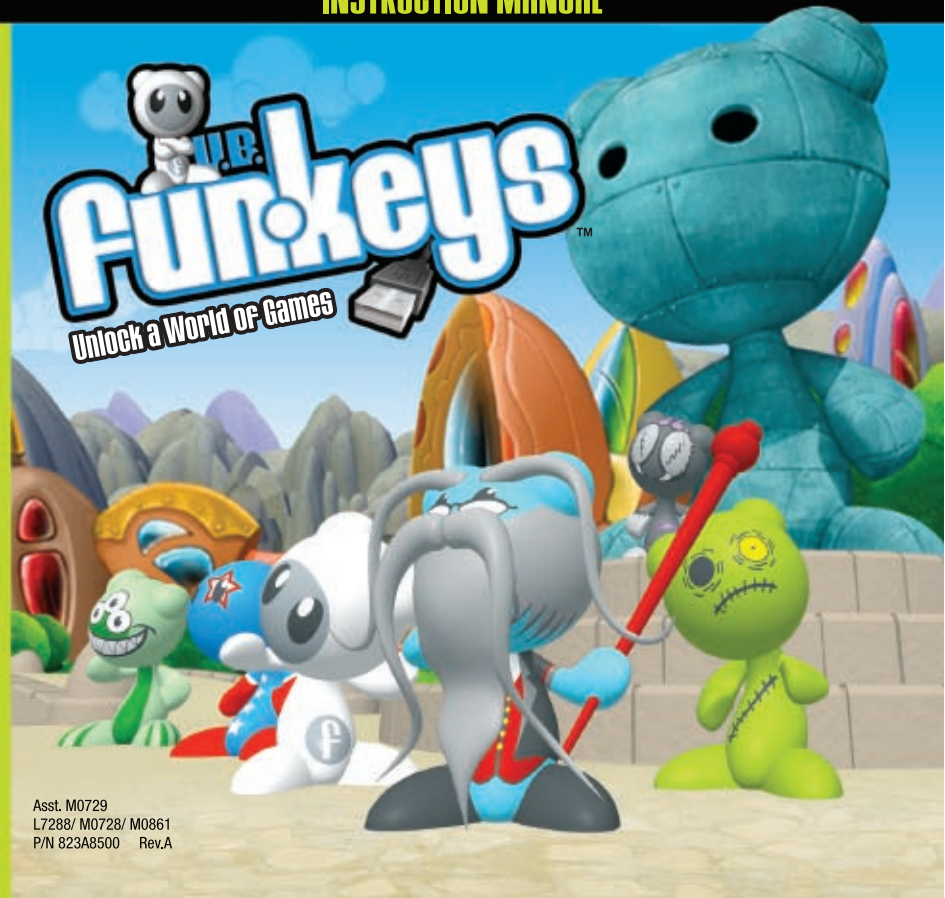
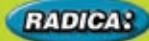


L7288/ M0728/ M0861 Starter Set Manual\_1L-E, Cover  
P/N 508A8500 Rev.A  
Size: (W)119mm X (H)119mm  
Date: Apr. 11, 2007

INSTRUCTION MANUAL



Asst. M0729  
L7288/ M0728/ M0861  
P/N 823A8500 Rev.A



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RADICA USA Ltd., 13628-A Beta Road, Dallas, TX 75244-4510. [www.radicagames.com](http://www.radicagames.com) Helpline 1.800.803.9611.

Retain this address for future reference.

Mattel Canada Inc., Mississauga, Ontario L5R 3W2. You may call us free at 1-800-524-8697.

Mattel U.K. Ltd., Vanwall Business Park, Maidenhead SL6 4UB, Helpline 01628500303.

Mattel Australia Pty., Ltd., Richmond, Victoria, 3121. Consumer Advisory Service - 1300 135 312.

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Diimport & Diedarkan Oleh: Mattel SEA Ptd Ltd.(993532-P) Lot 13.5, 13th Floor, Menara Lien Hoe, Persiaran Tropicana Golf Country Resort, 47410 PJ. Tel:03-78803817, Fax:03-78803867.

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[?service.mattel.com](http://?service.mattel.com)

**Keep these instructions for future reference as they contain important information.**



Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities.

**6-MONTH LIMITED WARRANTY FOR USA**

**(This product warranty is valid in the United States and Canada only)**

Radica Games Limited warrants this product for a period of 6 months from the original purchase date under normal use against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship. Radica Games Limited will not be liable for any costs incurred due to loss of use of this product or other incidental or consequential costs, expenses or damages incurred by the purchaser. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitations may not apply to you. This warranty gives you specific legal rights and you may also have other legal rights, which vary from state to state.

In the unlikely event you do experience a problem within the first 6 months please call our Technical Support Team at **1-800-803-9611**.

**IMPORTANT:** Before returning the unit for repair, test it with fresh alkaline batteries. Even new batteries may be defective or weak and low battery power is a frequent cause of unsatisfactory operation.

**6 MONTH PRODUCT WARRANTY FOR UK**

**(This product warranty is valid in the United Kingdom only)**

All products in the **RADICA®** range are fully guaranteed for a period of 6 months from the original purchase date under normal use, against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship.

In the unlikely event that you do experience a problem within the first 6 months, please telephone the Technical Support team: **Tel. 01628500303**.

**IMPORTANT:** Always test the product with fresh alkaline batteries. Even new batteries may be defective or weak and low battery power is a frequent cause of unsatisfactory operation.

**THIS WARRANTY IS IN ADDITION TO YOUR STATUTORY RIGHTS.**

# Installation

## System Requirements:

- Supported OS: ..... Windows Vista/XP/2000/ME/98
- Processor: ..... 800 MHz processor (1.3 GHz recommended)
- RAM: ..... 256 MB RAM (512 MB recommended)
- Hard Drive Space: ..... 1 GB free hard disk space
- Video Card: ..... 32 MB video card (64 MB recommended)
- CD or DVD Drive: ..... Required
- Ports: ..... USB port (USB connection via U.B. Hub cable)
- Software: ..... Adobe Flash 9 (included)
- Other: ..... Sound card, keyboard, mouse

**Notice: Internet connection required for software updates and full crib functionality**

## Installing U.B. Funkeys™

**NOTE: DO NOT PLUG IN YOUR U.B. HUB INTO THE USB PORT UNTIL PROMPTED!**

To install U.B. Funkeys, insert the game disc into your CD/DVD drive. Double click on the Setup file to start the installation. Follow the wizard to successfully install the game on your computer. When prompted, plug in your U.B. Hub to the USB port on your computer.

**NOTE:** When you plug in the U.B. Hub™ to your computer, the 'New Hardware Wizard' will appear. Close this wizard. A window will appear stating that the "Hardware may have not been installed properly". This is normal and will not affect the U.B. Hub.

This will load the drivers to this device onto your computer and make it functional. If for some reason your U.B. Hub ever stops working, simply unplug it from the USB port and plug it back in again. This will reset the hub and get you back in good working order.

## Uninstalling U.B. Funkeys™

To uninstall U.B. Funkeys, open the Control Panel and double click on the Add or Remove Programs icon. Select U.B. Funkeys from the list displayed and click on the Change/Remove button. Follow the wizard to uninstall U.B. Funkeys from your computer.

## Welcome to U.B. Funkeys™

U.B. Funkeys is the exciting computer game that transports you to the fun and funky world of Terrapinia – home of the U.B. Funkeys. Each new U.B. Funkey that you collect gives you access to a new zone, and new games within. Play each U.B. Funkey's game and earn coins to buy cool new items to customize your crib. Once you have it decked out, upload it to share with your friends and family. But watch out! Master Lox™ and his evil henchmen are lurking about; waiting to steal your coins and stop you. Unlock the Zones...Play the Games...and defeat Master Lox, bringing peace to the U.B. Funkeys!

**Check out [www.ubfunkeys.com](http://www.ubfunkeys.com) for the latest information on U.B. Funkeys.**

## Getting Started

When you start up the U.B. Funkeys game, you will be brought to the Main Menu where you can create a login, or change your settings.

**Create Player** – This is where you can enter and change your user name and password.

**Login** – This is where you will log into the game, once you have set up your user name and password.

**Story** – This will explain the history of the U.B. Funkeys and what they are all about. Watch this to explain things that you will see in the game and help you to find your way in the world.



## Caution

- **Sometimes, a build-up of static electricity (from carpets, etc) may cause the game to stop working. Just unplug the U.B. Hub from the USB port and plug it back in again. This will reset the hub and get you back in good working order.**
- **In an environment with radio frequency interference, the product may malfunction and require user to reset the product.**

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

**WARNING:** Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

**NOTE:** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.

**My Friend's Crib:** View your friend's Crib. From here you will enter the name of your friend's Crib, and be shown what he has customized!

**REMEMBER** – Crib names are case sensitive and must match exactly as they are saved.

**Surprise Me:** Selecting this will take you to a random Crib in the Funkey Galaxy to view. Get ideas here and look for new items that you may not know exist!

## U.B. Funkey™ Credits

### RADICA

Ethan Keoni Wood – Funkey Visionary  
 Jeff Bruneau – Thought Jockey of Funk  
 Ron Bagley – Director of Funk  
 Chris Wilson – Funkey Biographer  
 Kevin Brase – Head Honcho  
 Robert Brock – Spider Funkey  
 Andrew Jones – Smells Funkey  
 Joe Donney – Funkey Historian

### RADICA CHINA

Larry Cheng – VP of engineering  
 Donny So – project management director  
 Kenneth Yu – engineering director  
 Tony Ngai – project manager  
 Derek Man – software development manager  
 Ivan Yeung – project engineer  
 Derek Mok – electronic engineering manager  
 Mingo Wong – mechanical engineering manager  
 Andrew Lo – senior electronic engineer  
 Chris Park – senior software engineer  
 Shek Chan Kei – engineering manager  
 Keith Yiu – engineering service manager

Zhang King – mechanical engineer  
 Pi Tao – assistant mechanical manager  
 Tony Chan – graphic designer

### ARKADIUM

Jessica Stasi Rovello – Executive Producer  
 Kenny Rosenblatt - Producer  
 Tammy Manganello – Producer  
 Simon Kono – Lead Designer  
 William Bredbeck – Lead Designer  
 Terrance Peng – 3D Artist  
 Silas Law – QA Manager  
 Julia Detar – Flash Developer  
 Thomas Rassweiler – Flash Developer

### ARKADIUM UKRAINE

Igor Fedorov – Technical leader, Senior Flash developer  
 Maksim Korabiyov – Project manager  
 Vladimir Morozov – Flash developer  
 Sergey Shmuylo – Junior Flash developer  
 Constantin Kondratyuk – Server side engineer  
 Lenura Abdurashitova – QA Tester  
 Enver Keshfetdinov – QA Tester  
 Larisa Bolgova – QA Tester

**Website** – Clicking on this will take you to the U.B. Funkeys website.

**Options** – This will let you change your view settings, enter codes, and whether to check for the latest software updates.

\*Please note that these settings are factory set for the best possible experience.

## Exploring Worlds

Upon login, you will be dropped into U.B. Funkeys™ Town. It is here that your adventure begins. Use your mouse to click to where you want your U.B. Funkey™ to navigate to on the screen.

**Your U.B. Funkey** – This shows the current U.B. Funkey that you are using in the U.B. Hub

**Main Menu** – This will bring you back to the Main Menu

**My Stuff** – This is where you can view the current items in your inventory

**Your Coins** – This shows you how many coins you currently have

**Sound Options** – This is where you can change the Music and Sound Effects volume

**Go to Crib** – This takes you directly to your Crib

**Map** – This will show you a bird's eye view of where you have been

Pay close attention to the U.B. Funky characters you see on screen. Along the way, you will run into both good guys and bad guys (I recommend staying away from the bad guys). You will also come across fun “distractions” that you can interact with. These will change from time to time, so be sure to keep a sharp eye out for them on your journey.



## Portals

Your main source of transportation to the Zones will be the Portals. Each Portal will take you to a specific zone, so keep track of where they are so you can return. But remember, to use these portals you will need to change into the U.B. Funkey that has access to that Zone (Hint: pay attention to who is using it!) Some Portals are functioning fine, but some are under repair. Check back on those from time to time to see if they have come online to use.



## Game Rooms

Each U.B. Funkey has a different Game Room that he can access. As you explore the different Zones, you will come across these Game Rooms that you are denied access to. To get inside and play that U.B. Funkey's game you will need to change into the U.B. Funkey that has access (Hint: pay attention to who is going in & out!) Once inside, you have two choices: play the game or buy new items at the store. To play the game, walk to the gaming platform where you will be transported into the game. You will be rewarded with coins based on your play.

The more you play, the more you earn. To buy items at the store, walk over to the counter. The shop-keeper will greet you, and let you scroll through the various items to purchase with the coins you have earned playing games. Whether it is a Chocolate Jellyfish Beanbag or a Wild Pet Alien, you will find it in these stores. Once you purchase the items, you can use them to customize your Crib!



## The Crib

Your "Crib" is your place of residence in U.B. Funkeys Town. Customize and design this room however you want it to be. Choose the shape of the room, the wallpaper, and placement of the various items you buy in the stores! What you customize it with, depends on how far you get in the game.

Since different Zones contain different items to buy, and cost different amounts, your Crib will show others how far you have been in the game. Inside your Crib, you will also find "Your Trophy Room". This is where you will see any trophies you were awarded playing the different games in the Game Rooms.

You will also be able to enter "Your Game Room" Once you have achieved a high score playing a game inside of a Game Room in a Zone, you will be able to access this game directly from this room.

Once you have your crib how you want it, share it with your friends! Simple choose "Save" when you exit your crib. You will be prompted to name it something unique. Share up to three versions of your crib. After you name the crib(s) they will be sent to the U.B. Funkey Galaxy™ for your funkey friends to check out. Be sure to tell them exactly what you named it, so they can locate it from Grand Funkey Station!



## Grand Funkey Station™

From Grand Funkey Station, you can search and view the various Cribs. Once you enter GFS, you can choose from the following:

**Home:** Takes you to your Crib. When you exit your Crib, you will return to the Grand Funkey Station.

