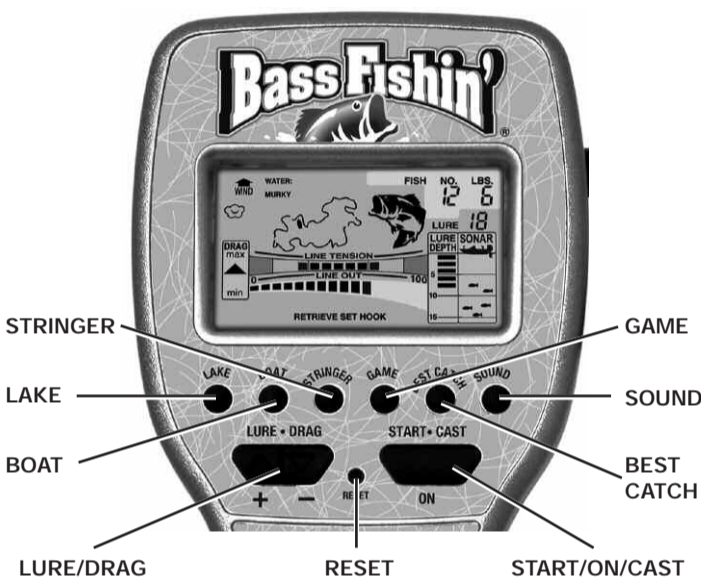




MODEL 77031
For 1 player / Ages 8 and up
INSTRUCTION MANUAL
Bass Fishin' - 10th Anniversary Edition
P/N 823-A6900-106 Rev.A

THE CLASSIC IS BACK!

Pick it up and you'll remember the cast and reel spinning action of the original. Feel the fight, set the hook and bring in the 25 lb. lunker. Let's go Bass Fishin'!



BUTTONS AND FEATURES

START/ON/CAST - Press this button to turn the unit ON or START a game. To CAST the line, hold this button down before using a casting motion. To release the line, let go of this button at the end of the casting motion. For automatic retrieval, press this button to retrieve the line without reeling it in. This feature is only available when there is not a fish on the line.

LURE/DRAG - Before casting the line, use this button to toggle and select one of 18 lures. When the line is in the water, use it to adjust the drag (if necessary).

LAKE - This allows you to toggle and select from 3 lakes.

BOAT - Moves the boat around the lake to different locations

STRINGER - Lets you view previously caught fish from the current game

GAME - When the line is reeled in, you can toggle between leisure fishing and tournament play. In tournament mode, TOURNAMENT is displayed on the screen along with a 15 minute timer.

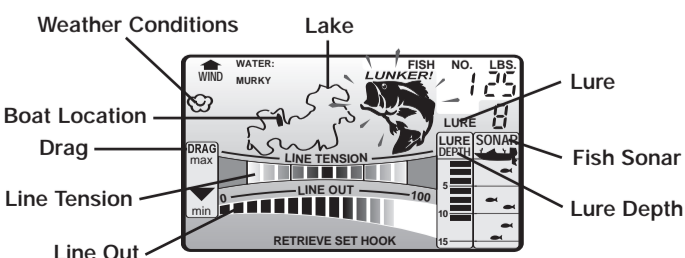
BEST CATCH - Shows your biggest fish ever caught (REGULAR mode) or your top weight of 3 fish (TOURNAMENT mode)

SOUND - Turns sound ON or OFF

RESET - If the game begins to malfunction, insert a blunt point and press the RESET button. This action will RESET the game to its original settings and you will erase all stored scores.

LET'S BEGIN

To start fishing, turn on the unit by pressing the ON button. You are now ready to cast your line and start fishing! However, there are a few decisions or considerations to make.



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WEATHER & WATER CONDITIONS - Use the LAKE and BOAT buttons to pick a lake and your boat location on the lake. The weather and water conditions change randomly each time you change lakes, and sometimes when you change boat locations. With the correct lure, fish can be caught in any weather/water condition.

SELECTING A LURE - Use the LURE button to make your lure selection. Make your lure selection based on the depth of the fish and the weather and water conditions shown on the game's LCD. The LURE CHART will help you decide which lure to try.

LURE CHART

#	LURE	DEPTH	WEATHER	WATER
1	Motor Oil	1-15	Sunny	Murky
2	Red	1-15	Sunny	Clear
3	Blue	1-15	Sunny	Clear
4	Black	1-15	Sunny	Murky
5	Jig and Pork	5-15	Sunny	Murky
6	Spider Jig Brown	5-15	Sunny	Clear
7	Tube Jig Smoke	5-15	Sunny	Clear
8	Skirted Jig Chartreuse	5-15	Sunny	Murky
9	Tandem Nickel/Chartreuse	0-10	Cloudy	Clear
10	Tandem Nickel/Black	0-10	Cloudy	Clear
11	Single Copper/White	0-10	Cloudy	Murky
12	Single Gold/Black	0-10	Cloudy	Murky
13	Shallow Blue Shad	0-5	Cloudy	Murky
14	Medium Crawfish	5-10	Cloudy	Murky
15	Medium Silver	5-10	Sunny	Clear
16	Deep Chartreuse	10-15	Sunny	Clear
17	Overhead White	0	Cloudy	Clear
18	N-Line Chartreuse	0	Cloudy	Clear

HINTS: There are no set rules for what lure will catch more fish, but you may want to make note of a few hints:

- Plastic worms and jigs are better for sunny weather. Spinnerbaits and buzzbaits are better for cloudy weather. Crankbaits are good for any weather.
- With sunny weather and clear water, useful colors include smoke, brown, red, and silver. With cloudy skies and murky water, you might try copper, gold, blue shad or crawfish. Other colors can work fine with any visibility, depending on the kind of lure and its depth. Experiment with different lures with various weather and water conditions and see what works for you.
- Most lures will sink when you're not reeling and will rise to various levels according to the reeling speed. The Crankbaits and Buzzbaits are specialty lures and perform a bit differently. The Crankbaits float at rest but will dive to specific depths while being reeled in. The depth ranges of the Crankbaits are: Shallow (1 to 5 feet), Medium (5 to 10 feet), and Deep (10 to 15 feet). The Buzzbait, a top-water lure, is good for fish that are at or near the surface. It will sink at rest, but while being reeled in, it will rise and stay on the surface of the water.

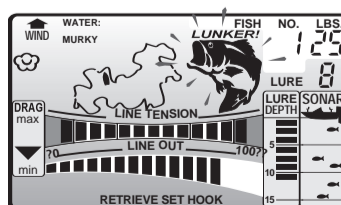
CASTING - To cast, hold down the CAST button to begin and release the button at the end of your cast. The LINE OUT meter will show you your casting distance (100 feet maximum). Now start reeling in the line with the mechanical reel. Good luck!



LURE DEPTH - You will have the best chance of getting a bite by controlling your lure depth (with your reeling speed) and keeping the lure at the level of one of the fish shown on the sonar screen.

LINE TENSION and LINE OUT - If you are reeling-in a large fish, keep an eye on the LINE TENSION and LINE OUT displays.

If the tension level increases outward into the red zone, you will need to adjust the drag down (▽) to quickly avoid breaking the line. If the tension level is very low and your line out is increasing, you will need to adjust the drag up (△) to keep the fish from swimming away with the line. There are 12 drag levels. "MIN" or "MAX" will be displayed at each extreme.

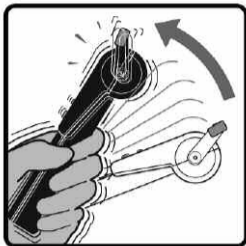


Press the Down or Up Arrow

GETTING A BITE - When a fish bites, you will hear a splash, feel the game shake and see a fish flash on the screen! Now set the hook to keep him on the line!



SETTING THE HOOK - Set the hook by quickly jerking the game backward. If the game continues to shake and the fish continues to flash on the screen, you have him on the line! Reel him in!



If the unit does not continue to shake, the fish got away. Keep reeling in your line and try to catch another one. The larger the fish, the more difficult it is to get the hook set. If you have a large fish on the line, it may be necessary to adjust your drag while you are reeling.

LANDING THE FISH - You will hear a splash when you get your fish in the boat, and the game will display the number and weight of the fish. Pressing the STRINGER button lets you see your collection by number and weight.

TOURNAMENT PLAY - With the line completely reeled in, press the GAME button to start a tournament. In tournament mode, "TOURNAMENT" is displayed on the screen along with a 15 minute timer. The object is to have 3 fish that weigh the most by the end of the time limit. The game will only allow you to keep 3 fish and the computer throws out the smallest fish as more are caught. You can win the tournament by beating the high score!

HINT: The wind direction can reveal hot spots!

THE LUNKER - Somewhere in the 3 lakes looms a world-record 25-pound lunker. To catch this big fish, you need some luck and a little practice!

BATTERY INSTALLATION

This game is powered by two (2) AA (LR6) batteries.

- Using a screwdriver, loosen the screw until the battery compartment door can be removed.
- Insert two (2) AA (LR6) batteries (we recommend alkaline) as indicated inside the battery compartment.
- Replace the battery compartment door and tighten the screw with a screwdriver. Do not over-tighten.

ADULT SUPERVISION IS RECOMMENDED WHEN CHANGING BATTERIES.

CAUTION:

- **As with all small batteries, the batteries used with this device should be kept away from small children who might still put things in their mouths. If a battery is swallowed, consult a physician immediately.**
- **Be sure you insert the battery correctly and always follow the device and battery manufacturer's instructions.**
- **Do not dispose of batteries in fire.**
- **Batteries might leak if improperly installed, or explode if recharged, disassembled or heated.**
- **Sometimes, a build-up of static electricity (from carpets, etc) may cause the game to stop working. Just reset the game, and it will work again.**
- **In an environment with radio frequency interference, the product may malfunction and require user to reset the product.**

MAINTENANCE:

- Handle this device carefully.
- Store this device away from dusty or dirty areas.
- Keep this device away from moisture or extreme temperature.
- Do not disassemble this device. If a problem occurs, press the Reset button, or remove and replace the batteries to reset the device, or try new batteries. If problems persist, consult the warranty information located at the end of this instruction manual.
- Use only the recommended battery type.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Do not use rechargeable batteries.
- Do not attempt to recharge non-rechargeable batteries.

- Remove any exhausted batteries from the device.
- Do not short-circuit the supply terminals.
- Insert batteries with the correct polarity.

Please retain this for future reference.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

WARNING: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.

RECYCLING - EUROPE

The consumer has a significant role to play in reducing the impact of waste electrical and electronic equipment on the environment, through re-using or recycling such equipment.

The crossed out wheelee-bin symbol on this product is to remind you that Waste Electrical and Electronic products should not be disposed of with household waste. If you are unable to re-use or recycle your product it should be disposed of at a civic amenity site.

While Radica toys comply with all relevant safety standards, we are obliged to tell you that some of the components used in electrical and electronic equipment may contain hazardous substances that can damage the environment and present a risk to human health if not properly disposed of.

90-DAY LIMITED WARRANTY

(This product warranty is valid in the United States and Canada only)

Radica Games Limited warrants this product for a period of 90 days from the original purchase date under normal use against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship. Radica Games Limited will not be liable for any costs incurred due to loss of use of this product or other incidental or consequential costs, expenses or damages incurred by the purchaser. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitations may not apply to you. This warranty gives you specific legal rights and you may also have other legal rights, which vary from state to state.

During this 90-day warranty period, the game will either be repaired or replaced (at our option) without charge to the purchaser when returned prepaid with proof of date of purchase to: **Radica USA, Ltd., 13628-A Beta Road, Dallas, Texas 75244, USA.** Please remove the batteries and wrap the unit carefully before shipping. Please include a brief description of the problem along with your return address and mail it postage prepaid.

IMPORTANT: Before returning the unit for repair, test it with fresh alkaline batteries. Even new batteries may be defective or weak and low battery power is a frequent cause of unsatisfactory operation.

Distributed by:
RADICA USA Ltd.
13628-A Beta Road
Dallas, TX 75244-4510



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