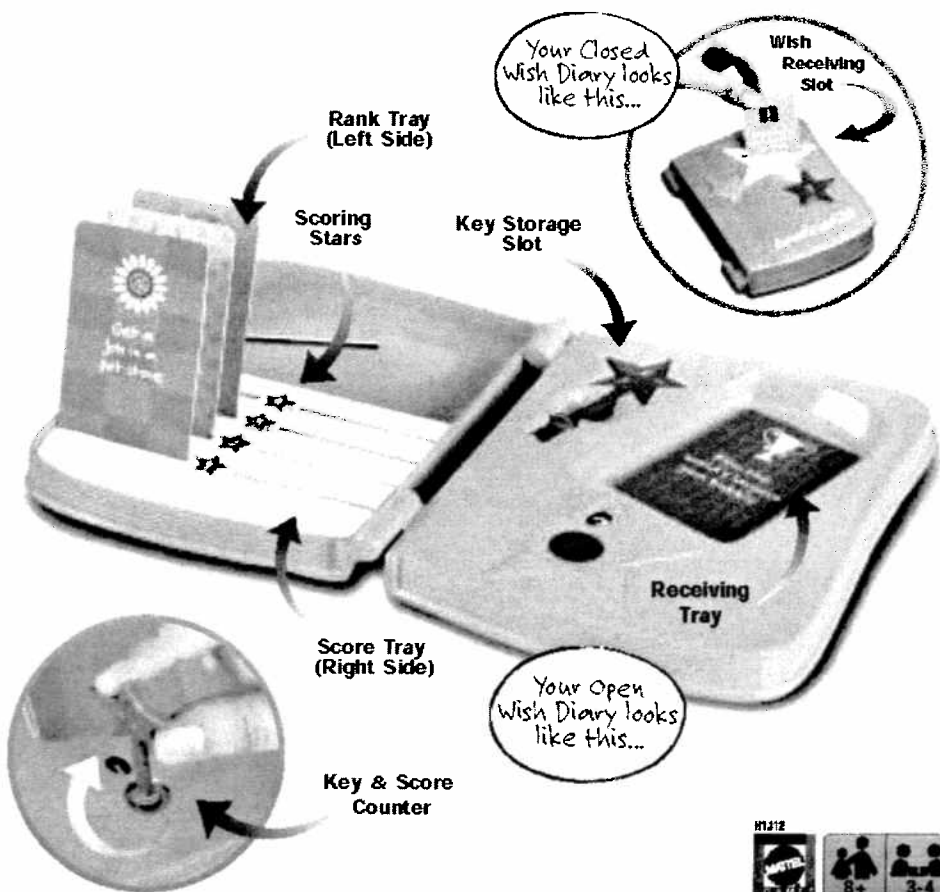
# American Girl<sup>®</sup> 300 Wishes<sup>™</sup> Game

**Contents:** 4 Wish Diaries, 4 Score Keys, 300 Wish Cards, Instructions

Please remove all components and compare them to the content list. If any items are missing, please call 1-800-524-TOYS. Outside the U.S., please consult your telephone directory for a listing of your local Mattel office.

## OBJECT

Players exchange wishes and then rank those received from least- to most-desired. Score points by granting the wishes that rank highest!



M1212



## WISH CARDS

- ★ The Wish Cards are the Wishes you will be giving and receiving!
- ★ There are 4 categories of Wishes that may help you decide what your friends like best, or help you get to know your friends a little better. Maybe you'll find out something about yourself, too!

**Purple Cards = Accomplishments!** Your shining-star moments in life...Goals that you can achieve with pride.

**Orange Cards = Family Fun!** Cherished occasions made unforgettable because you are spending them with your family!

**Pink Cards = Experiences!** The stuff memories are made of...adventures, events and activities brimming with excitement.

**Green Cards = Treats and treasures!** Fun things that make your heart sing!

- ★ There are also 3 blank Wish Cards in each category so you can write in your own Wishes!



Purple Cards



Orange Cards



Pink Cards



Green Cards



Blank Wish Cards

## SET-UP

- ★ Each Player selects a Wish Diary.
- ★ Open your Diary and insert your Key into your Diary's Score Counter. Turn the Key clockwise to set your score to 0 (zero). Close your Diary.
- ★ Shuffle the Wish Cards and deal them depending on the number of Players:
  - 3-Player Game = Deal 5 Cards to each Player.
  - 4-Player Game = Deal 4 Cards to each Player.
  - Stack the remaining Cards nearby on the playing area.

## LET'S EXCHANGE WISHES!

- ★ All Players will give away their Wishes at the same time.
- ★ Look at the Cards in your hand. Can you guess which of your friends would like each Wish best? Try to decide which Wish is most appropriate for each Player.
  - 3-Player Game = You will be giving 2 Wish Cards to each Player.
  - 4-Player Game = You will be giving 1 Wish Card to each Player.
- ★ NOTE: You will have one extra Wish Card to discard after you have given out the appropriate number of Wishes to the other Players.
- ★ Once you've determined to whom you are going to give each Card, you are ready to exchange Wishes. Place the Wish Cards facedown into the Wish Receiving Slot on the corresponding Player's Diary.
- ★ It is important to REMEMBER which Wish Card(s) you gave to each Player.
- ★ When you are done giving out your Wishes, discard the Card you have left.

---

## **RANKING YOUR WISHES**

- ★ All Players open their Diaries.
- ★ **BEFORE** you look at the Wish Cards you received, shuffle them facedown so that you can't guess who gave you which Card.
- ★ When you are done shuffling, read your Wishes to yourself.
- ★ Rank your Wishes in the order of what you like best, like this:
  - The Wish you like least gets 1 Star. Place it in the "1 Star" slot on the RANK side (LEFT) of your Diary tray.
  - Continue ranking your Wishes from least- to most desired, and placing them in the corresponding slots, until the Wish you like best gets the highest number of stars (Ex. In a 3-player game, the most-desired Wish will be in the "3 Star" slot.).

## **SHARING YOUR WISHES**

- ★ Now you get to take turns sharing the Wishes that you received. Pick a Player to go first...the order doesn't matter.
- ★ When it's your turn, show everyone your lowest ranking Wish and ask who gave it to you. If you want, tell everyone what you like and don't like about the Wish, or why you ranked it the way you did. Remember, it may be your lowest ranking Wish, but that doesn't necessarily mean you don't like it at all, just that you liked the others better.
- ★ When you are done sharing, give the Card to the Player that gave you that Wish. Since you ranked that Wish as 1 Star, that Player puts the Card in her "1 Star" slot on the SCORE side (RIGHT) of her Diary tray.
- ★ As you continue to share your Wishes from your least- to most desired, the other Players earn the same amount of Stars as their Wishes ranked, and they place the Cards in the corresponding slots in their SCORE tray.
- ★ When you have finished sharing your Wishes, the next Player shares until everyone's had a turn.

## **SCORING**

- ★ Players add up the number of Stars they earned during the round.
- ★ Points are scored based on the number of Stars earned:
  - The Player with the MOST Stars receives 3 Points.
  - The Player with the 2nd highest number of Stars receives 2 Points.
  - The 3rd-place Player AND 4th-place Player (if there is one) receive 1 Point each.
- ★ In the event of a TIE, the tied Players receive the same amount of Points. For instance, if the tied Players both earned the highest amount of stars, they receive 3 Points each.
- ★ Players use their Key to turn their Score Counters the number of Points they received.

## **SCORING EXAMPLE**

At the end of Round 1 of a 4-Player Game, Players added up their total Points:

- Skyler had 8 Stars, the highest earned, so she turns her Key in the Score Counter to 3 Points.
- Ally and Jordan tied for second place, with 6 Stars each, so they both turn their Keys 2 Points.
- Brandi came in third place, with 4 Stars, so she turns her Key 1 Point.

## **NEW ROUND**

- ★ **Once Scores have been tallied, the round ends, and the Wish Cards used should be discarded (keep the discarded cards separate from the unused cards).**
- ★ **Start another round by dealing new Cards and exchanging them as you did before.**
- ★ **When you score each round, turn your Key in the score counter so that you are adding the number of Points received for that round to the number of Points received previously.**
- ★ **Continue playing until you have completed 3 rounds.**

## **WINNING**

**At the end of three rounds, the Player with the highest score wins!**

©2004 Mattel, Inc., Manufactured for Mattel. All Rights Reserved.  
MATEL and associated  
trademarks and trade dress are owned by Mattel, Inc. Return this address  
for future reference: Mattel B.K. Ltd., Yarraville Business Park, Madderfield  
Stn, 40B, Heidelberg, 0162590000; Mattel Australia Pty., Ltd., Richmond,  
Victoria, 3121; Consumer Advisory Service - 1300 136 312; Mattel East  
Asia Ltd, Room 1105, South Tower, World Finance Centre, Harbour City,  
Tsimshousui, HK, China; Samporn & Deedarkin Olan, Mattel S.E.A. Pte  
Ltd, 699052, Pj Lor 13.5, 13th Floor, Menara Loh Hue, Persiaran Tropisiana  
Golf Country Resort, 47410 Pj. Tel: 03-78803817, Fax: 03-78803867.  
Consumer Relations: 1-800-524-TOYS

© 2004 American Girl, LLC. AMERICAN GIRL and all related marks and  
logos are trademarks of American Girl, LLC.