SMART CYCLE
Physical Learning Arcade System

Barbie Fairyttopia
• Please keep these instructions for future reference, as it contains important information.

• Insert the game cartridge into the socket in the side of the cycle. Push to be sure it’s fully inserted.

• Turn your TV or VCR power on.

• Slide the power switch on the cycle to on.

• To find the picture on your TV screen, set your TV’s or VCR’s mode selector to INPUT or VIDEO IN.
**Cycle Controls**

**Handlebar**
Use for steering on the road or in games.

**Horn Button**
Press to make a selection or hear the horn.

**Power Switch**
Slide the switch to on or off.

**Snap Shot Button**
Press to make a selection or take "pictures" (see page 5).

**Map Button**
Press to see a map of all activities (see page 12).

**Exit Button**
Press to exit the activities.

**Joystick**
Use to make selections on the menus or in activities.

**Travel Journal Button**
Press to see the pictures you took along your journey.
• Use the joystick to choose the friend you’d like to ride while you explore.
• Press either handlebar button to make your selection.
• Repeat this process to choose the color of your friend, and what your friend will wear.

Find the objects.
• Pedal the cycle to move down the road. The faster you pedal the faster you go!
• Use the handlebars to steer.
• Collect all the objects shown in the upper left corner of the screen. Simply drive into them. Don’t bump into the other objects.
**Taking snap shots.**

- Press the right handlebar button 📸 to take snap shots in any activity.

**Off ramps**

- Keep traveling down the road and go all the way around the road or head onto an off-ramp for other fun games and activities. Simply bear to the side of the road as you see one approaching.

**Hint:** If you miss your ramp, you can pedal in reverse to back up.
Collect letters to spell the names of Elina’s friends.

• Use the joystick to move Elina around the flowers. Fly over the missing letters to complete the names.

• Don’t bump into the butterflies or you lose a life. Lose all your lives and you’ll have to start over.

• Complete all the names and move to the next level! With each level you fly faster and there are more butterflies to avoid. Try to finish all three levels.

• When you’re finished with this activity, press the exit button to return to the road. Pedal to the next activity.

Let’s send Dandelion a postcard.

• Tell Dandelion what you did today. Use the joystick and handlebar buttons to choose a place, a person and an object for your postcard.
• Elina reads the postcard you helped compose!
• When you’re finished with this activity, press the exit button 🟢 to return to the road. Pedal to the next activity.

Collect gems to rescue friends from the ocean vines.

• Use the joystick to move Elina around Mermaidia™.
• Listen to Elina’s instructions. Swim over the gem and then take it back to the ocean vines. Try not to bump into other sea creatures and bubbles or they’ll slow you down.
• Swim to the edge of the screen and you’ll move to the next screen.
• Gather all the gems and return them to the ocean vines to release Elina’s friend.
• When you’re finished with this activity, press the exit button 🟢 to return to the road. Pedal to the next activity.
Learn about mixing colors.

- Use the joystick and handlebar buttons to choose two colors to mix.
- Change the color of the merfairy’s hair, clothes and tail.
- When you’re finished with this activity, press the exit button to return to the road. Pedal to the next activity.

Pedal as fast as you can to the finish line!

- Use the joystick to choose 1 Player or 2 Player game. Press either handlebar button to select the game.
1 Player

• Pedal down the road as fast as you can to the finish line. Try to speed past the other characters. Get to the finish line first and you win!

2 Player

• Each player takes a turn. Pedal down the road as fast as you can to the finish line. Look at your time.
• Now it’s time for Player 2 to beat your time.
• The player with the fastest time wins.
• When you’re finished with this activity, press the exit button to return to the road. Pedal to the next activity.
**Peony’s Letter Match**

Find the matching letters and grow the vine.

- Look at the letter at the top of the screen. Use the joystick to move your sparkle flower over the matching letter. Press a handlebar button to make your selection.
- Choose the correct letter and the vine begins to grow on the right side of the screen. Try to grow the vine to the top of the screen and move to the next level.
- In the 2nd level you’ll match upper and lower case letters (Aa, B, b etc.). In the 3rd level you’ll complete letter sequences (w x y _).
- When you’re finished with this activity, press the exit button to return to the road. Pedal to the next activity.

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**Bonus Activity**

- To visit here, you need to visit all of the activities around the road and collect all the butterfly pendants.
- Watch as all off Elina’s friends fly by!
- When you’re finished with this activity, press the exit button to return to the road. Pedal to the next activity.
• Press the travel journal button 📚. Then use the joystick and handlebar buttons to review and select a snap shot.

• Next, use the joystick and handlebar buttons to select the stamp tool 🎨 to decorate your picture.

• Choose a stamp with the joystick and handlebar buttons and place it on the snap shot.

• Select the erase button 🗑️ to clear the screen and decorate another picture.
• You can travel down the road and head onto an off-ramp to access activities or simply press the map button to visit any of the activities around the course.
• Wipe with a clean cloth dampened with a mild soap and water solution. Do not immerse.
• This product has no consumer serviceable parts. Do not take this product apart.

• Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities (Europe only).
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