

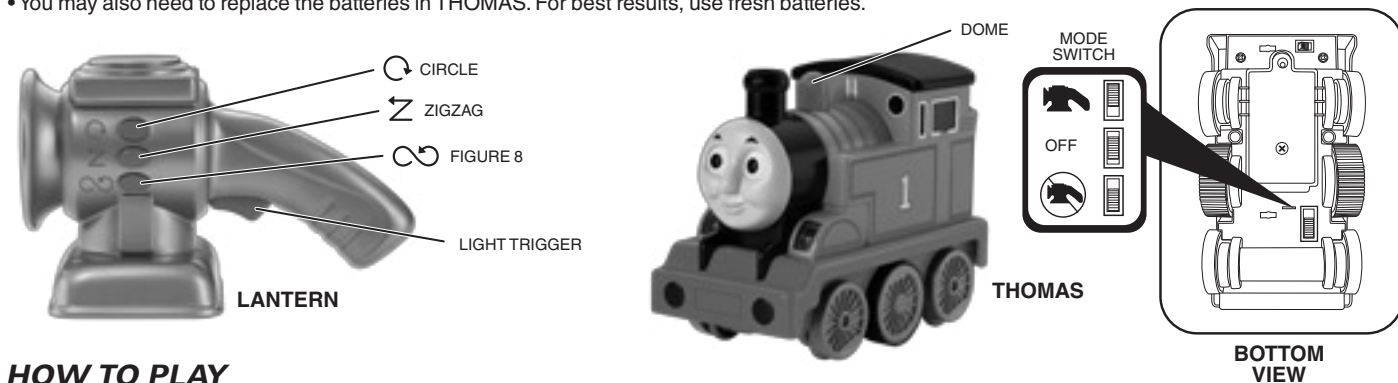


Follow Me Thomas

Please keep these instructions for future reference as they contain important information.

BEFORE YOU BEGIN

- Remove and discard the "Try Me" pull-tab, located on the back of THOMAS next to the battery compartment (see battery diagram). Once the pull tab is removed, the toy will perform its full play pattern as described below.
- Install batteries in the LANTERN as shown below (see battery diagram).
- You may also need to replace the batteries in THOMAS. For best results, use fresh batteries.



HOW TO PLAY

There are two ways to play with FOLLOW ME THOMAS using the LANTERN:

FOLLOW ME:

- Slide the mode switch found on THOMAS to the position indicated by the WITH REMOTE icon.
- Press the "DOME" BUTTON found on the top of THOMAS.
- Make sure the ON/OFF switch on the LANTERN is in the ON position.
- Press the LIGHT TRIGGER on the LANTERN to turn on the light. The light will remain lit for 30 seconds. You can turn it off at any time by pressing the LIGHT TRIGGER again.
- Aim the light at any area around THOMAS. THOMAS will follow the light as you move it around.
- For best results, shine the light within a one-foot radius of THOMAS.
- After 30 seconds of inactivity, THOMAS will turn off to preserve the batteries. To resume play, simply press the "DOME" BUTTON again.

EASY-PRESS MOVES:

- Make sure the mode switch found on THOMAS is in the position indicated by the WITH REMOTE icon.
- Aim the LANTERN at THOMAS and press one of the three buttons located on the LANTERN for one of the three pre-programmed patterns:



- Once the pre-programmed pattern is complete, you can choose the next pattern by pressing another button.

NOTE: For best results, make sure the LANTERN is no further than 5 feet away from THOMAS while playing. Recommended for indoor use.

You can also play with THOMAS without the remote:

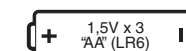
- Make sure the ON/OFF switch on the LANTERN is in the OFF position.
- Slide the mode switch found on THOMAS to the position indicated by the WITHOUT REMOTE icon.
- Now press the DOME button on THOMAS and he will ride in one of the 3 pre-programmed patterns!
- Once the pre-programmed pattern is complete, you can choose the next pattern by pressing the DOME button again.

NOTE:

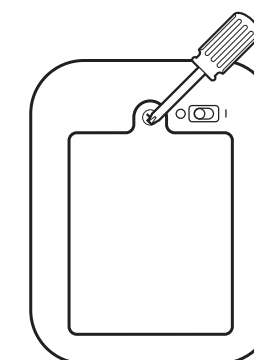
- If THOMAS malfunctions, simply reset his engine by turning his power switch OFF and then ON again to resume normal play. If the problem persists, replace the batteries with fresh batteries.
- Bright sunlight or fluorescent lights may effect the performance of the toy. If THOMAS is not properly responding to the LANTERN's commands, try dimming the lights in the room.

LANTERN BATTERY INSTALLATION

Unscrew and lift cover away from bottom of lantern. Install batteries as indicated inside the battery compartment. For longer life use only alkaline batteries. If this toy begins to operate erratically, you may need to reset the electronics. Remove the batteries from the toy and replace it. Requires 3 "AA" (LR6) batteries.

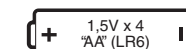


Required tool:
Phillips screwdriver (not included)

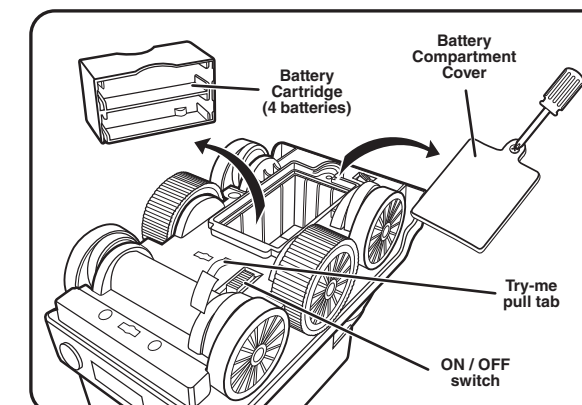


THOMAS BATTERY INSTALLATION

Unscrew and lift cover away from bottom of Thomas. Replace batteries as indicated inside the battery compartment. Batteries included are for demonstration purposes only. For longer life use only alkaline batteries. If this toy begins to operate erratically, you may need to reset the electronics. Remove the batteries from the toy and replace it. Requires 4 "AA" (LR6) batteries.



Required tool:
Phillips screwdriver (not included)



NOTE: After 30 seconds of inactivity, THOMAS will turn off to preserve the batteries. To resume play, simply press the "DOME" BUTTON again.

Do not connect to more than the recommended number of power supplies.

BATTERY SAFETY INFORMATION

In exceptional circumstances batteries may leak fluids that can cause a chemical burn injury or ruin your toy (product). To avoid battery leakage:

- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the product before being charged (if designed to be removable).
- Rechargeable batteries are only to be charged under adult supervision (if designed to be removable).
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Do not mix old and new batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the product.
- The supply terminals are not to be short-circuited.
- Dispose of battery(ies) safely.
- Do not dispose of this product in a fire. The batteries inside may explode or leak.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

Reorient or relocate the receiving antenna. Increase the separation between the equipment and receiver. Connect the equipment into an outlet on a circuit different from that to which the receiver is connected. Consult the dealer or an experienced radio/TV technician for help.

NOTE: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.
 - THIS CLASS B DIGITAL APPARATUS COMPLIES WITH CANADIAN ICES-003.
 - CET APPAREIL NUMERIQUE DE LA CLASSE B EST CONFORME A LA NORME NMB-003 DU CANADA.
- Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device.
- L'utilisation de ce produit est sujette aux conditions suivantes : (1) il ne doit pas produire de brouillage et (2) il doit pouvoir tolérer tout brouillage reçu, même si ce brouillage est susceptible de compromettre son fonctionnement.

Thomas the Tank Engine & Friends™
CREATED BY BRIT ALLCROFT

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Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities (Europe only).

R9255
Fisher-Price
HIT entertainment

Item No : R9255-0920-G1
Version : EL
Size : A4
Paper : Woodfree paper 80 gsm
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